

DUNGEONS DRAGONS CHARACTER - BECMI

Character Name: Peter Varialos		Player:		
Abil total: 66				
CLASS	Thief (M)	Hit Points:	4	
Level:	1	Armor Class:		
Alignment:	Neutral	Experience Points:		
Languages:	Common, Thieves' Cant			
ABILITIES	SCORE	MODIFIERS		
Strength	11	No adjustments due to Strength		
Intelligence	9	Reads, writes native language(s)		
Wisdom	13	+ 1 on magic-based saving throws		
Dexterity	13	+1 to hit with missile, -1 AC bonus, +1 initiative		
Constitution	10	No adjustment to hit points		
Charisma	10	No Reaction mod, 4 Max Retainers with 7 Morale		
Ability X.P. Bonus:	+ 5% to earned experience points			
SAVING THROWS		CHARACTER SKETCH	TO HIT ROLL NEEDED	
Death Ray or Poison	13		AC 9	10
Magic Wands	14		AC 8	11
Paralysis or TTS	13		AC 7	12
Dragon Breath	16		AC 6	13
Rods, Staves, or Spells	15		AC 5	14
EQUIPMENT			AC 4	15
Clothing			AC 3	16
			AC 2	17
			AC 1	18
		AC 0	19	
		OTHER EQUIPMENT & MAGIC ITEMS	OTHER NOTES	
Thieves' Tools			Class Abilities: Open Locks (10%), Find/Remove Traps (10%), Pick Pockets (20%), Move Silently (20%), Climb Sheer Surfaces (87%), Hide in Shadows (10%), Hear Noise (1-2/d6), Sneak attack from behind: +4 to hit and does double damage	
			TREASURE AND MONEY	
			GOLD:	