

DUNGEONS DRAGONS CHARACTER - BECMI

Character Name: Harriet of Verge		Player:	
			Abil total: 71
CLASS	Magic-User	(F)	Hit Points: 4
Level:	1		Armor Class:
Alignment:	Lawful		Experience Points:
Languages:	Common ,		
ABILITIES	SCORE	MODIFIERS	
Strength	12	No adjustments due to Strength	
Intelligence	15	Reads, writes native languages, + 1 added	
Wisdom	13	+ 1 on magic-based saving throws	
Dexterity	12	No adjustments	
Constitution	10	No adjustment to hit points	
Charisma	9	No Reaction mod, 4 Max Retainers with 7 Morale	
Ability X.P. Bonus:	+ 5% to earned experience points		
SAVING THROWS		CHARACTER SKETCH	
Death Ray or Poison	13		AC 9 10
Magic Wands	14		AC 8 11
Paralysis or TTS	13		AC 7 12
Dragon Breath	16		AC 6 13
Rods, Staves, or Spells	15		AC 5 14
			AC 4 15
EQUIPMENT			AC 3 16
Clothing			AC 2 17
			AC 1 18
--			AC 0 19
		OTHER EQUIPMENT & MAGIC ITEMS	OTHER NOTES
			Class Abilities: Cast (1) 1st level spell/day, Spellbook: Light, Magic Missile, Charm Person, Floating Disc
			TREASURE AND MONEY
			GOLD: