

Human Cleric – Alicia Krestos – Level 1 – Neutral (Good)

**Who?** Your parents were farmers, eventually a plague took them and the church took you in. You are a cleric of Halav, you believe wisdom and durability are the virtues of great people. You grew up in rural Specularum. You joined the church as a scribe and your aptitude and natural wisdom was apparent.

**Why?** After rebuking the unwanted advances of an elder you realized not all shared your piety. You volunteered for a missionary trip to Threshold to deliver several books and papers. An all-expenses paid trip to nowhere.

**Secret** – You quickly slipped several clerical scrolls into the parcel from the elder who offended your virtue. If caught this will result in severe punishment by the Church.

**Motivation** – Your faith in the Church of Traldar has been shaken. You have also not yet been able to produce a miracle of your own, is Halav really watching over? The lonesome trip to Threshold will give you a fresh start and hopefully reveal the immortals plan for you.

**Role** – You are very wise for your age, and also lithe and quick. Life as a initiate has hardened you. You have a dead eye with a sling stone or crossbow.

Elf – Kyrian – Level 1 – Lawful (Good)

**Who?** As with most elves you were born in Alfheim. You became a swordsman in a band of rangers who were to escort a diplomat Southwest to Slagovich near Hule. The entire thing was a ruse, assassins killed the diplomat and took a powerful item from him. Your fellow rangers were killed at a dinner, you barely escaped with your life and eventually you fled back East. Through the swamps and Black Eagle Barony to Specularum which didn't suit you at all. A filthy city is no place for an Elf.

**Why?** You couldn't really return to Alfheim a coward and a failure. You made your way back East and ended up in Karameikos proper. You hoped to gain employment in Threshold as a scout and warrior but turned up nothing, so you booked passage on a caravan North offering to help as a scout on the way.

**Secret** – Your name isn't actually Kyrian. Your real name is of Meali of the Chossum clan.

**Motivation** – Find a way to regain your honor. Perhaps by delivering justice to the nomads who slaughtered your compatriots. Rumors of traders from Hule in Threshold led you North.

**Role** – You are good in a swordfight but also you can support with spells.

Human Thief – Peter Varialos – Level 1 – Neutral

**Who?** You are a child of the dirty streets of Specularum. Growing up as an orphan you eventually worked as a beggar, petty thief and runner for the various small gangs.

**Why?** You failed your initiation test to join the Kingdom of Thieves, an upstart group of burglars in Specularum. During your consolation dinner with your mentor your drink smelled a bit funny, you suspect they intended to poison you. You ducked out a bathroom sewage grate. You booked passage on a caravan north to Threshold or beyond posing as a leatherworker.

**Secret** – You are wanted in Specularum for several thefts you didn't do, your former handlers in the Kingdom used your departure to pin several unsavory encounters on you.

**Motivation** – You are on the run, not only from the Kingdom, but from the law. The anonymous North seemed like a place for safe harbor until you can figure out what to do next.

**Role** – You are a bit sickly from your malnourished upbringing. You aren't the wisest having made several poor life decisions. You are however fairly quick on your feet and stronger than your wiry frame indicates.