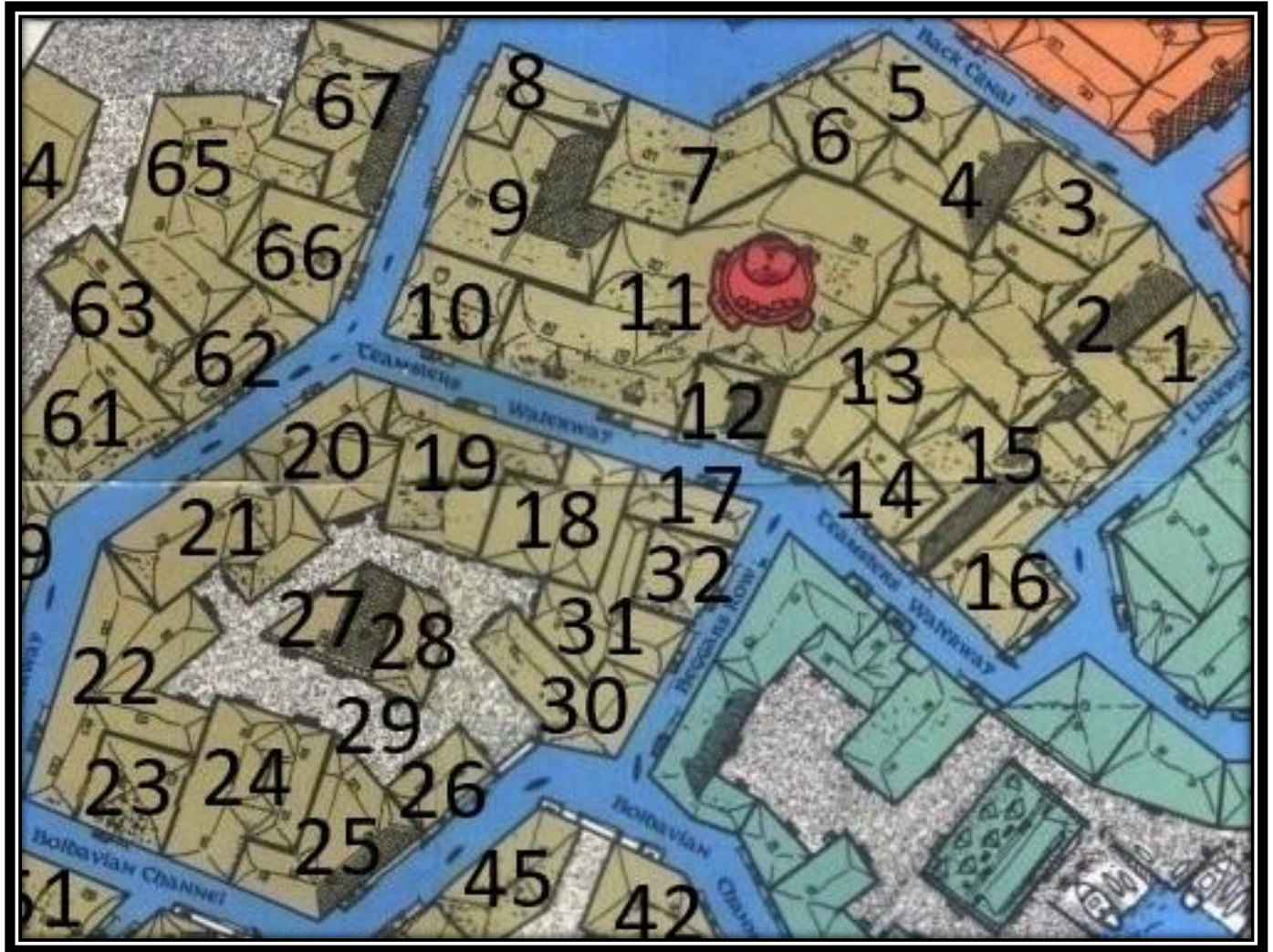


The West End Quarter AC 1014

*Glantri's BETTER TOWERS AND GARDENS magazine is pleased to welcome back one of our and I'm quite sure **not** one of your favorite correspondents, Micky the Mage!*

The Chamomile Precinct

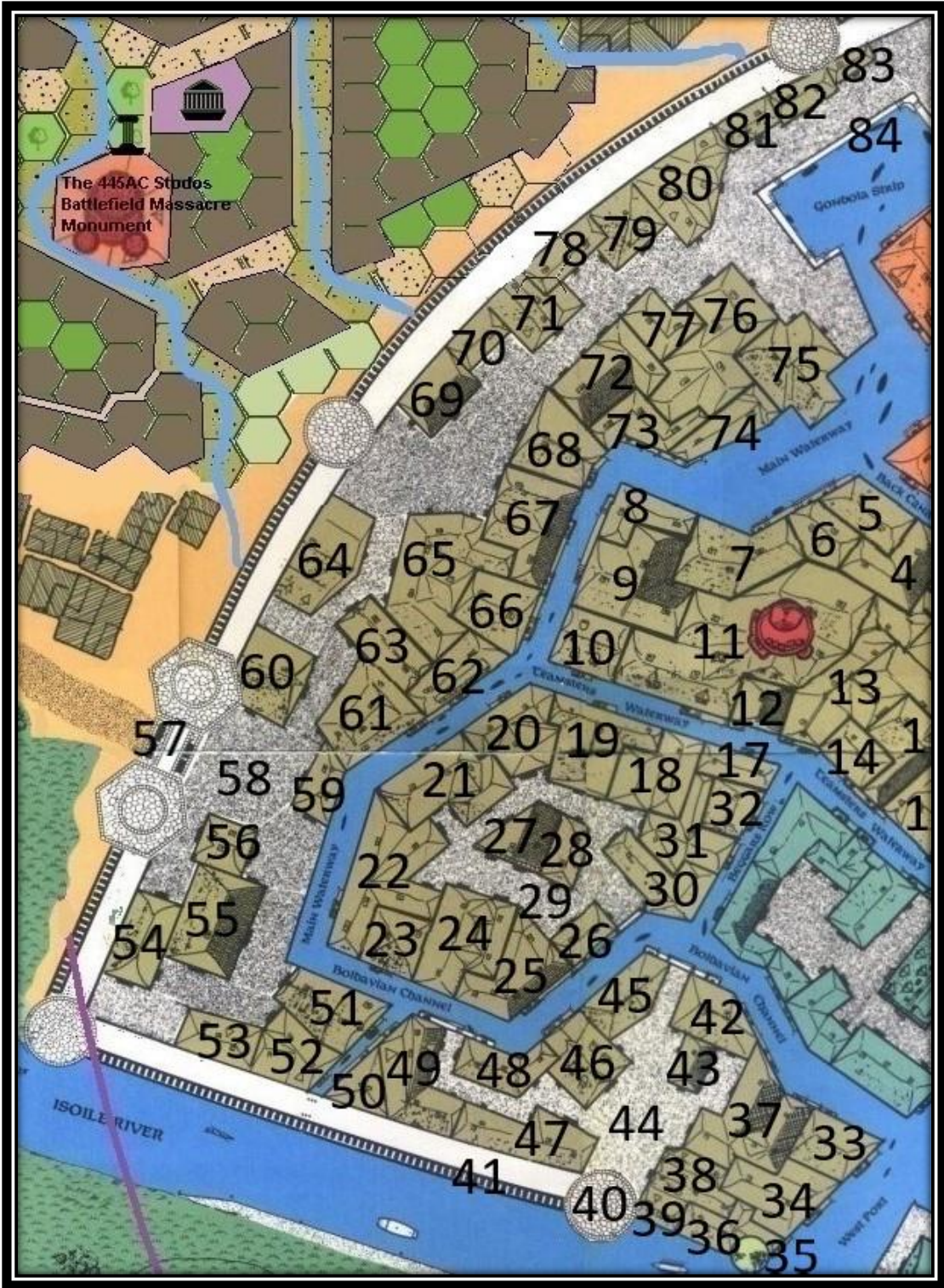


11. Ex-People's Spellcasting Company (building and all within incinerated by Inspectors of the Utterance.. with the happy flame throwing assistance of Vanserie's 2nd Banner in 1003. Partially rebuilt. Unoccupied pending Council of Princes plans to rebuilt the entire cesspool of a precinct)

14. lol.. **Ex**-Pingo and the smelly snakes.. Killed in 1001 attempting to assassinate Isabella Montebello.. costing Pieter Vandehaar the advance of 15,000 dc)

29. The Beggar's Court (still here with Ratibus still kicking it slum style.. but not for long. Not for long at all....)

The Anemone Precinct



- 35. Watergates
- 37. Gambling House (still here.. just under new management haha)
- 40. Arch Towers
- 41. Inner City Wall
- 44. Little Boldavia
- 48. Temple of Rad
- 56. City Guard Post Anemone Precinct
- 57. West Gate
- 58. West End Plaza
- 65. Guild of Thugs Headquarters
- 76. Fellowship of the Pouch
- 84. Gondola's Landing Port