



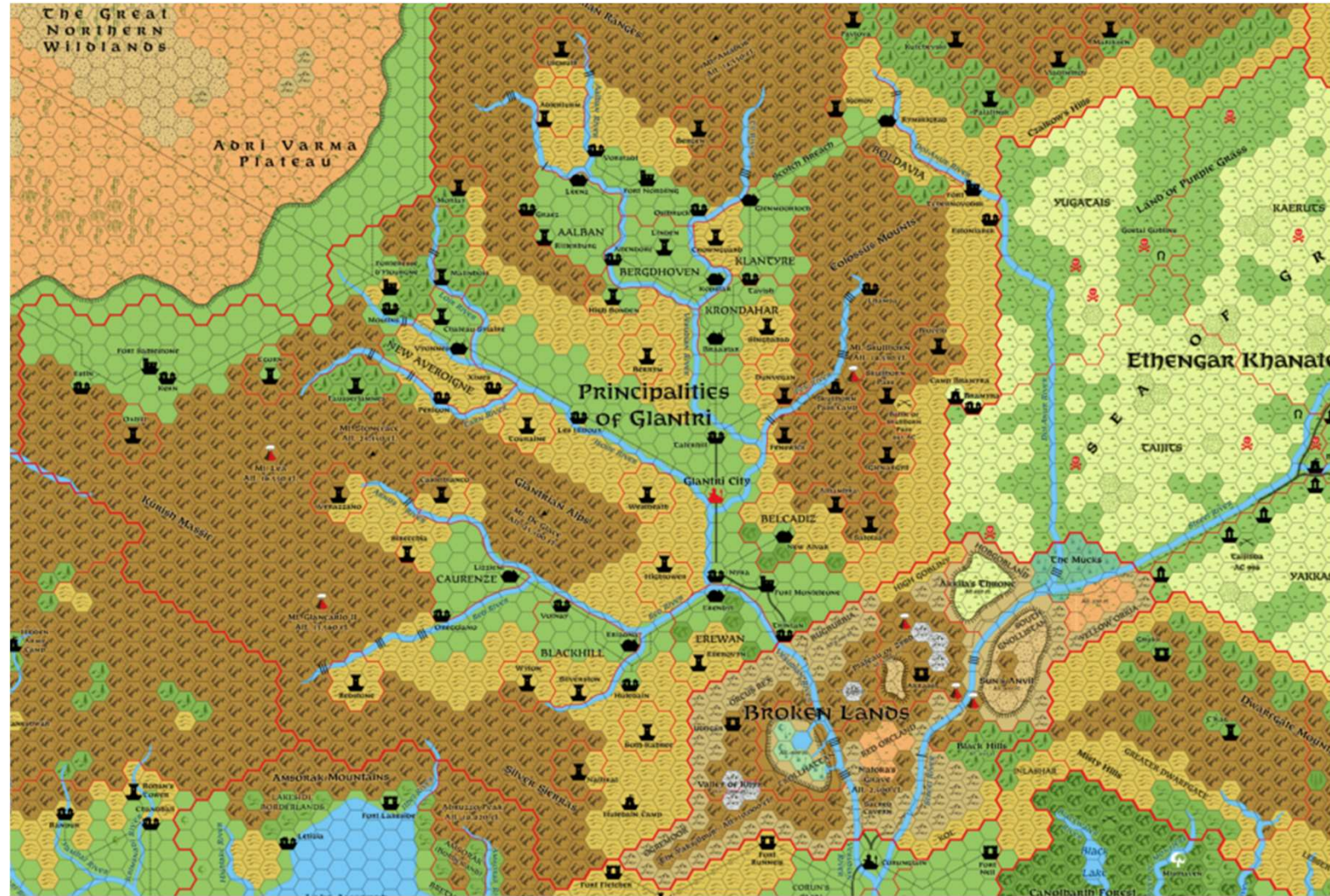
Glantrian Typical Wizard Keep

Principalities of Glantri

D&D Unofficial appendix 2021

Yann QUERE

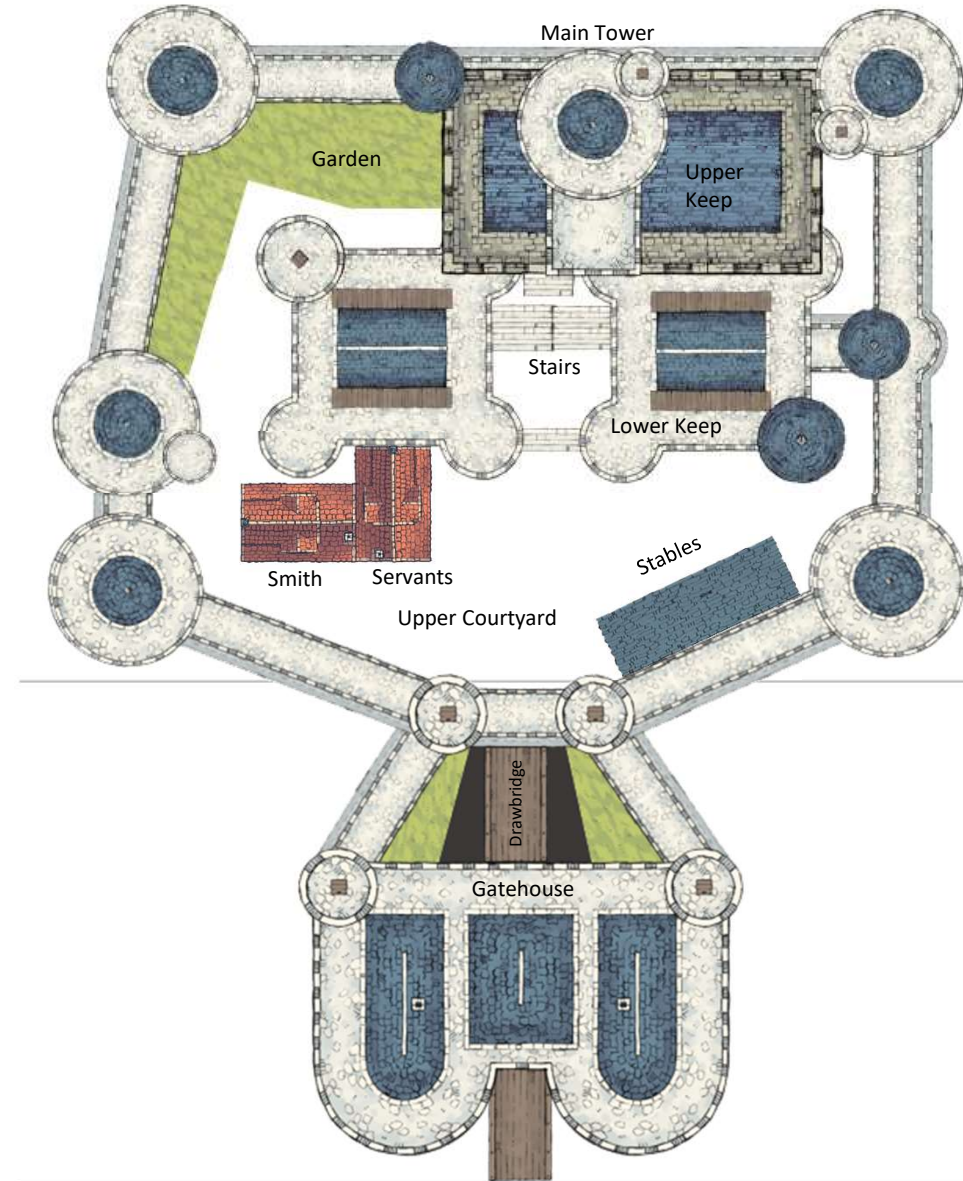
Location



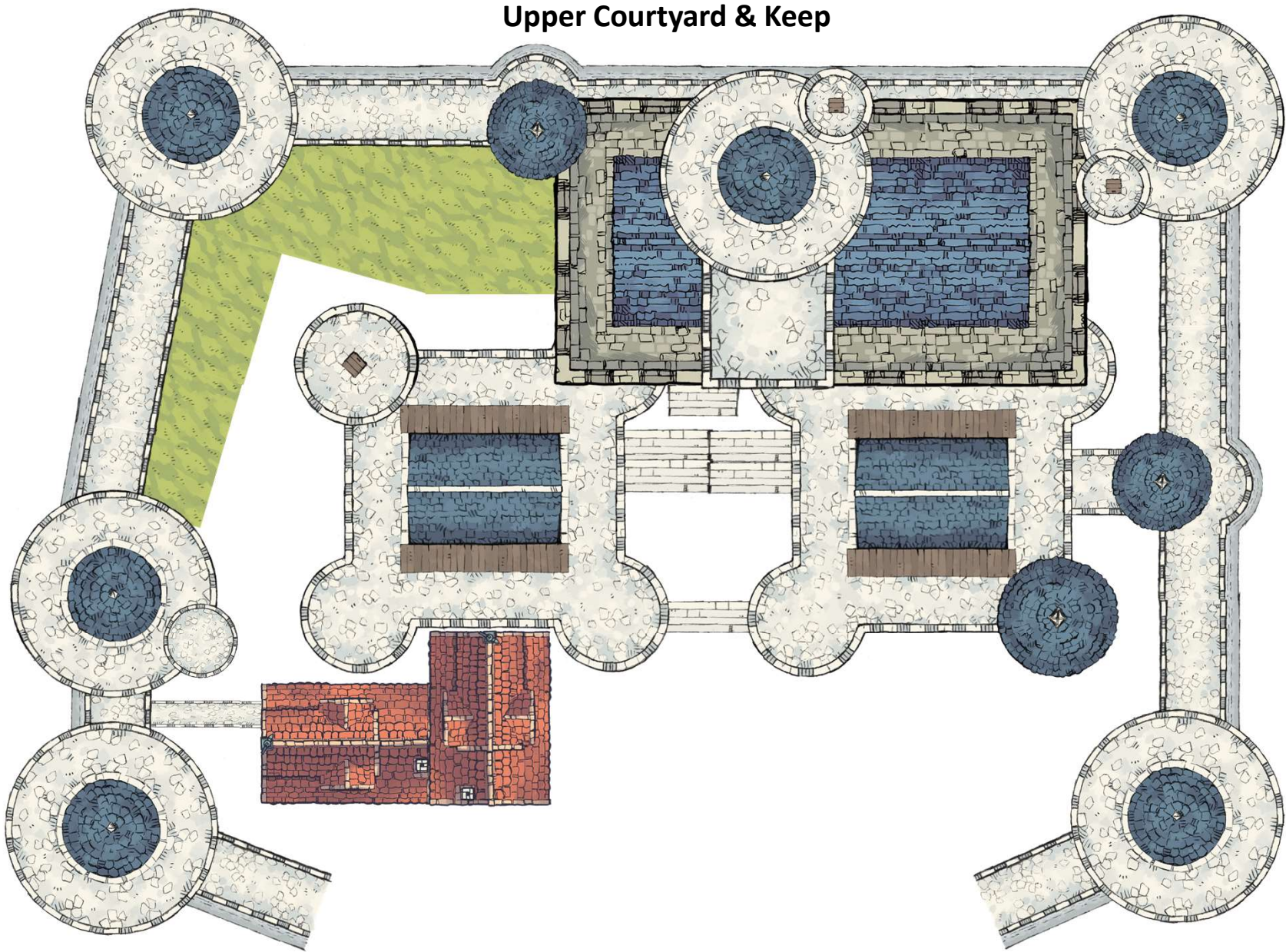
1 Hex = 8 miles = 13 km

COMMON GIANTRIAN WIZARD KEEP

Freely inspired by the GAZ3 map of the « Common Wizard Keep », here is a version adapted thanks to the assets purchased from 2minute-tabletop website (I love this material).



Keep #1



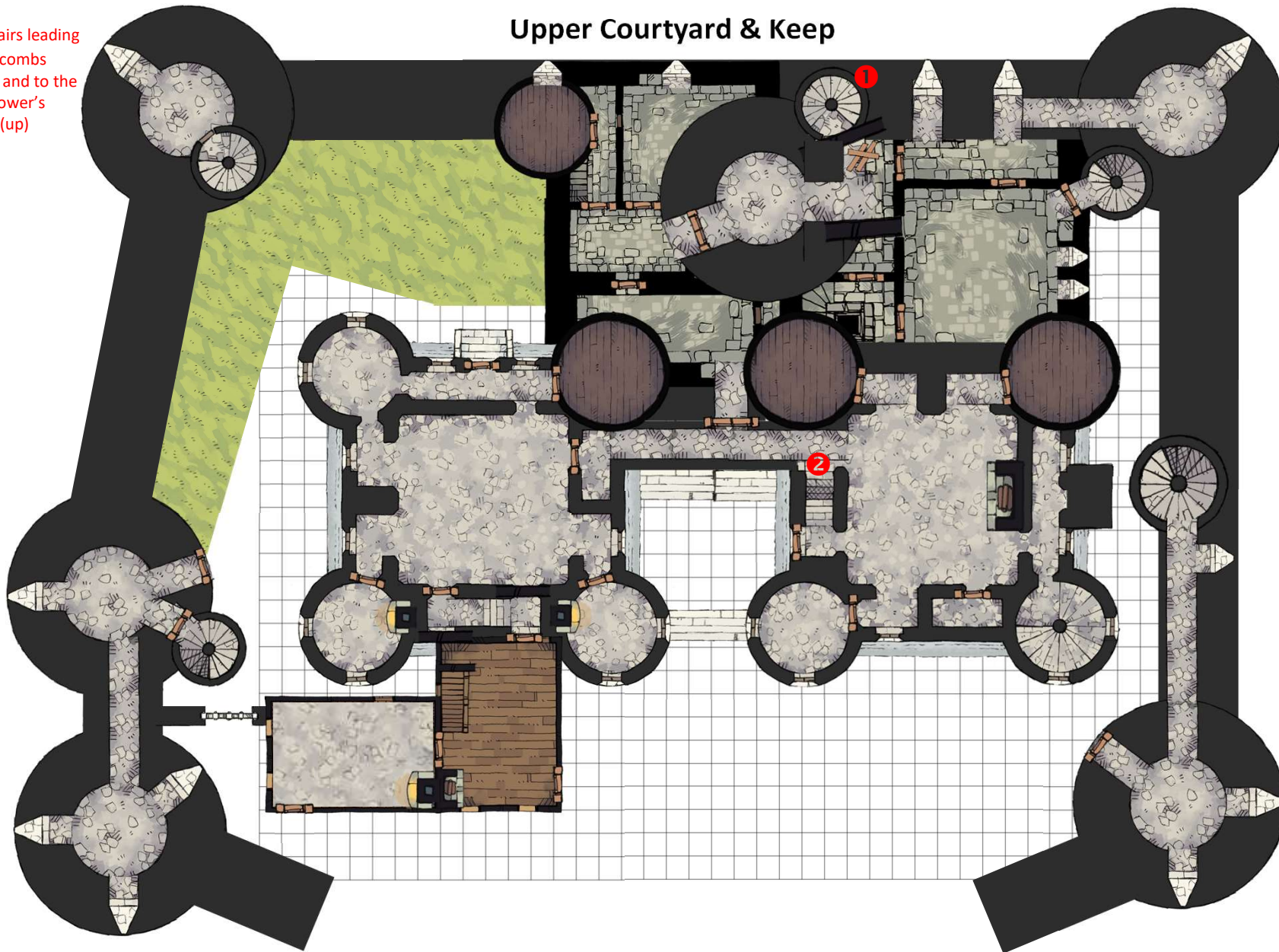
Upper Courtyard & Keep

Top View

Keep # 1

1 Stairs leading to Catacombs (down) and to the Main Tower's stories (up)

Upper Courtyard & Keep



GROUND LEVEL

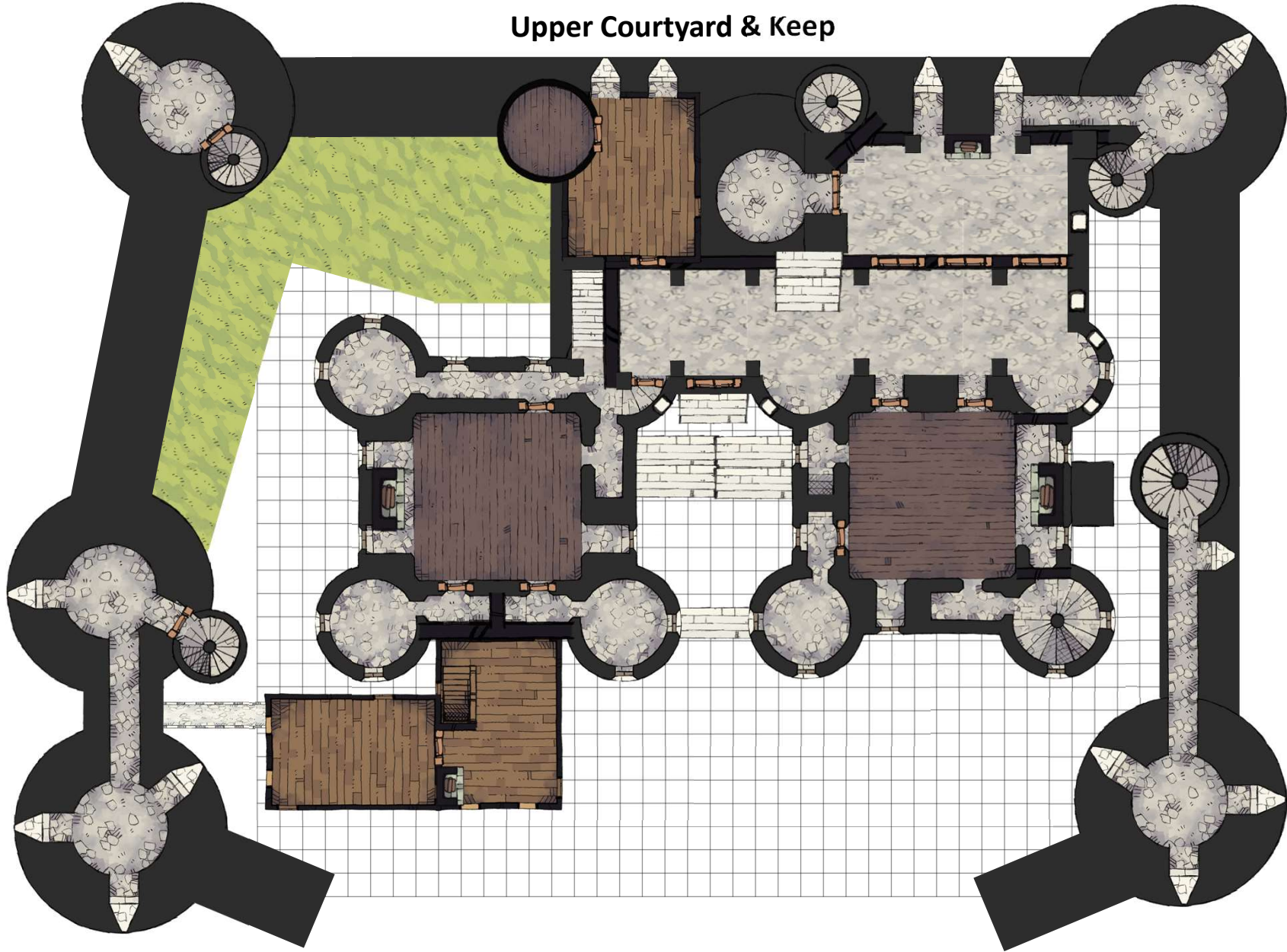
1 sq = 1 m²

2 Stairs leading to the Cellar and Catacombs (down)

Upper Courtyard & Keep

Level 1

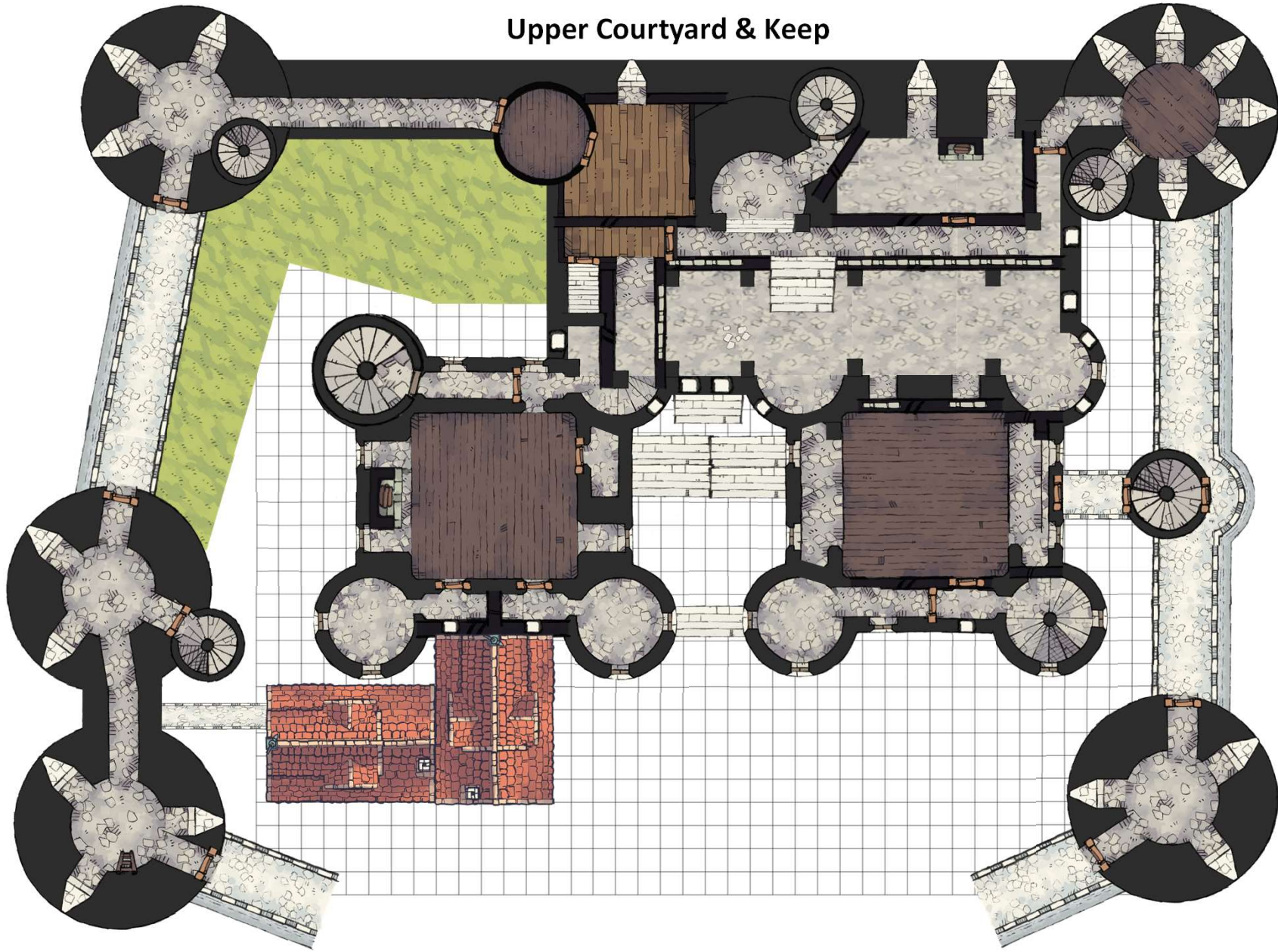
1 sq = 1 m²

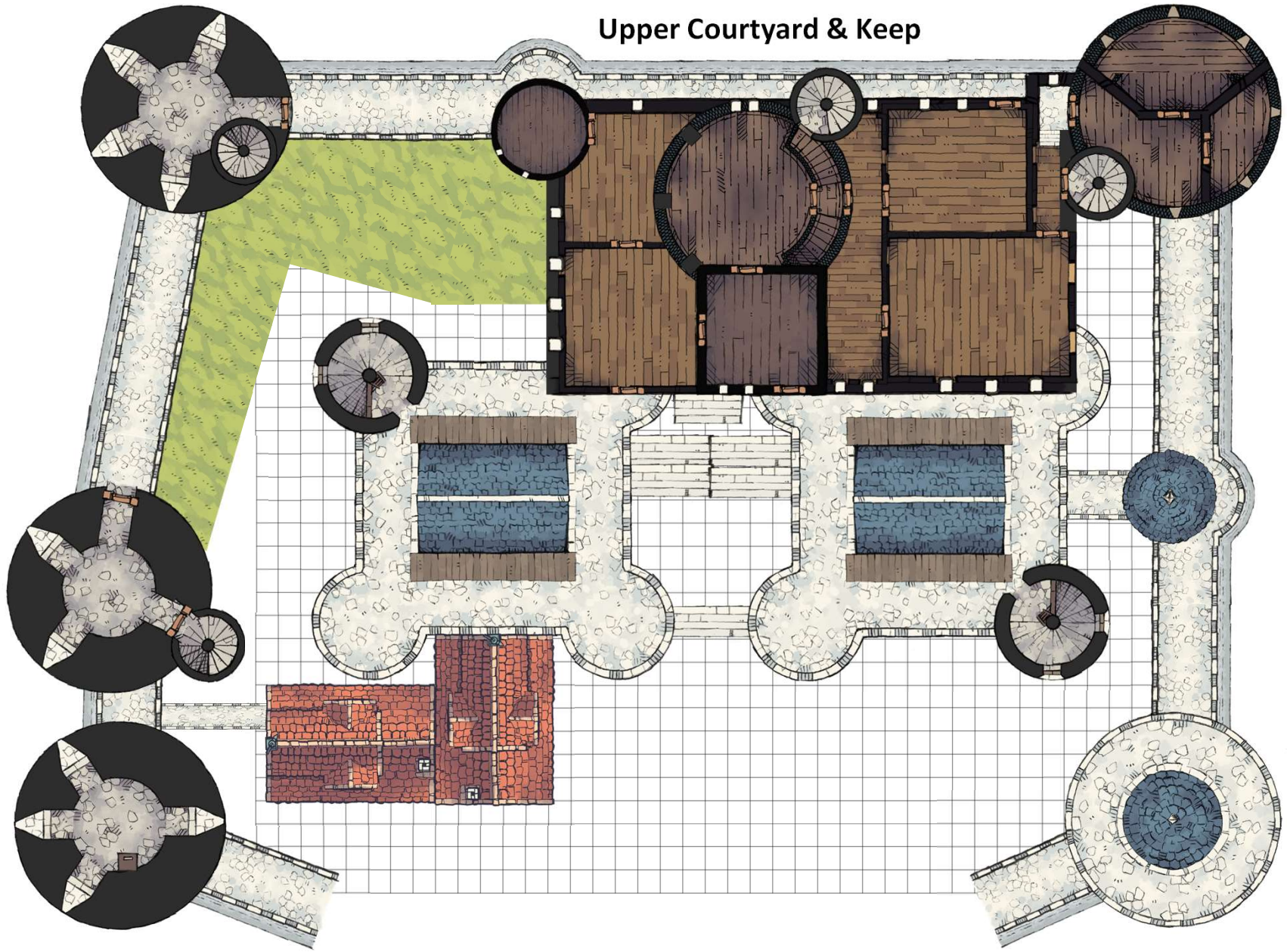


Upper Courtyard & Keep

Level 2

1 sq = 1 m²

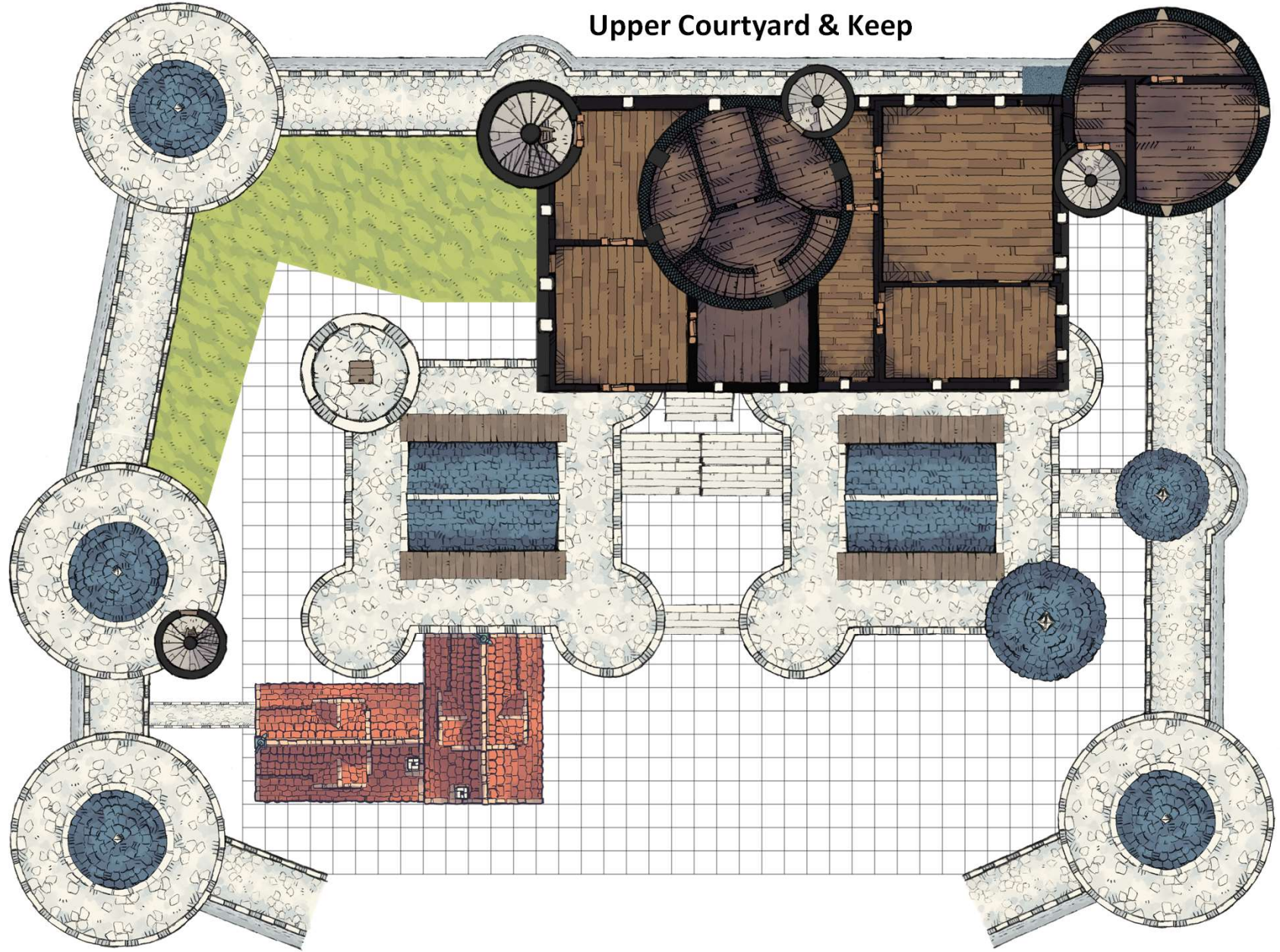




Upper Courtyard & Keep

Level 3

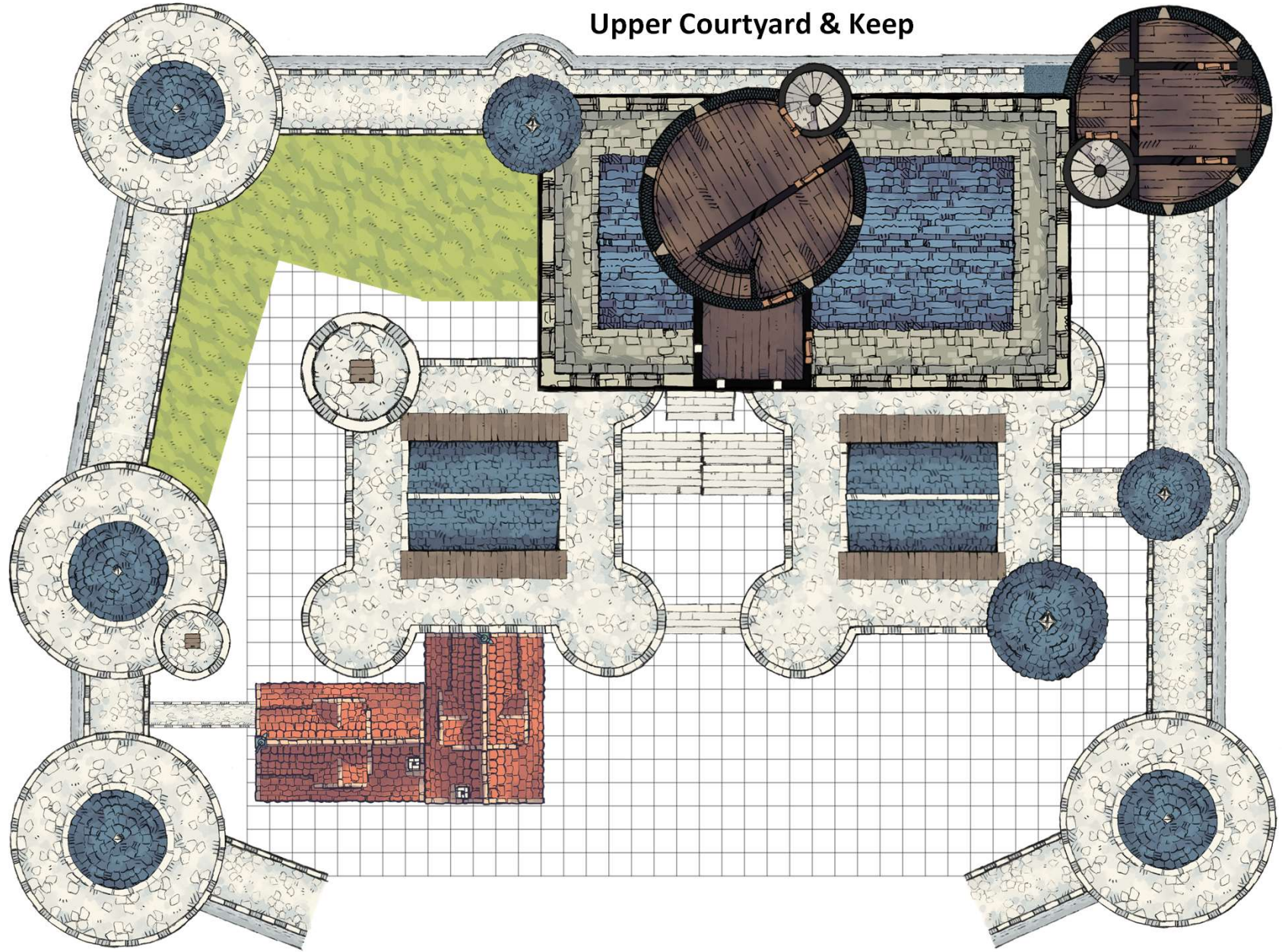
1 sq = 1 m²



Upper Courtyard & Keep

Level 4

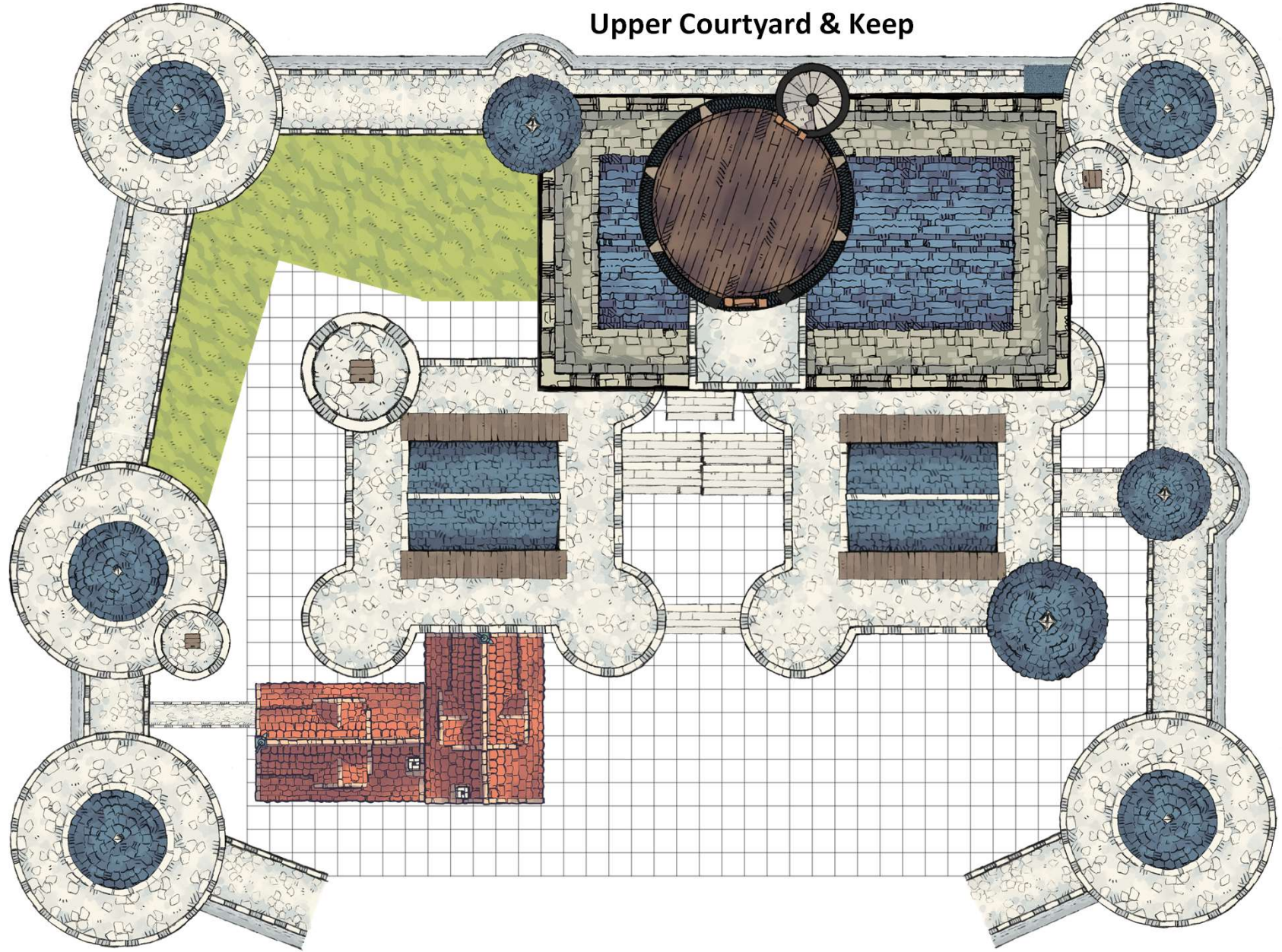
1 sq = 1 m²



Upper Courtyard & Keep

Level 5

1 sq = 1 m²

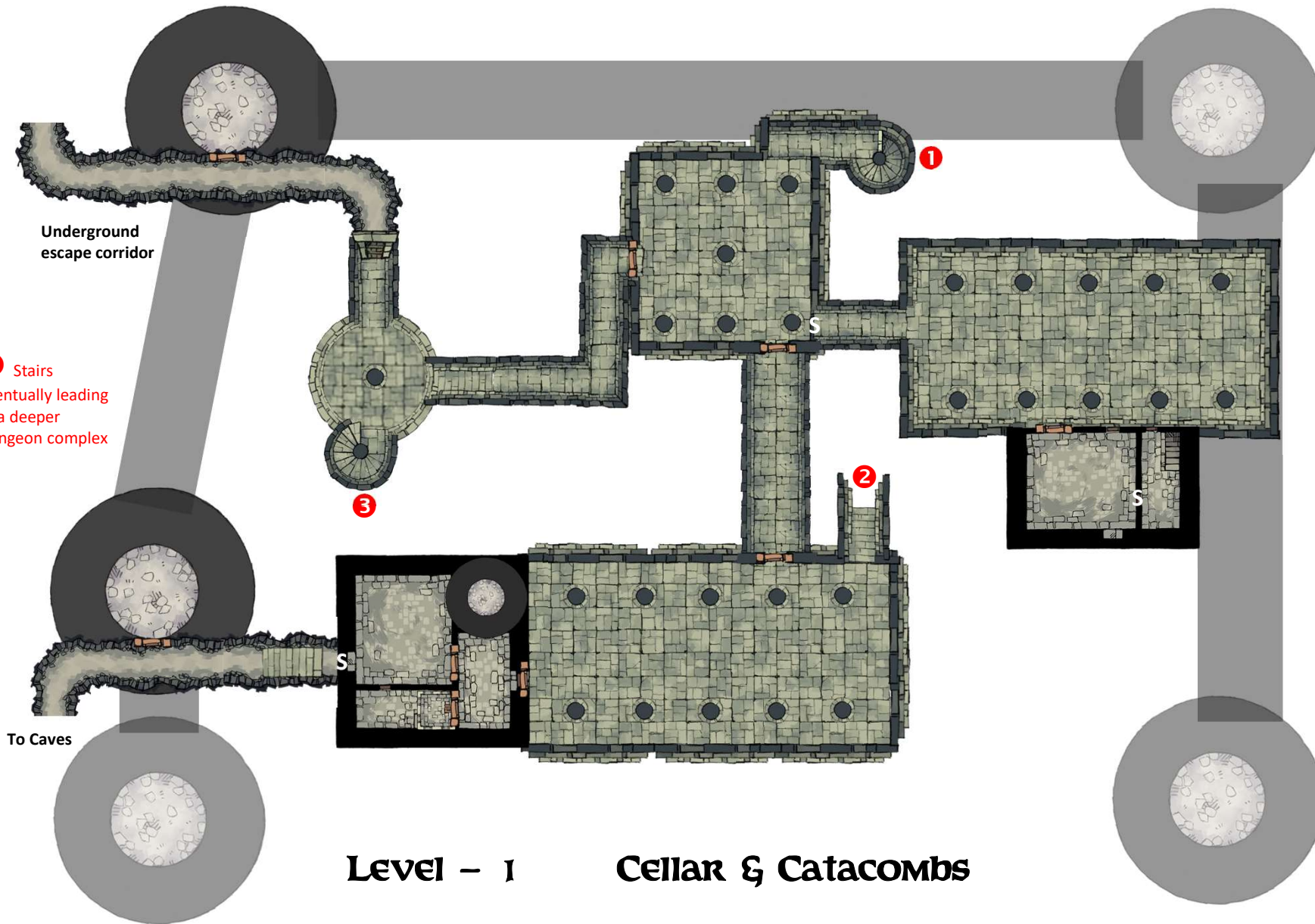


Upper Courtyard & Keep

Level 6

1 sq = 1 m²

Keep # 1



Keep # 1

