

THE ALTERNATIVE COMBAT SHEET

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CHARACTER'S NAME LORD EXAMPLE

40

HIT POINTS
ATTACK ABILITY

0

ARMOR CLASS
STRENGTH

-2
ROUND $-.2AC/2$

WEAPON MASTERY
ARMOR CLASS

1

DEX ADJUSTMENT
INITIATIVE BONUS

18

DEXERITY 13

| | | | | | | | | | | | | | | | | | | | | |
|-----------------|----------------|---|---|---|----|----|----|----|----|----|---------|----|----|-------|----|----|----|----|----|-----|
| RULE BOOK THACO | CHARCTER CLASS | | | | | | | | | | FIGHTER | | | LEVEL | | | | | | |
| AC | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | -1 | -2 | -3 | -4 | -5 | -6 | -7 | -8 | -9 | -10 |
| TO HIT | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 20 | 20 | 20 | 20 | 20 |

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------|--------|---|---|---|---|----------------------|---|---|---|---|---------------|----|----|----|----|----|----|----|----|-----|-----------------|--|--|--|--|--|--|--|--|--|
| WEAPON MASTERY | EXPERT | | | | | | | | | | WEAPON | | | | | | | | | | NORMAL SWORD +2 | | | | | | | | | |
| ABILITY BONUS | STR | | | | | WEAPON MASTERY BONUS | | | | | MAGICAL BONUS | | | | | | | | | | | | | | | | | | | |
| AC | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | -1 | -2 | -3 | -4 | -5 | -6 | -7 | -8 | -9 | -10 | | | | | | | | | | |
| TO HIT | 2 | 2 | 2 | 2 | 2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | | | | | | | | | | |

INSTRUCTIONS

WHAT I DID WITH THIS SHEET WAS TO PROVIDE MY PLAYERS WITH DIFFERENT THACO CHARTS. BECAUSE IT IS DIFFICULT TO KEEP TRACK TO ALL BONUSSES THEY GET AND THEN WHEN YOU USE A WEAPON YOU DONT HAVE MASTERY THE TABLE CHANGE.

THE RULE BOOK THACO IS THE ONE THAT COMES UNMODIPHY.
THE OTHER TABLES ARE FOR YOU TO CHANGE ADDING BONUSSES.

WEAPON MASTERY INFORMATION IS IF YOU ARE UNSKILL, BASIC, SKILL, ETC.

WEAPON WHERE YOU PUT THE WEAPON YOU USE

ABILITY BONUS OF STRENGTH OR DEXERITY DEPENDING MELEE OR RANGES ATTACKS

WEAPON MASTERY TABLES THE ONES THAT COMES ON RULE CYCLOPEDIA PG 76

MAGICAL BONUS WHERE YOU CAN PUT ANY BONUS GIVEN FROM AN ITEM.

YOU SUM ALL BONUSSES AND MODIPHY THE TABLE. IN THE EXAMPLE THE CHARACTER HAS A 9 BONUS TO HIT, SO YOU CHANGE THE TABLE ADDING THE BONUSSES.

NOW YOU CAN HAVE YOUR THACO FOR EACH WEAPON YOU USE.

PD: SORRY IM NOT A DESIGNER BUT HOPE ITS USEFUL TO ANY ONE.