

Shadow Elf & Shadow Elf Shaman Experience Chart (Use for Elf-Cleric)

| Level | Shadow Elf Experience | Attack Rank | Spells by Level       | Shaman Experience | Spells by Level |
|-------|-----------------------|-------------|-----------------------|-------------------|-----------------|
| 1     | 0                     |             | 1                     | 2,000             | 1               |
| 2     | 4,000                 |             | 2                     | 3,000             | 2               |
| 3     | 8,000                 |             | 2/1                   | 4,000             | 2/1             |
| 4     | 16,000                |             | 2/2                   | 8,000             | 2/2             |
| 5     | 32,000                |             | 2/2/1                 | 16,000            | 2/2/1           |
| 6     | 64,000                |             | 3/2/2                 | 32,000            | 3/2/1           |
| 7     | 120,000               |             | 3/3/2/1               | 60,000            | 3/3/1           |
| 8     | 250,000               |             | 4/3/2/2               | 125,000           | 3/3/2           |
| 9     | 400,000               |             | 4/4/3/2               | 200,000           | 3/3/2/1         |
| 10*^  | 600,000(a)            | C           | 5/4/3/2/1             | 300,000           | 4/3/2/1         |
| 11    | 850,000(b)            | D           | 6/5/3/3/2             | 425,000           | 4/4/2/1         |
| 12    | 1,100,000             | E           | 6/5/4/3/2/1           | 550,000           | 5/4/3/2         |
| 13    | 1,350,000             | F           | 7/6/4/4/3/2           | 675,000           | 5/4/3/2/1       |
| 14    | 1,600,000(c)          | G           | 7/6/5/4/3/2/1         | 800,000           | 5/4/4/3/1       |
| 15    | 1,850,000             | H           | 8/7/5/5/4/3/2         | 925,000           | 6/5/4/3/2       |
| 16    | 2,100,000             | I           | 8/7/6/5/4/3/2/<br>1   | 1,050,000         | 6/5/4/3/2/1     |
| 17    | 2,250,000             | J           | 8/8/6/6/5/4/3/<br>2   | 1,175,000         | 7/5/4/4/3/2     |
| 18    | 2,600,000(d)          | K           | 8/8/7/6/5/4/3/<br>2/1 | 1,300,000         | 7/6/4/4/3/2     |
| 19    | 2,850,000             | L           | 8/8/7/7/6/5/4/<br>3/2 | 1,425,000         | 7/6/5/4/3/2/1   |

|    |           |   |                       |           |               |
|----|-----------|---|-----------------------|-----------|---------------|
| 20 | 3,100,000 | M | 8/8/8/7/6/5/4/<br>4/3 | 1,550,000 | 8/6/5/5/4/2/1 |
| 21 | 3,350,000 |   |                       | 1,675,000 | 8/7/5/5/4/3/2 |
| 22 | 3,600,000 |   |                       | 1,800,000 | 8/7/6/5/4/3/2 |
| 23 | 3,850,000 |   |                       | 1,925,000 |               |
| 24 | 4,200,000 |   |                       | 2,050,000 |               |
| 25 | 4,450,000 |   |                       | 2,175,000 |               |
| 26 | 4,700,000 |   |                       | 2,300,000 |               |
| 27 | 4,950,000 |   |                       | 2,425,000 |               |
| 28 | 5,200,000 |   |                       | 2,550,000 |               |
| 29 | 5,450,000 |   |                       | 2,675,000 |               |
| 30 | 5,700,000 |   |                       | 2,800,000 |               |
| 31 | 5,950,000 |   |                       | 2,925,000 |               |
| 32 | 6,200,000 |   |                       | 3,050,000 |               |
| 33 | 6,450,000 |   |                       | 3,175,000 |               |
| 34 | 6,700,000 |   |                       | 3,300,000 |               |
| 35 | 6,925,000 |   |                       | 3,425,000 |               |
| 36 | 7,200,000 |   |                       | 3,550,000 |               |

\*) MUST choose Fighter or Magic-User path: CANNOT advance further in both. Fighters get Attack Ranks. Magic-Users get more Spells. Shamans MUST choose the Magic-User path at 10th Level.

^) +2 HP per level. Con Bonus no longer applies.

(a) Same as Fighter of Levels 22-24

(b) Gain Fighter Combat Options: 2 Attacks per round possible

(c) Automatically takes ½ damage from any Breath Weapon

(d) Same as Fighter of Levels 25-27: 2 Attacks per round possible

### Halfling-Cleric & Halfling-Thief Experience Chart

| Level  | Halfling-Cleric(@) | Spells by Level | Halfling-Thief |
|--------|--------------------|-----------------|----------------|
| 1      | 0                  |                 | 0              |
| 2      | 3,800              | 1               | 3,500          |
| 3      | 7,600              | 2               | 7,000          |
| 4      | 15,200             | 2/1             | 14,000(#)      |
| 5      | 31,000             | 2/2             | 28,000         |
| 6      | 61,000             | 2/2/1           | 56,000         |
| 7      | 114,000            | 2/2/2           | 104,000        |
| 8      | 230,000            | 2/2/2/1         | 210,000        |
| 9(*)   | 430,000            | 3/2/2/2         | 390,000        |
| 10(!)  | 800,000            | 3/3/2/2/1       | 780,000(^)     |
| 11     | 1,170,000          | 4/3/3/2/2       | 1,170,000      |
| 12     | 1,540,000          | 4/4/3/3/2/1     | 1,560,000      |
| 13(**) | 1,900,000          |                 | 1,940,000      |
| 14     | 2,200,000          |                 | 2,260,000      |
| 15(t)  | 2,700,000          |                 | 2,780,000      |
| 16     | 3,000,000          |                 | 3,100,000      |
| 17     | 3,300,000          |                 | 3,420,000      |
| 18     | 3,600,000          |                 | 3,740,000      |
| 19     | 3,800,000          |                 | 3,960,000      |
| 20     | 4,000,000          |                 | 4,180,000      |
| 21     | 4,200,000          |                 | 4,400,000      |
| 22     | 4,400,000          |                 | 4,620,000      |
| 23     | 4,600,000          |                 | 4,840,000      |

|        |           |  |           |
|--------|-----------|--|-----------|
| 24(tt) | 4,800,000 |  | 5,060,000 |
| 25     | 5,000,000 |  | 5,280,000 |
| 26     | 5,200,000 |  | 5,500,000 |
| 27     | 5,400,000 |  | 5,720,000 |
| 28     | 5,600,000 |  | 5,940,000 |
| 29     | 5,800,000 |  | 6,160,000 |
| 30     | 6,000,000 |  | 6,380,000 |
| 31     | 6,200,000 |  | 6,600,000 |
| 32     | 6,400,000 |  | 6,820,000 |
| 33     | 6,600,000 |  | 7,040,000 |
| 34     | 6,800,000 |  | 7,160,000 |
| 35     | 7,000,000 |  | 7,480,000 |
| 36     | 7,200,000 |  | 7,700,000 |

@) Halfling-Clerics can Turn Undead as a Cleric of equal level.

#) gains 80% chance to read normal (non-magical) writings, language, code or maps.

\*) Automatically takes 1/2 damage from any damage-causing spell or spell-like effect; successful saving throw means 1/4 damage.

!) +1 HP per level starting at 10th. Con bonus no longer applies.

^) gains ability to cast magic-user spells from scrolls (10% chance that the spell will backfire)

\*\*\*) Gain Fighter Combat Options. Two attacks are possible at this level.

t) Automatically takes 1/2 damage from any breath weapon; successful saving throw means 1/4 damage.

tt) Three attacks per round possible at this level.

### Halfling-Thief Thieving Skills

| Level | Open Locks | Find Traps | Remove Traps | Climb Walls | Move Silently | Hide in Shadow | Pick Pocket | Hear Noise |
|-------|------------|------------|--------------|-------------|---------------|----------------|-------------|------------|
|-------|------------|------------|--------------|-------------|---------------|----------------|-------------|------------|

|    |    |    |    |     |    |    |     |    |
|----|----|----|----|-----|----|----|-----|----|
| 1  | 15 | 10 | 10 | 87  | 20 | 10 | 20  | 30 |
| 2  | 20 | 15 | 15 | 88  | 25 | 15 | 25  | 35 |
| 3  | 25 | 20 | 20 | 89  | 30 | 20 | 30  | 40 |
| 4  | 30 | 25 | 25 | 90  | 35 | 24 | 35  | 45 |
| 5  | 35 | 30 | 30 | 91  | 40 | 28 | 40  | 50 |
| 6  | 40 | 35 | 34 | 92  | 44 | 32 | 45  | 54 |
| 7  | 45 | 40 | 38 | 93  | 48 | 35 | 50  | 58 |
| 8  | 50 | 45 | 42 | 94  | 52 | 38 | 55  | 62 |
| 9  | 54 | 50 | 46 | 95  | 55 | 41 | 60  | 66 |
| 10 | 58 | 54 | 50 | 96  | 58 | 44 | 65  | 70 |
| 11 | 62 | 58 | 54 | 97  | 61 | 47 | 70  | 74 |
| 12 | 66 | 62 | 58 | 98  | 64 | 50 | 75  | 78 |
| 13 | 69 | 66 | 61 | 99  | 66 | 53 | 80  | 81 |
| 14 | 72 | 70 | 64 | 100 | 68 | 56 | 85  | 84 |
| 15 | 75 | 73 | 67 | 101 | 70 | 58 | 90  | 87 |
| 16 | 78 | 76 | 70 | 102 | 72 | 60 | 95  | 90 |
| 17 | 81 | 80 | 73 | 103 | 74 | 62 | 100 | 92 |
| 18 | 84 | 83 | 76 | 104 | 76 | 64 | 105 | 94 |
| 19 | 86 | 86 | 79 | 105 | 78 | 66 | 110 | 96 |
| 20 | 88 | 89 | 82 | 106 | 80 | 68 | 115 | 98 |

### Dwarf-Cleric Experience Chart

| Level | Experience   | Attack Ranks | Spells by Level |
|-------|--------------|--------------|-----------------|
| 1     | 0            |              |                 |
| 2     | 4,000        |              | 1               |
| 3     | 8,000        |              | 2               |
| 4     | 16,000       |              | 2/1             |
| 5     | 32,000       |              | 2/2             |
| 6     | 64,000       |              | 2/2/1           |
| 7     | 120,000      |              | 2/2/2           |
| 8     | 250,000      |              | 2/2/2/1         |
| 9     | 400,000      |              | 3/2/2/2         |
| 10*   | 600,000      |              | 3/3/2/2/1       |
| 11    | 800,000      |              | 4/3/3/2/2       |
| 12    | 1,000,000(a) | (C)          | 4/4/3/3/2/1     |
| 13    | 1,200,000    | (D)          |                 |
| 14    | 1,400,000    | (E)          |                 |
| 15    | 1,800,000    | (F)          |                 |
| 16    | 2,000,000(b) | (G)          |                 |
| 17    | 2,200,000    | (H)          |                 |
| 18    | 2,400,000    | (I)          |                 |
| 19    | 2,600,000(c) | (J)          |                 |

|    |              |     |  |
|----|--------------|-----|--|
| 20 | 2,800,000    | (K) |  |
| 21 | 3,000,000    | (L) |  |
| 22 | 3,200,000(d) | (M) |  |
| 23 | 3,400,000    |     |  |

|    |           |  |  |
|----|-----------|--|--|
| 24 | 3,600,000 |  |  |
| 25 | 3,800,000 |  |  |
| 26 | 4,000,000 |  |  |
| 27 | 4,200,000 |  |  |
| 28 | 4,400,000 |  |  |
| 29 | 4,600,000 |  |  |
| 30 | 4,800,000 |  |  |
| 31 | 5,000,000 |  |  |
| 32 | 5,200,000 |  |  |
| 33 | 5,400,000 |  |  |
| 34 | 5,600,000 |  |  |
| 35 | 5,800,000 |  |  |
| 36 | 6,000,000 |  |  |

1d6 HP + Con bonus per level up to 9th Level.

\*) +2 HP per Level. Con bonus no longer applies

(a) Automatically takes 1/2 damage from any damage-causing spell or spell-like effect; successful saving throw means 1/4 damage.

(b) Gain Combat Options for Fighter. Two attacks are possible at this level.

(c) Same as a Fighter of levels 22-24. Three attacks possible at this level.

(d) Same as Fighter of levels 25-27.

May only use: Axes (2-handed Battle Axes or Hand Axes), Warhammers, Throwing Hammers, Halberds, Pole Axes, Bardiche & Lochaber Axes. All Polearms suffer a -3 to Hit Roll modifier due to size difference.

Rakasta Experience Chart(<)

| Level      | Rakasta Experience | Attack Ranks | Spells by Level   |
|------------|--------------------|--------------|-------------------|
| 1          | 0                  |              | 1                 |
| 2(!)       | 2,200              |              | 2                 |
| 3          | 4,400              |              | 2/1               |
| 4(*)       | 8,800              |              | 2/2               |
| 5          | 17,000             |              | 2/2/1             |
| 6          | 35,000             |              | 2/2/2             |
| 7          | 70,000             |              | 3/2/2/1           |
| 8          | 140,000            |              | 3/3/2/2           |
| 9          | 270,000            |              | 3/3/3/2/1         |
| 10(\$)(**) | 400,000            |              | 3/3/3/3/2         |
| 11         | 530,000            |              | 4/3/3/3/2/1       |
| 12(#)      | 660,000            | C            | 4/4/4/3/2/1       |
| 13         | 800,000            | D            | 4/4/4/3/2/2       |
| 14         | 1,000,000          | E            | 4/4/4/4/3/2       |
| 15         | 1,200,000          | F            | 5/4/4/4/3/2/1     |
| 16(@)      | 1,400,000          | G            | 5/5/5/4/3/2/2     |
| 17         | 1,600,000          | H            | 6/5/5/4/4/3/2     |
| 18         | 1,800,000          | I            | 6/5/5/4/4/3/2/1   |
| 19         | 2,000,000          | J            | 6/5/5/5/4/3/2/2   |
| 20(t)      | 2,200,000          | K            | 6/5/5/5/4/4/3/2   |
| 21         | 2,400,000          | L            | 6/5/5/5/4/4/3/2/1 |
| 22         | 2,600,000          | M            | 6/6/5/5/5/4/3/2/2 |
| 23         | 2,800,000          |              |                   |



|    |           |  |  |
|----|-----------|--|--|
| 24 | 3,000,000 |  |  |
| 25 | 3,200,000 |  |  |
| 26 | 3,400,000 |  |  |
| 27 | 3,600,000 |  |  |
| 28 | 3,800,000 |  |  |
| 29 | 4,000,000 |  |  |
| 30 | 4,200,000 |  |  |
| 31 | 4,400,000 |  |  |
| 32 | 4,600,000 |  |  |
| 33 | 4,800,000 |  |  |
| 34 | 5,000,000 |  |  |
| 35 | 5,200,000 |  |  |
| 36 | 5,400,000 |  |  |

All Rakasta get 1d8 HP + Con bonus per level up to 9th Level.

(<) Rakasta Warriors get Attack Ranks, Magic-Users get Spells & Ninjas get Thieving Skills

(!) Gain Ability to bite their enemies in combat for 1d4 damage: Usable w/ Toratsune

(\*) Gains 80% chance to read any normal(nonmagical) writing, language, code or map (Ninjas only)

(\$) +3 HP per level starting at 10th Level. Con bonus no longer applies.

(\*\*) Gains ability to cast Magic-User spells from Scrolls w/ a 10% chance for spell to backfire. (Ninjas only)

(#) Gain Fighter Combat Options. 2 Attacks per round possible at this level.

(@) Automatically takes ½ damage from any damage causing spell or spell-like effect; successful Saving Throw means ¼ damage.

(t) 3 Attacks per round possible at this level.

Can ONLY use: Chain Mail (no Shields), Daggers, Short Swords, Long Swords & Toratsune

## Rakasta Thieving Skills

| Level | Open Locks | Find Traps | Remove Traps | Climb Walls | Move Silently | Hide in Shadow | Pick Pockets | Hear Noise |
|-------|------------|------------|--------------|-------------|---------------|----------------|--------------|------------|
|-------|------------|------------|--------------|-------------|---------------|----------------|--------------|------------|

|    |    |    |    |     |    |    |     |    |
|----|----|----|----|-----|----|----|-----|----|
| 1  | 15 | 10 | 10 | 87  | 20 | 10 | 20  | 30 |
| 2  | 20 | 15 | 15 | 88  | 25 | 15 | 25  | 35 |
| 3  | 25 | 20 | 20 | 89  | 30 | 20 | 30  | 40 |
| 4  | 30 | 25 | 25 | 90  | 35 | 24 | 35  | 45 |
| 5  | 35 | 30 | 30 | 91  | 40 | 28 | 40  | 50 |
| 6  | 40 | 35 | 34 | 92  | 44 | 32 | 45  | 54 |
| 7  | 45 | 40 | 38 | 93  | 48 | 35 | 50  | 58 |
| 8  | 50 | 45 | 42 | 94  | 52 | 38 | 55  | 62 |
| 9  | 54 | 50 | 46 | 95  | 55 | 41 | 60  | 66 |
| 10 | 58 | 54 | 50 | 96  | 58 | 44 | 65  | 70 |
| 11 | 62 | 58 | 54 | 97  | 61 | 47 | 70  | 74 |
| 12 | 66 | 62 | 58 | 98  | 64 | 50 | 75  | 78 |
| 13 | 69 | 66 | 61 | 99  | 66 | 53 | 80  | 81 |
| 14 | 72 | 70 | 64 | 100 | 68 | 56 | 85  | 84 |
| 15 | 75 | 73 | 67 | 101 | 70 | 58 | 90  | 87 |
| 16 | 78 | 76 | 70 | 102 | 72 | 60 | 95  | 90 |
| 17 | 81 | 80 | 73 | 103 | 74 | 62 | 100 | 92 |
| 18 | 84 | 83 | 76 | 104 | 76 | 64 | 105 | 94 |
| 19 | 86 | 86 | 79 | 105 | 78 | 66 | 110 | 96 |
| 20 | 88 | 89 | 82 | 106 | 80 | 68 | 115 | 98 |

Gnomes Experience Chart

| Level | Experience | Sky Gnome  | Ground Gnome | Spellcasting |
|-------|------------|------------|--------------|--------------|
| NM    | 0          | 1,2,3,9,12 | 1,7,8,9,10   | 0            |
| 1     | 2,000      |            |              | 1,000        |
| 2     | 4,000      | 4          | 11           | 2,000        |
| 3     | 8,000      |            |              | 4,000        |
| 4     | 16,000     |            |              | 8,000        |
| 5     | 32,000     | 5          | 12           | 16,000       |
| 6     | 60,000     |            |              | 32,000       |
| 7     | 120,000    |            |              | 64,000       |
| 8     | 250,000    | 6          | 13           | 130,000      |
| 9     | 510,000    | 14         | 14           | 260,000      |
| 10(*) | 810,000    |            |              | 460,000      |
| 11    | 1,110,000  |            |              | 660,000      |
| 12    | 1,410,000  |            |              | 860,000      |
| 13    | 1,710,000  |            |              |              |
| 14    | 2,010,000  |            |              |              |
| 15    | 2,310,000  |            |              |              |
| 16    | 2,610,000  |            |              |              |
| 17    | 2,910,000  |            |              |              |
| 18    | 3,210,000  |            |              |              |

|    |           |  |  |  |
|----|-----------|--|--|--|
| 19 | 3,510,000 |  |  |  |
| 20 | 3,810,000 |  |  |  |
| 21 | 4,110,000 |  |  |  |
| 22 | 4,410,000 |  |  |  |

|    |           |  |  |  |
|----|-----------|--|--|--|
| 23 | 4,710,000 |  |  |  |
| 24 | 5,010,000 |  |  |  |
| 25 | 5,310,000 |  |  |  |
| 26 | 5,610,000 |  |  |  |
| 27 | 5,910,000 |  |  |  |
| 28 | 6,210,000 |  |  |  |
| 29 | 6,510,000 |  |  |  |
| 30 | 6,810,000 |  |  |  |
| 31 | 7,110,000 |  |  |  |
| 32 | 7,410,000 |  |  |  |
| 33 | 7,710,000 |  |  |  |
| 34 | 8,010,000 |  |  |  |
| 35 | 8,310,000 |  |  |  |
| 36 | 8,610,000 |  |  |  |

All Gnomes get 1d8 HP + Con bonus per level up to 9th.

(\*) +2 HP per level starting at 10th. Con bonus no longer applies.

1: 90' Infravision

2: 50% chance to know: approximate height above ground, approximate speed, safety of maneuvers, weather patterns- normal or magical

3: +1 saves vs. air-based spells & attacks

4: natural habitat- save vs Death Magic to avoid falling if above 10'

5: save vs air-based attacks increases to +2

6: Aerial Servant x1/week

7: Dwarven detections

8: Save vs Earth-based attacks, acid & petrification @ +1

9: -1 AC bonus in combat vs larger than man-sized creatures

10: Speak w/ Natural burrowing creatures at-will

11: Save vs Earth-based attacks, acid & petrification increases to +2

12: -1 bonus to Ability Checks when dealing w/ machinery

13: Wall of Stone x1/week while underground as a 9th level spellcaster

14: Meddling- -2 bonus to Ability Checks when using Fantasy Physics skill

## Gnome Spellcasting

| Spellcasting Level | Wicca Spells by Level(MU) | Shaman Spells by Level(C) |
|--------------------|---------------------------|---------------------------|
| 1                  | 1                         | 1                         |
| 2                  | 2                         | 2                         |
| 3                  | 2/1                       | 2/1                       |
| 4                  | 2/2                       | 2/2                       |
| 5                  | 2/2/1                     | 2/2/1                     |
| 6                  | 2/2/2                     | 3/2/2                     |
| 7                  | 3/2/2/1`                  | 3/3/2/1                   |
| 8                  | 3/3/2/2                   | 3/3/3/2                   |
| 9                  | 3/3/3/2/1                 | 4/4/3/2/1                 |
| 10                 | 3/3/3/3/2                 | 4/4/3/3/2                 |
| 11                 | 4/3/3/3/2/1               | 4/4/4/3/2/1               |
| 12                 | 4/4/4/3/2/1               | 5/5/4/3/2/2               |

Dwarf-Thief, Elf-Thief & Gnome-Thief Experience Charts

| Level    | Dwarf-Thief | Elf-Thief   | Gnome-Thief |
|----------|-------------|-------------|-------------|
| 1        | 0           | 0           | 3,500       |
| 2        | 3,700       | 5,500       | 7,000       |
| 3        | 7,400       | 11,000      | 14,000      |
| 4(*)     | 15,000      | 22,000      | 29,000      |
| 5        | 30,000      | 45,000      | 56,000      |
| 6        | 60,000      | 90,000      | 100,000     |
| 7        | 110,000     | 160,000     | 210,000     |
| 8        | 220,000     | 320,000     | 300,000     |
| 9        | 360,000     | 490,000     | 690,000     |
| 10(!)(@) | 580,000     | 780,000(**) | 1,080,000   |
| 11       | 800,000     | 1,120,000   | 1,470,000   |
| 12       | 1,020,000   | 1,460,000   | 1,850,000   |
| 13       | 1,240,000   | 1,790,000   | 2,070,000   |
| 14       | 1,460,000   | 2,060,000   | 2,690,000   |
| 15       | 1,880,000   | 2,530,000   | 3,010,000   |
| 16       | 2,100,000   | 2,800,000   | 3,330,000   |
| 17       | 2,320,000   | 2,970,000   | 3,650,000   |
| 18       | 2,540,000   | 3,340,000   | 3,970,000   |
| 19       | 2,760,000   | 3,610,000   | 4,290,000   |

|    |           |           |           |
|----|-----------|-----------|-----------|
| 20 | 2,980,000 | 3,880,000 | 4,610,000 |
| 21 | 3,200,000 | 4,150,000 | 4,930,000 |
| 22 | 3,420,000 | 4,420,000 | 5,250,000 |
| 23 | 3,640,000 | 4,690,000 | 5,570,000 |

|    |           |           |           |
|----|-----------|-----------|-----------|
| 24 | 3,860,000 | 5,060,000 | 5,890,000 |
| 25 | 4,080,000 | 5,330,000 | 6,210,000 |
| 26 | 4,300,000 | 5,600,000 | 6,530,000 |
| 27 | 4,520,000 | 5,870,000 | 6,850,000 |
| 28 | 4,740,000 | 6,140,000 | 7,170,000 |
| 29 | 4,960,000 | 6,410,000 | 7,490,000 |
| 30 | 5,180,000 | 6,680,000 | 7,810,000 |
| 31 | 5,400,000 | 6,950,000 | 8,130,000 |
| 32 | 5,620,000 | 7,220,000 | 8,450,000 |
| 33 | 5,840,000 | 7,490,000 | 8,770,000 |
| 34 | 6,060,000 | 7,760,000 | 9,090,000 |
| 35 | 6,280,000 | 8,030,000 | 9,410,000 |
| 36 | 6,500,000 | 8,300,000 | 9,730,000 |

1d6 HP plus Con bonus per level up to 9th Level.

\*) gains 80% chance to read any normal (non-magical) writing, language, code or maps.

!) gains ability to cast Magic-User spells from scrolls w/ a 10% chance that the spell will backfire (Dwarf-Thief & Gnome-Thief only)

@) from 10th level and after HPs are gained as per normal class (+3 HP per level for Dwarf-Thief, +2 HP per level for Elf-Thief, +1 HP per level for Halfling-Thief)

\*\*) Shadow Elf Thieves MUST choose either Warrior or Magic-User path at 10th level

Attack Ranks are gained as per normal class

Elven & Shadow Elf Thieves gain spells as per normal class until 10th level.

Dwarf-Thief, Elf-Thief & Gnome-Thief Thieving Chart

| Level | Open Locks | Find Traps | Remove Traps | Climb Walls | Move Silently | Hide in Shadow | Pick Pocket | Hear Noise |
|-------|------------|------------|--------------|-------------|---------------|----------------|-------------|------------|
|-------|------------|------------|--------------|-------------|---------------|----------------|-------------|------------|

|    |    |    |    |     |    |    |     |    |
|----|----|----|----|-----|----|----|-----|----|
| 1  | 15 | 10 | 10 | 87  | 20 | 10 | 20  | 30 |
| 2  | 20 | 15 | 15 | 88  | 25 | 15 | 25  | 35 |
| 3  | 25 | 20 | 20 | 89  | 30 | 20 | 30  | 40 |
| 4  | 30 | 25 | 25 | 90  | 35 | 24 | 35  | 45 |
| 5  | 35 | 30 | 30 | 91  | 40 | 28 | 40  | 50 |
| 6  | 40 | 35 | 34 | 92  | 44 | 32 | 45  | 54 |
| 7  | 45 | 40 | 38 | 93  | 48 | 35 | 50  | 58 |
| 8  | 50 | 45 | 42 | 94  | 52 | 38 | 55  | 62 |
| 9  | 54 | 50 | 46 | 95  | 55 | 41 | 60  | 66 |
| 10 | 58 | 54 | 50 | 96  | 58 | 44 | 65  | 70 |
| 11 | 62 | 58 | 54 | 97  | 61 | 47 | 70  | 74 |
| 12 | 66 | 62 | 58 | 98  | 64 | 50 | 75  | 78 |
| 13 | 69 | 66 | 61 | 99  | 66 | 53 | 80  | 81 |
| 14 | 72 | 70 | 64 | 100 | 68 | 56 | 85  | 84 |
| 15 | 75 | 73 | 67 | 101 | 70 | 58 | 90  | 87 |
| 16 | 78 | 76 | 70 | 102 | 72 | 60 | 95  | 90 |
| 17 | 81 | 80 | 73 | 103 | 74 | 62 | 100 | 92 |
| 18 | 84 | 83 | 76 | 104 | 76 | 64 | 105 | 94 |
| 19 | 86 | 86 | 79 | 105 | 78 | 66 | 110 | 96 |
| 20 | 88 | 89 | 82 | 106 | 80 | 68 | 115 | 98 |

\*Special Note\* Only Human Thieves should be allowed to progress beyond Level 20 w/ Thieving Skills.