


DUNGEONS DRAGONS CHARACTER - BECMI

Character Name: Bostok the Bold		Player:	
			Abil total: 70
CLASS	Cleric	Hit Points:	7
Level:	1	Armor Class:	9
Alignment:	Lawful Good	Experience Points:	
Languages:	Common		
ABILITIES	SCORE	MODIFIERS	
Strength	10	No adjustments due to Strength	
Intelligence	12	Reads, writes native language(s)	
Wisdom	18	+ 3 on magic-based saving throws	
Dexterity	7	-1 to hit with missile, +1 AC penalty, -1 Initiative	
Constitution	15	+1 hit points per hit die	
Charisma	8	-1 Reaction, 3 Maxium # Retainers with 6 Morale	
Ability X.P. Bonus:	+ 10% to earned experience points		
SAVING THROWS		CHARACTER SKETCH	TO HIT ROLL NEEDED
Death Ray or Poison	11		AC 9
Magic Wands	12		AC 8
Paralysis or TTS	14		AC 7
Dragon Breath	16		AC 6
Rods, Staves, or Spells	15		AC 5
			AC 4
EQUIPMENT			AC 3
Clothing & Shield			AC 2
War Hammer			AC 1
Sling			AC 0
20 x Sling Stones			19
Backpack		OTHER EQUIPMENT & MAGIC ITEMS	OTHER NOTES
Holy Symbol (2 Bronze Rings)		Scroll of Cure Light Wounds	Class Abilities: Turn Undead: Skeleton (7), Zombie (9), Ghoul (11), Wight (No effect), Wraith (No effect) Worships: Church of Traladara
Hammer (small)			
Flask of Oil			
Mirror (hand-sized, steel)			
Standard Rations (1 wk)			
Wine (1 quart)			
3 x Vial Holy Water			
Flint and Steel			
Lantern			TREASURE AND MONEY
			GOLD: 32