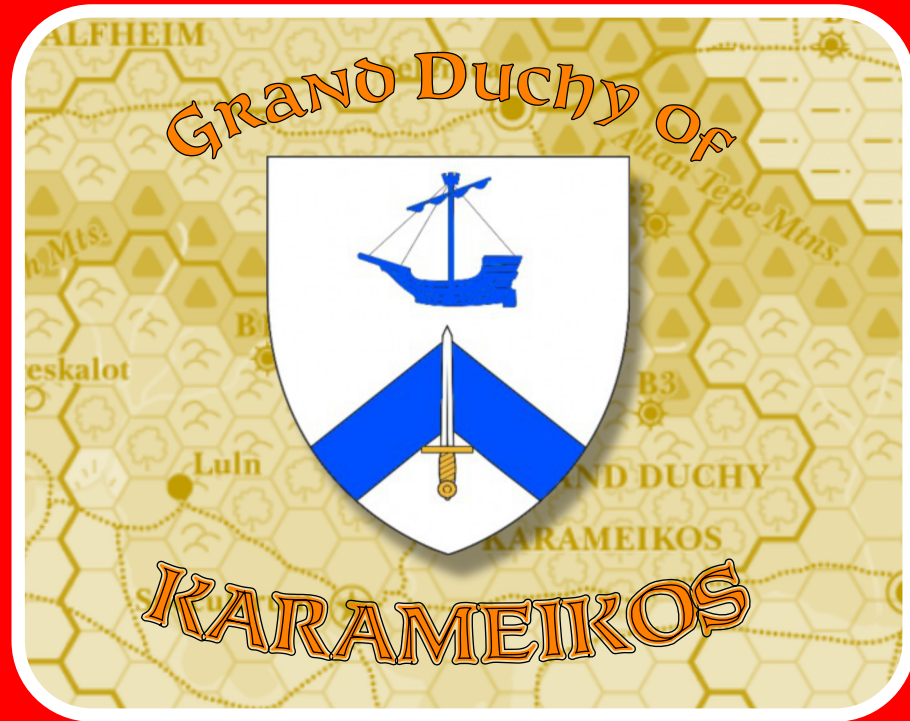


THRESHOLD

The Mystara Magazine



Back to the Borderlands of Karameikos

And so, we are back where it all began: whether you came to Mystara through the Expert Set, the Gazetteers, or the AD&D 2e boxed sets, chances are the Grand Duchy of Karameikos was your gateway to the Known World and beyond.

A land of adventure, with dangerous borderlands teeming with hostile goblinoids, giants, and dragons but also magical realms, treasures and relics of distant ages, as well as towns and cities posing their own challenges, the Grand Duchy of Karameikos is, after more than 30 years from its original appearance, still the starting point for many adventurers.

As such, the first issue of Threshold, the Mystara Magazine, aims at spinning new tales from the Grand Duchy, as well as revisiting a few lost gems.

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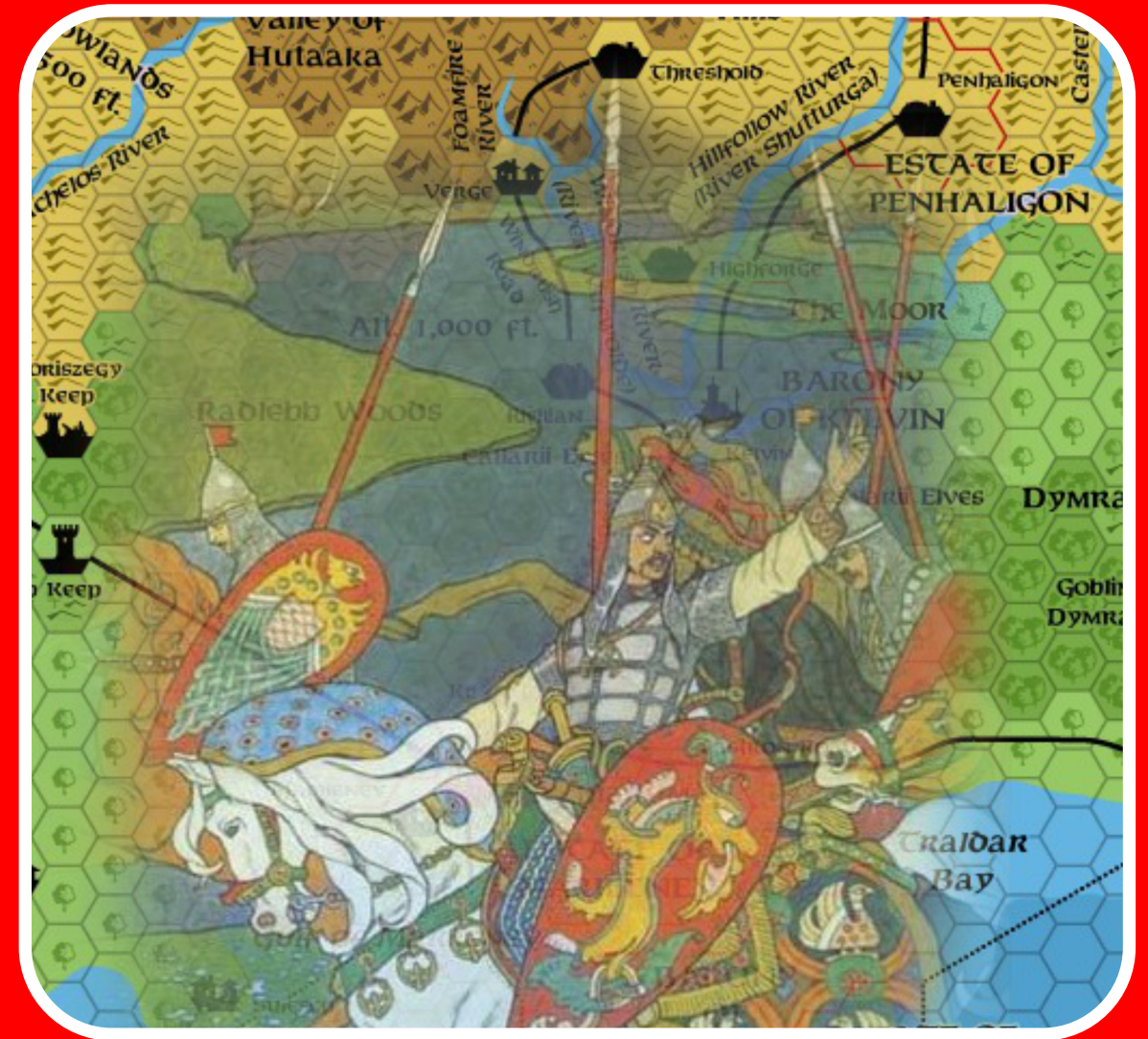
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THRESHOLD Magazine #1

THRESHOLD

The Mystara Magazine

Karameikos



The first issue of the new magazine for Mystara, featuring Adventures, NPCs, Organisations and Maps for Karameikos plus Interviews, Comics and features about your favourite world

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