Table of Contents

Table of Contents	
Aithidan	3
Aithyarquil	3
Arnulf Sigridsson	4
	4 4
Astrid Gunnlaugsdottir the Stubborn Belfis Diwarf	$\frac{4}{5}$
Bera Eyjolfsdottir	5
Bes-ta the Foolhardy of the Delgaike Chíze	6
Bes-the the Trustworthy of the Dzen Chíze	6
Bes-xath of the Deltseske Chíze	7
Bes-yah of the Delk'oske Chíze	7
Bifia Belfaswarf	8
Bifin Dlumwarf	8
Blastor son of Doldyas Divotfoot	9
Bolif Ironside Naaswarf	9
Brynhild Ynvarsdottir	10
Burazordy	10
Cassira the Timid Iuniela	11
Constantes the Reverent Stefanianicus	11
Denie-rren the Broad-Shouldered of the Sast-	12
ses Chíze	
Denie-rrgai the Meek of the YáthóChíze	12
Denie-rrk'os of the Delbaike Chíze	13
Des-yah of the Delbaike Chíze	13
Dlie-cho the Wary of the YáthóChíze	14
Dobregora Glebovna the Pious	14
Dorar Songsmith Farinwarf	15
Dorisael	15
Doronanester the Trustworthy	16
Draugedidor	16
Edith the Bold Severin	17
Egon Adler	17
Eirik the Fool Gestsson	18
Ela the Dueler nic Conall	18
Eldrilior	19
Erling Fire-Eagle the Doubter	19
Fergusa Wry-Mouth nic Crinan	20
Gah-yah of the Sastses Chíze	20
Genilquil	21
Gilfanster	21
Gilfillen	22
Gilfiric the Slender	22
Gleb Sudimirovich	23
Gloia Belfiawarf	23
Gloia the Free-thinker Orcslayer Balilwarf	24
Grani Smooth-Tongue Glumsson	24
Gydi Gillisdottir	25
Halldis the Fool Thjostolfsdottir	25
Halveig Thorgilssdottir	26
Harek Sigredsson	26
Helga Bodvarsdottir	27
Helmine Vogel	27
Hjort Eagle-Ash the Broad-Shouldered	28
Hrapp Hasteinsson	28
Hroald Eldgrimsson	29
Ingigred Thorgestsdottir the Good	29
Ingirid Amundisdottir	30
Ingunn Erlendsdottir	30
Ingunn the Free-thinker Sigvaldisdottir	31
Izyagor Vladimirovich	31
Jolmyr son of Levthim Ironside	32

Jotho son of Olertho Merrybrook	32
Katla Sky-Snake the Fool	33
Keritsa the Weak	33
Kona Rockcutter Farawarf	34
Koras Bollawarf	34
Lambi the Clumsy Godfredsson	35
Lobagh daughter of Ogabthiir Harborhin	35
Loditsa	36
Lue-xath the Gentle of the Sastses Chize	36
Lunn mac Angus	$\frac{30}{37}$
Lydia von Totenfuss	37
	38
Lynnanardyl Maaraa daarabtar of Iardein Laadill	
Maera daughter of Jenkin Lowhill	38
Malusha Radogorovna	39
Mariana Smooth-Tongue Tertica	39
Natalie Meinhard	40
Nato the Wealthy Thratowarf	40
Nevivolod Borodyevich	41
Oed Dururwarf	41
Onund Thorkellsson	42
Ottar Water-Elk Smooth-Tongue	42
Premislava Bryachigorovna the Doubter	43
Quanyrn the Deep-Minded	43
Ragna Water-Elk	44
Ragnhild Steinthorsdottir Brittle-Bone	44
Rannveig Sky-Snake	45
Rogneda Dobreslavna	45
Rogneda Radokovna	46
Rostimyr Bryachimyrovich	46
Rufiela the Bold Vanira	47
Sigmund Eagle-Maple the Loyal	47
Sillinn daughter of Multhim Nimblefingers	48
Spurian Primine	48
Stano Gremidarovich the Reverent	49
Svart the Tolerant Godfredsson	49 49
	$\frac{49}{50}$
Svyatogora Zbypolkovna Tagha ta tha Uamuly of the Dlía Chíza	
Taghe-ta the Unruly of the Dlíe Chíze	$\frac{50}{51}$
Tethessa daughter of Dolthiir Ironside	$51 \\ 51$
Tha-derrba the Loyal of the Delgaike Chíze	-
Tha-rren of the Dlíe Chíze	52 50
Thora Hrutsdottir the Implacable	52
Thordis Sky-Salmon the Wild	53
Thorfinna Hjortsdottir	53
Thorfinna Ottarsdottir the Shabby	54
Thraia Forkbeard Dorawarf	54
Thyra Hare-Maple	55
Thyra Vandradsdottir	55
Timari	56
Titin Serpent-Tongue Diocletiarius	56
Toraodil	57
Tovi Sky-Salmon the Tireless	57
Tsa-derrba of the Deltseske Chíze	58
Tsa-t the of the Delbaike Chíze	58
Tsaloth the Weak	59
Tsi-cho of the YáthóChíze	59
Tsi-sa Halftroll of the Delzenke Chíze	60
Unania	60
Unedisaisael	61
Unedyanefel	61
Unn Eyjolfsdottir the Lazy	62
· · · · ·	

Valgard Lodinsson	62
0	
Vladiata Svetyevich Brittle-Bone	63
Volgerd Asgrimsdottir the Great	63
Vselko Yarovolodovich the Stone	64
Wharil Bombiwarf	64
Yrsa Ragnarsdottir	65
Zabava Gremimyrovna the Trustworthy	65
Zanbadyilia Wry-Mouth	66
Zynlioth the Foolhardy	66

Sir Aithidar

			- (-),	lower o			
[Death/		$\operatorname{Par}/$	Breath	Rod
HP	AC	WR		Poison	Wand	Stone	Atks	Spell
40	2	7		2	4	4	3	3
Abil	ity So	cores						
Str	14	(+1)	Int	11	(+0)) Wis	8	(-1)
Dex	8	(-1)	Co	n 12	(+0)) Cha	11	(+0)
	• .	1 1	•					
		id Weig	ht					
Heigh	ıt		16	1 cm	Weig	ht		56 kg
	,							
Trai Cautio		h		9	Modest	/Proud		11
Peacef	'			8		is/Greedy	y	8
Courag	. ,			8		t/Godles	s	15
Forgivi Honest	- /	-		9 9	Energet	1c/Lazy g/Suspicie	0118	12 10
Loyal/				10		ic/Open-		6
	٢	л						
		Masterie				_		
Warh	amme	er		Skilled		1d6+2		
Net				Basic		Entang	gle	
Dagg	er]	Basic		1d4		
Long	Bow		e c	Skilled	l	1d8 + 1		
Short	Bow]	Basic		1d6		J
	1-0							
	eral S						_	
		Magics					Int	11
		therwor	ker)			Int	11
	~	(Shiye)					Int	11
Natu	re Loi	re					Int	11
Pilot	(Boat	t)					Int	11
Singi	ng						Cha	a 11
Treew	valkin	g					Dex	x 8

Equipment

Wand of Illusions (10 charges), 2 Potion of Healing, 3 Oil Flask, Net, Short Bow, Tinderbox, Backpack, 2 Waterskin, Wand of Fireballs (10 charges), Mirror, Shield +1, Scroll of Magic Missile, Warhammer, Normal Rations, Dagger, Plate armor, Wand of Magic Missiles (10 charges), Long Bow, Lantern, 403 gp, 0 sp.

Spellbook

Detect Magic, Ventriloquism, Read Magic, Floating Disc, Read Languages, Shield, Detect Invisible, Knock, Mirror Image, Create Air, Fireball, Lightning Bolt, Polymorph Self, Dimension Door, Hallucinatory Terrain, Dissolve*, Conjure Elemental

Life Experiences

Enjoyed good health in youth.

Aithyarquil

111011ya	- 90							
♂Neut	ral El	f 1, foll	ower o	of L	ornasen			
HP 3	AC7	$\frac{WR}{8}$	Po	$^{\rm eath/}{2}$	Wand	Par/ Stone 13	Breath Atks 15	Rod Spell 15
<u> </u>	(0		2	15	10	10	15
Abi	lity So	cores						
Str	11	(+0)	Int	10	(+0)	Wis	11	(+0)
Dex	10	(+0)	Con	16	(+2)			(+0)
Heis	ght an	nd Weig	ht					
Heigh	~	8	160	cm	Weigh	ıt		56 kg
Tra	its							
	ous/Ras			17	Modest/			13
	ful/Viol geous/I			12 14		s/Greedy z/Godless		$\frac{7}{9}$
	ring/Ve			12	Energeti	,		11
	t/Decei			9		/Suspicio		$9 \\ 12$
Loyal/	Unrelia	able		15	Dogmati	c/Open-	milded	12
Wea	apon l	Masterie	es					
Long	Bow		Bε	asic		1d6		
Dagg	ger		Bε	asic		1d4		
Spear	r		Βa	sic		1d6		
Long	Swor	d	Bε	asic		1d8		
Gen	neral S	Skills						
		vmaker)					Int	10
	rance						Con	
		(Alphat	ion)				Int	10
	-	· -	iaii)					-
-	-	(Shiye)					Int	10
Magi	c Lore	9					Int	10
T								
Eq	uipme							
1								

Dagger, Spear, Leather armor, Backpack, 2 Waterskin, Normal Rations, 2 gp, 0 sp. $\!\!$

Spellbook

Detect Magic, Floating Disc, Hold Portal, Read Magic

Life Experiences

Had arthritis or a back injury. Defended the honor of a family member.

Sir Arnulf Sigridsson

♂ [•] Chaotic Heldann	er Bard 19, foll	ower of I	loki	
	Death/	Par/	Breath	Rod
HP AC WI	R Poison Wan	d Stone	Atks	Spell
56 6 17	5 6	5	8	7
Ability Scores				
Str 11 $(+0)$	Int 11 $(+$	-0) Wis		(+0)
Dex 11 $(+0)$	Con 17 (+	-2) Cha	n 9 ((+0)
Height and Wei	mbt			
Height and Wei		• 1 •		0.1
Height	175 cm We	ight		6 kg
Traits				
Cautious/Rash	9 Mode	st/Proud		9
Peaceful/Violent		ous/Greed	·	6
Courageous/Fearful Forgiving/Vengeful		ent/Godles etic/Lazy	s	7
Honest/Deceitful	4 Trust	ing/Suspici		8
Loyal/Unreliable	8 Dogm	atic/Open-	Minded	10
Weapon Master	ies			
Dagger	Grand	4d4 H	-3d4+	1 M
	Master			
Spear	Expert	2d4+2	2	
General Skills				
Appraise			Int	11
Ceremony			Wis	11
Intimidate			Str	11
Knowledge (Relia	rion)		Int	11
I Knowledge i neus				
	- /		Int	11
Language (Helda	nn Shepherd)		1110	
Language (Helda Language (Helda	nn Shepherd) nner)		Int Int Int	11
Language (Helda Language (Helda Language (Leeha	nn Shepherd) nner)		Int	11 11
Language (Helda Language (Helda	nn Shepherd) nner)		Int Int	11 11 11

Equipment

Wand of Illusions (10 charges), Crystal Ball, Grappling Hook, Dagger, Spear, Backpack, 2 Waterskin, Scroll of Bless, Potion of Polymorph Self, Scroll of Fireball, Thieves' Tools, Scroll of Web, Leather armor +1, Potion of Healing, Potion of Flying, Normal Rations, Wand of Cold (10 charges), Scroll of Cure Serious Wounds, Scroll of Protection from Evil, Scroll of Portals, 2002 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Was widely praised for a small achievement.

Matriarch Astrid Gunnlaugsdottir the Stubborn

⊋Lawfu	l Snout	tzer Cl	leric	31, f	ollower	of The	or	
			De	eath/		Par/	Breath	Rod
HP	AC	WR	Po	oison	Wand	Stone	Atks	Spell
61	0	17		2	3	3	3	3
A 1 •1	· · a							
	ity Sco		т.		(1)	1171	â	
Str	`)	Int	6	(-1)		8	(-1)
Dex	8	(-1)	Con	13	(+1)	Cha	10	(+0)
Heig	ht and	Weigh	nt					
Heigh	t		152	cm	Weigl	nt		52 kg
Trait	ts us/Rash			12	Modest	/Proud		18
	ıl/Violen	ıt		9	Modest, Generou	is/Greedy	7	18
-	eous/Fea			13		t/Godles	s	16
	ng/Veng /Deceitfi			13 13	Energet	g/Suspici	ous	12 13
	Unreliabl			11		ic/Open-		20
Wea	pon M	asterie	S					
Mace	pon m	0.500110		rand		2d4+6	Δ	
Mate				astei		2u4+0	Л	
Warh	ammer			illed		1d6+2		
Sling				illed		1d6		
Staff				asic		1d6		
Gene	eral Sk	ills						
Ceren							Wis	
	t Dece	ption					Wis	
Gain							Cha	10
	ledge (Int	6
-	iage (A		,				Int	6
-	iage (H			ephe	rd)		Int	6
Langu	iage (E	Ieldan	ner)				Int	6
Langu	iage (T	hyatia	nn)				Int	6
Persu	asion						Cha	11
Pilot	(Airshi	ip)					Int	6
Skald							Int	6
Track	ing						Int	6
	inary H	Iealing					Int	6
Fau	ipment	+						
- Equ	apment	0						

Ring of Protection +2, Scroll of Cure Disease, Backpack, Potion of Invisibility, Scroll of Cure Light Wounds, 50' Rope, Staff of Striking (20 charges), Grappling Hook, Sling, Shield +1, Holy Symbol, Mace, 2 Snake Staff, Oil Flask, 2 Waterskin, Scroll of Dispel Evil, Warhammer, Normal Rations, Plate armor, Potion of Sight, Staff, 4497

Life Experiences

gp, 0 sp.

Enjoyed good health in youth. Showed a sincere effort in training. Was widely praised for a small achievement. Is a veteran of a raid or small action, with little danger.

Lady Belfis Diwarf

♀Lawful Dwarf Cleri	c $12(F)$, follo	ower of Ka	gyar	
	Death/	Par/	Breath	Rod
HP AC WR	Poison Wa	nd Stone	Atks	Spell
62 -1 9	2 3	4	4	3
Ability Scores			- (
Str 10 $(+0)$		(+1) Wis	```	+0)
Dex 15 $(+1)$	Con 13	(+1) Cha	a 8	(-1)
Height and Weigh	ıt			
Height	119 cm W	eight	67	7 kg
Traits	12 Moo	le et /Deres l		15
Cautious/Rash Peaceful/Violent	18 Gen	lest/Proud erous/Greed		15 5
Courageous/Fearful		erent/Godles	s	12
Forgiving/Vengeful Honest/Deceitful		rgetic/Lazy sting/Suspici	0118	12 11
Loyal/Unreliable		matic/Open-		11
Weapon Masterie	-			
-		1.10		
Mace	Basic	1d6	า	
Pole Axe	Skilled	1d10+	•	
Throwing Ham- mer	Skilled	1d4+2		
Hand Axe	Skilled	1d6+2		
General Skills				
Knowledge (Geolog	gv)		Int	14
Knowledge (Histor			Int	14
Language (Denwar	• /		Int	14
Language (Heldani	<i>'</i>		Int	14
Persuasion	/		Cha	8
Read Runes			Int	14
Stealth			Dex	15
Survival (Mountain	ns)		Int	14
	,			
Equipment				

Throwing Hammer +1, Grappling Hook, Shield, Ring of Protection +4, Pole Axe +1, Backpack, 2 Waterskin, Ring of Protection +1, 50' Rope, Hand Axe +1, Potion of Flying, Mace +1, Potion of Healing, Normal Rations, Pony with saddle, Plate armor +1, 1014 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Patiently practiced. Was humiliated and thrashed by a bully.

Dame Bera Eyjolfsdottir

 $\ensuremath{\mathbbmu}$ Lawful Heldann Shepherd Bard 21, follower of Heldann Sidhr

Sidhr					
HP AC WR	Death/ Poison	Wand	Par/ Stone	Breath Atks	Rod Spell
45 5 19	4	5	4	6	5
Ability Scores					
Str 8 (-1)	Int 12	(+0)	Wis	13	(+1)
Dex 11 (+0)	Con 10	(+0)	Cha	9	(+0)
Height and Weig	t				
Height	$164 \mathrm{~cm}$	Weigh	t	(64 kg
Traits Cautious/Rash	15	Modest/1	Proud		15
Peaceful/Violent	11	Generous		7	11
Courageous/Fearful	10 12	Reverent	,	s	13
Forgiving/Vengeful Honest/Deceitful	12	Energetic Trusting	, -	ous	11 10
Loyal/Unreliable	13	Dogmati	-		14
Weapon Masteri	es				
Short Sword	Basic		1d6		
Blackjack	Expert		$1d0 \\ 1d4 + 1$		
Whip	Expert		1d4+1		
Sling	Skilled		1d6		
General Skills					10
Art				Wis	13
Deceive				Cha	
Detect Deception	\ \			Wis	13
Knowledge (Histo	÷ /			Int	12
Language (Heldar	nner)			Int	12
Language (Shiye)				Int	12
Pilot (Boat)				Int	13
Read Runes				Int	12
Riding				Dex	11
Skald				Int	12
Tracking				Int	12

Equipment

Backpack, Scroll of Cure Light Wounds, Scroll of Sleep, Staff of Striking (20 charges), Short Sword, Scroll of Web, Sling, Leather armor, Scroll of Fireball, Blackjack, Lantern, 3 Oil Flask, Tinderbox, 2 Waterskin, Wand of Fireballs (10 charges), Normal Rations, Wand of Magic Missiles (10 charges), Thieves' Tools, Mirror, Wand of Lightning (10 charges), Scroll of Protection from Evil, Whip, 1993 gp, 0 sp.

Life Experiences

Had a very serious accident. Showed a sincere effort in training. Was discouraged by poor luck.

Lady Bes-ta the Foolhardy of the Delgaike Chíze

 $\ensuremath{\mathbbm Q}$ Chaotic Mountain Rakasta Shaman 16, follower of the Falcon spirit

Faicon spirit				
HP AC WR	Death/	Par/	Breath	Rod
	•		Atks	Spell
28 -1 16	6 7	8	10	9
Ability Scores				
Str 14 $(+1)$	Int 11 (-	+0) Wis	11	(+0)
Dex 11 $(+0)$	Con 7	(-1) Cha	6	(-1)
Height and Weig	ght			
Height	209 cm We	eight	ę	96 kg
т. <u>'</u>				
Traits Cautious/Rash	3 Mod	lest/Proud		6
Peaceful/Violent		erous/Greed	y	10
Courageous/Fearful		erent/Godles	s	8
Forgiving/Vengeful Honest/Deceitful		rgetic/Lazy sting/Suspici	0115	$\frac{4}{12}$
Loyal/Unreliable		matic/Open-		6
Weapon Masteri	es			
Club	Basic	1d4		
Short Sword	Basic	1d6		
Warhammer	Expert	1d0 + 2		
Long Sword	Skilled	1d0+2 1d12		
General Skills				
Animal Training			Wis	11
Artillery			Int	11
Artillery Ceremony			Int Wis	11 11
° .	ion)			
Ceremony	,		Wis	11
Ceremony Knowledge (Relig	ain Rakasta)		Wis Int	11 11
Ceremony Knowledge (Relig Language (Mount	ain Rakasta)		Wis Int Int	11 11 11
Ceremony Knowledge (Relig Language (Mount Survival (Mounta Survival (Plains)	ain Rakasta) ins)		Wis Int Int Int	11 11 11 11
Ceremony Knowledge (Relig Language (Mount Survival (Mounta	ain Rakasta) ins)		Wis Int Int Int Int	11 11 11 11 11

Equipment

Ring of Protection +2, Ring of Protection +3, Potion of Flying, Grappling Hook, Potion of Healing, Backpack, 2 Waterskin, Ring of Protection +1, Normal Rations, Potion of Invisibility, Leather armor +2, 2 Potion of Human Control, Club +2, Long Sword, Warhammer +1, 2 Potion of Sight, Short Sword +2, 1678 gp, 0 sp.

Life Experiences

Enjoyed good health in youth.

Sir Bes-the the Trustworthy of the Dzen Chíze

 ${\ensuremath{\mathfrak{S}}}^*$ Lawful Mountain Rakasta Knight 35, follower of Heldann Sidhr

dann S	idhr							
				Death/		Par/	Breath	ı Rod
HP	AC	WR		Poison	Wand	Stone	Atks	Spell
118	-9	20		2	2	2	2	2
Abil	lity Sc	ores						
Str	7	(-1)	Int	11	(+0)) Wis	11	(+0)
Dex	13	(+1)	Co	n 13	(+1)) Cha	10	(+0)
Heig	ght and	d Weig	ht					
Heigh	nt		198	8 cm	Weig	ht		$94 \mathrm{~kg}$
Trai	ts							
Cautio	us/Ras	h		12	Modest	/Proud		15
	ul/Viole			12	Generou	us/Greed	у	14
	geous/F			16		it/Godles	s	12
	ing/Ven			12		ic/Lazy		7
	t/Deceit			18		g/Suspici		12
Loyal/	Unrelia	ble		18	Dogmat	ic/Open-	Minded	13
	_	_						
Wea	npon N	Iasterie	es					
Two	I	Handed		Skilled		2d6+1		
Swor	d							

TWO	папded	Skined	200+1
Sword			
Dagger		Basic	1d4
Spear		Skilled	1d6+2
Pike		Skilled	1d12+2
Pole Axe		Basic	1d10
Hand Axe	Э	Skilled	1d6+2
Light Cro	ssbow	Skilled	1d6+2
War Claw	7S	Expert	1d8

General Skills Cha 10 Acting Craft (Ship Building) Int 11 Endurance Con 13Language (Denwarf) Int 11 Language (Leeha) Int 11 Int 11 Language (Mountain Rakasta) Language (Thyatian) Int 11 Leadership Cha 10Nature Lore Int 11 Pilot (Sailing Ship) Int 11 Survival (Arctic) Int 11 Survival (Forest) Int 11 Survival (Ocean) 11 Int

Equipment

2 Ring of Protection +2, Ring of Protection +1, Pike +1, Ring of Protection +4, Backpack, Potion of Invisibility, Pole Axe +2, Two Handed Sword +2, Holy Water (Vial), Potion of Healing, Spear +1, Shield +4, Light Crossbow +2, Plate armor +3, War Claws +1, Potion of Human Control, 2 Waterskin, Hand Axe +3, 3 Potion of Polymorph Self, Ring of Regeneration, Normal Rations, Dagger, Potion of Sight, 2609 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Suffered a training accident. Protected a friend from an attack.

Bes-xath of the De	ltseske Ch	íze			
♂Neutral Mountain	n Rakasta '	Thief 3	, follow	er of Di	ruidism
	Death/		Par/	Breath	Rod
HP AC WI	R Poison	Wand	Stone	Atks	Spell
6 4 13	13	14	13	16	15
Ability Scores					
Str 13 $(+1)$	Int 11	(+0)) Wis	12	(+0)
Dex 18 (+3)	Con 7	(-1)) Cha	ı 8	(-1)
	1.				
Height and Wei					
Height	204 cm	Weig	ht		87 kg
Trojta					
Traits Cautious/Rash	12	Modest	/Proud		9
Peaceful/Violent	11		is/Greed	у	10
Courageous/Fearful	14		t/Godles	38	7
Forgiving/Vengeful Honest/Deceitful	11 5	Energet	ic/Lazy g/Suspici	ious	6 10
Loyal/Unreliable	15		ic/Open-		7
Woopon Master	iog				
Weapon Master			1.10		
Javelin	Basic		1d6		
		1	1d6 1d6+2	2	
Javelin Hand Axe	Basic	1		2	
Javelin Hand Axe General Skills	Basic	1			
Javelin Hand Axe General Skills Appraise	Basic	1		Int	
Javelin Hand Axe General Skills Appraise Intimidate	Basic Skilled	1		Int Str	: 13
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda	Basic Skilled nner)	1		Int Str Int	: 13 : 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha	Basic Skilled nmer)			Int Str	: 13 : 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda	Basic Skilled nmer)			Int Str Int	: 13 ; 11 ; 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun	Basic Skilled nmer)			Int Sti Int	: 13 ; 11 ; 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha	Basic Skilled nmer)			Int Sti Int	: 13 ; 11 ; 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment	Basic Skilled nner)) tain Rakas	sta)	1d6+2	Int Str Int Int	: 13 ; 11 ; 11 ; 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool	Basic Skilled nmer)) tain Rakas <, Leather	sta) armor,	1d6+2 Backp	Int Str Int Int ack, 2	x 13 5 11 5 11 5 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool terskin, Norma	Basic Skilled nner)) tain Rakas s, Leather l Rations,	sta) armor,	1d6+2 Backp	Int Str Int Int ack, 2	x 13 5 11 5 11 5 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool	Basic Skilled nner)) tain Rakas s, Leather l Rations,	sta) armor,	1d6+2 Backp	Int Str Int Int ack, 2	x 13 5 11 5 11 5 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool terskin, Norma Hand Axe, 123	Basic Skilled nmer)) tain Rakas	sta) armor,	1d6+2 Backp	Int Str Int Int ack, 2	x 13 5 11 5 11 5 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool terskin, Norma	Basic Skilled nmer)) tain Rakas	sta) armor,	1d6+2 Backp	Int Str Int Int ack, 2	x 13 5 11 5 11 5 11
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool terskin, Norma Hand Axe, 123	Basic Skilled nner)) tain Rakas s, Leather l Rations, gp, 0 sp.	sta) armor, Thieve	1d6+2 Backpes' Tool	Int Str Int Int ack, 2 ` ack, 2 `	x 13 5 11 5 11 5 11 9 11 Wa- elin,
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool terskin, Norma Hand Axe, 123 Life Experience	Basic Skilled nner)) tain Rakas a, Leather l Rations, gp, 0 sp. s health in	armor, Thieve youth.	1d6+2 Backp ss' Tool Patie	Int Str Int Int ack, 2 ¹ ack, 2 ¹ s, Jave	rac-
Javelin Hand Axe General Skills Appraise Intimidate Language (Helda Language (Leeha Language (Moun Equipment Grappling Hool terskin, Norma Hand Axe, 123 Life Experience Enjoyed good	Basic Skilled nner)) tain Rakas a, Leather l Rations, gp, 0 sp. s health in	armor, Thieve youth.	1d6+2 Backp ss' Tool Patie	Int Str Int Int ack, 2 ¹ ack, 2 ¹ s, Jave	rac-

Dame Bes-yah of the Delk'oske Chíze

 $\ensuremath{\mathrm{QChaotic}}$ Mountain Rakasta Magic User 23, follower of Shamanism

Shamai	nism							
\square			Deat	h/		Par/	Breath	Rod
HP	AC	WR	Poise	on V	Wand	Stone	Atks	Spell
37	7	21	5		6	5	8	4
Abil	ity Sco	ores						
Str	14	(+1)	Int	4	(-2)	Wis	17	(+2)
Dex	8	(-1)	Con	6	(-1)	Cha	9	(+0)
	-							
Heig	ght and	l Weigl	nt					
Heigh	ıt		211 cm	n	Weig	ht	9	92 kg 🖌
Trai					<u> </u>			10
	us/Rash ul/Viole		4 11			/Proud 1s/Greed	v	$\frac{12}{8}$
	geous/Fe		10			t/Godles	-	8
-	ng/Veng	-	12			ic/Lazy		8
	/Deceit: Unreliat		12 6			g/Suspici sic/Open-		9 9
						·/ · ·		
Wea	pon M	lasterie	s					
Net			Gra	nd		Entang	gle	
			Mas	ter				
Sling			Exp	ert		2d4		J
	eral Sl	cills						
Art		(Wis	
	-	(Histor	• /				Int	4
	~ ``	Dunael	<i>'</i>				Int	4
-	- (Foxfolk	,				Int	4
	~ ``	Heldan					Int	4
Langi	lage (]						т,	4
	- · ·	Mounta	ain Rak	asta	a)		Int	4
Mapp	oing		ain Rak	asta	a)		Int	$4 \\ 4$
Mapp Plana	oing ar Geog	graphy	ain Rak	asta	a)		Int Int	-
Mapp Plana	oing ar Geog Runes	graphy	ain Rak	asta	a.)		Int	4

Equipment

Wand of Illusions (10 charges), Ring of Protection +2, Grappling Hook, Wolfsbane, Sling, Potion of ESP, Backpack, 2 Waterskin, Rod of Dominion, Wand of Lightning (10 charges), Potion of Invisibility, 50' Rope, Ring of Protection +1, Garlic, Normal Rations, Scroll of Fireball, Net, War Horse (with saddle and saddle bags), Holy Water (Vial), 2 Potion of Healing, 1924 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Protected a friend from an attack.

Dame Bifia Belfaswarf

\wp Neutral Dwarf 12(M), follower of Druidism								
			Dea	th/		$\operatorname{Par}/$	Breath	Rod
HP	AC	WR	Poi	son	Wand	Stone	Atks	Spell
48	-2	8	2		3	4	4	3
A 1. :1:	4 C -							
Abili	Ť.		-		(2)			
Str	14	(+1)	Int	5	(-2)	Wis	7	(-1)
Dex	6	(-1)	Con	9	(+0)	Cha	15	(+1)
Heigh	nt an	d Weigl	nt					
Height	;		128 c	m	Weigh	nt		76 kg
Trait						-		
Cautiou Peacefu				7 7	Modest/ Generou	Proud s/Greedy	7	$12 \\ 12$
Courage	, eous/F	earful	(3	Reveren	t/Godles		7
Forgivin Honest/	- /	-		5 4	Energeti	ic/Lazy (/Suspicio	2116	6 8
Loyal/U				7		ic/Open-		16
Weap	oon N	Iasterie	s					
Pole A	xe		Bas	sic		1d10		
Hand	Axe		Ski	lled		1d6+2		
Heavy	Cros	sbow	Ski	lled		2d6		
Light			Ski	lled		1d6+2		
Long			Bas	sic		1d8		
Gene		kills						
							(1)	15
Bargai	0	- 、					Cha	-
Craft	(Jewe						Int	5
Craft Craft	(Jewe (Ston	emasor	/				Int Int	5 5
Craft Craft Langu	(Jewe (Ston age (emasor Denwar	rf)				Int	5 5 6
Craft Craft Langu Langu	(Jewe (Ston age (age (lemasor Denwar Heldan	rf) n Shej	pher	cd)		Int Int	5 5
Craft Craft Langu Langu	(Jewe (Ston age (age (emasor Denwar	rf) n Shej	pher	rd)		Int Int Int	5 5 6
Craft Craft Langu Langu Langu	(Jewe (Ston age (age (age (lemasor Denwar Heldan	rf) n Shej er)	pher	rd)		Int Int Int Int	5 5 6 5

Equipment

Ring of Protection +3, Backpack, 2 Potion of Invisibility, Pole Axe +1, Long Sword +2, 3 Potion of Healing, Shield +2, Light Crossbow +1, Riding Horse (with saddle and saddle bags), Oil Flask, Tinderbox, Potion of ESP, 2 Waterskin, Potion of Polymorph Self, Hand Axe +1, Normal Rations, Plate armor, Heavy Crossbow, Lantern, Potion of Super-Healing, Mirror, 3 Potion of Sight, 1465 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training.

Patriarch Bifin Dlui	mwarf	
	eric $12(F)$, follower of I	Heldann Sidhr
HP AC WR	Death/ Par/	Breath Rod
1P AC WR 50 -4 8	Poison Wand Stone $2 3 4$	Atks Spell 4 3
Ability Scores		
$\begin{array}{cccc} \text{Str} & 7 & (-1) \\ \text{Dex} & 13 & (+1) \end{array}$	Int 9 $(+0)$ Wi Con 10 $(+0)$ Ch	- ()
Dex 13 $(+1)$	Con 10 (+0) Ch	a 11 (+0)
Height and Weig	ht	
Height	121 cm Weight	79 kg
Traits		
Cautious/Rash	8 Modest/Proud	14
Peaceful/Violent Courageous/Fearful	6 Generous/Greed 13 Reverent/Godle	
Forgiving/Vengeful	9 Energetic/Lazy	8
Honest/Deceitful Loyal/Unreliable	8 Trusting/Suspic 14 Dogmatic/Oper	
Weapon Masterie		2
Battle Axe	Skilled 1d8+	2
Mace	Skilled 2d4	2
Hand Axe	Skilled 1d6+	2
Pole Axe	Basic 1d10	
Long Sword	Basic 1d8)
General Skills		
Cheating		Dex 13
Craft (Stonemason	n)	Int 9
Knowledge (Histor	ry)	Int 9
Language (Denwa	rf)	Int 9
Language (Snoutz	er)	Int 9
Muscle		Str 7
Stealth		Dex 13
Equipment		

Ring of Protection +3, Ring of Protection +4, Backpack, Long Sword, Mirror, 50' Rope, Battle Axe +1, Pole Axe, Shield +2, 3 Oil Flask, Tinderbox, 2 Waterskin, Hand Axe +1, Normal Rations, Plate armor, Lantern, Potion of Super-Healing, Mace +1, Clothes, extravagant, 1131 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Ignored a personal principle with disastrous results.

St	Abili			'	2	3	4	5	4
ட	tr ex	ty Sc 7 15	ores (-1) $(+1)$	Int Con	8 14	(-1) (+1)	Wis Cha	11 7	(+0) (-1)
	Heigl eight		d Wei	ght 90 c	cm V	Weight	;		37 kg
Ca Pe Co Fo Ho	eacefu ourage orgivir onest/	S l/Viole eous/F ng/Ven 'Deceit Inrelia	ent earful igeful tful		12 C 8 F 9 E 11 T	Reverent Energetic Trusting,	s/Greedy /Godless	s ous	17 13 13 11 11 16
SI D SI	Weap hort agge ling and	Bow r	[aster]	Ε» Βε Βε	xpert asic asic asic		1d6+2 1d4 1d4 1d6		
$\begin{array}{c} \mathbf{L}_{i}\\ \mathbf{L}_{i}\\ \mathbf{L}_{i}\\ \mathbf{P}_{i}\\ \mathbf{P}_{i}\\$	angu angu angu ersua ilot (age (age (asion (Galle	Denwa Leeha Moun)	akasta	a)		Int Int Int Ch Int	t 8 t 9 na 7 t 8
	3 C Axe Sling	$\operatorname{Bac}_{g + 1}$	'lask, kpack	, 2 Wa nal Ra	atersk tions,	in, Mi	nderbo rror, S er, Pla	Shield	+1,
		oyed	erience good l		in yo	outh.	Had a	gener	cous

Dame Bolif In	ronside l	Vaaswar	·f			
çLawful Dwa	rf 12(L),	followe	r of He	eldann S	Sidhr	
		Death/		Par/	Breath	Rod
HP AC	WR	Poison	Wand	Stone	Atks	Spell
53 -3	8	2	3	4	4	3
Ability Sco	ores					
Str 10	(+0) In	nt 14	(+1)) Wis	10	(+0)
	· /	Con 10	(+0)			(+0)
	. ,		. ,			
Height and						
Height	1	20 cm	Weigl	ht		60 kg
Traits						
Cautious/Rash	1	12	Modest	/Proud		15
Peaceful/Viole		14		is/Greedy		14
Courageous/Fe Forgiving/Ven		$9 \\ 12$	Energet	t/Godles ic/Lazy	s	12 14
Honest/Deceit	ful	12	Trusting	g/Suspici		10
Loyal/Unreliat	ole	17	Dogmat	ic/Open-	Minded	14
Weapon M	Iasteries					
Battle Axe		Basic		1d8		
Long Sword	l	Expert	t	2d8		
Warhamme	r	Basic		1d6		
Hand Axe		Skilled	l	1d6+2		J
	•11					
General Sl Endurance	KIIIS				Con	10
Knowledge	(History)			Int	$10 \\ 14$
Language (-	,			Int	$14 \\ 15$
Language (1 Language (1		,			Int	10
Language (I Law and Ju)			Wis	
Persuasion	BUICE				Cha	
Singing					Cha	
Survival (M	ountains	3)			Int	$11 \\ 14$
					1110	
Equipmen	nt					

Ring of Protection +2, Ring of Protection +1, Backpack, Long Sword, 50' Rope, War Horse (with saddle and saddle bags), Battle Axe +2, Holy Water (Vial), Potion of Healing, Shield +2, Potion of ESP, 2 Waterskin, Wineskin, Hand Axe +2, Potion of Polymorph Self, Normal Rations, Warhammer +1, Plate armor, Potion of Super-Healing, Potion of Sight, 544 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Had a generous teacher.

Dame Brynhild Ynvarsdottir

♀Neutral Snoutzer S	haman 15, fol	ower of th	ne Eagle	spirit
	Death/	Par/	Breath	Rod
HP AC WR	Poison Wan	d Stone	Atks	Spell
38 5 15	6 7	8	10	9
A 1: :1: t C				
Ability Scores Str 9 (+0)	Int 7 (-1) Wis	11 ((+0)
Dex 12 $(+0)$	```	-1) Wis	((-1)
Dex 12 (± 0)	Con 15 (1	-1) Olla	0	(-1)
Height and Weigl	ht			
Height	146 cm We	ight	4	5 kg
Traits Cautious/Rash	13 Mod	est/Proud		15
Peaceful/Violent		rous/Greed	v	10
Courageous/Fearful	14 Reve	rent/Godles	<i>.</i>	16
Forgiving/Vengeful		getic/Lazy		11
Honest/Deceitful Loyal/Unreliable		ing/Suspici natic/Open-		11 13
	10 2081	lucie/ o pen	iiiiidod	
Weapon Masterie	es			
Club	Basic	1d4		
Warhammer	Skilled	1d6+2		
Sling	Skilled	1d6		I
Long Sword	Skilled	1d12		
General Skills				
Alertness			Dex	12
Appraise			Int	7
			Cha	
Bargaining	`		0110	8
Language (Heldan	,		Int	7
Language (Mounta	,		Int	7
Language (Snoutze	er)		Int	7
Stealth			Dex	12
Survival (Forest)			Int	7
Survival (Mountain	ns)		Int	7
Tracking			Int	7
			1110	
Equipment				

Ring of Protection +1, Backpack, Long Sword +1, War Horse (with saddle and saddle bags), Holy Water (Vial), Club +1, Potion of Flying, Potion of Human Control, 2 Waterskin, Wineskin, Ring of Regeneration, 3 Potion of Healing, Potion of Polymorph Self, Normal Rations, Sling +1, Leather armor +1, Clothes, extravagant, Potion of Sight, Warhammer, 790 gp, 0 sp.

Life Experiences

Suffered from sheep pox. Patiently practiced.

Duchess Burazordy				
QNeutral Alphatian	Magic User	31, followe	er of Alp	hatia
$\begin{bmatrix} HP & AC & WR \\ 62 & 9 & 26 \end{bmatrix}$		Par/ and Stone 3 3	Breath Atks 4	Rod Spell 2
$\begin{array}{c c} \text{Ability Scores} \\ \text{Str} & 13 & (+1) \\ \text{Dex} & 12 & (+0) \end{array}$	Int 10 Con 17	(+0) Wis (+2) Cha		(+0) (+0)
Height and Weig Height		Veight	6	5 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	12 Ge 10 Re 13 Er 10 Tr	odest/Proud enerous/Greed everent/Godle ergetic/Lazy usting/Suspic ogmatic/Open	ss ious	$7 \\ 13 \\ 14 \\ 15 \\ 11 \\ 6$
Weapon Masterie	es			
Dagger Sling Whip Staff	Basic Basic Grand Master Master	1d4 1d4 1d4+5 H 1d8+5	$5~{ m M}-1{ m d}$ $5~{ m A}$	3+3
General Skills				
Alternate Magics Clerical Magics Detect Deception Knowledge (Histor Language (Alphat Language (Heldan Language (Heldan Magical Engineeri Mapping Planar Geography Read Runes Skald	ian) ner) nic) ng		Int Int Wiss Int Int Int Int Int Int Int Int	$ \begin{array}{r} 10 \\ 10 \\ 11 \\ 10 \\$
Equipment				
Grappling Hook	Dagger Sli	ng Staff of	Power (20

Grappling Hook, Dagger, Sling, Staff of Power (20 charges), Pony with saddle, Backpack, 2 Waterskin, Normal Rations, Scroll of Sleep, Whip, Staff, 2982 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. For gave a miscreant who becomes a close friend.

Matriarch Cassira t	he Timid Iun	iela		
QChaotic Thyatian	Cleric 25, foll	ower of Pre	otius	
$\begin{bmatrix} HP & AC & WR \\ 41 & -2 & 14 \end{bmatrix}$	Death/ Poison War 3 4	Par/ nd Stone 4	Atks Sp	od ell 4
Ability Scores				
$\begin{array}{cccc} Str & 12 & (+0) \\ Dex & 8 & (-1) \end{array}$	· ·	+0) Wis +1) Cha	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	· /
Height and Weig	ht			
Height	178 cm W	eight	75 1	kg
Traits				
Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	12 Gen 2 Revo 6 Ene: 10 Trus	lest/Proud erous/Greedy erent/Godless rgetic/Lazy sting/Suspicio matic/Open-1	ous	11 4 16 10 7 14
Weapon Masterie	es			
Club	Skilled	1d6 + 1		
Mace Throwing Ham-	Skilled Basic	$\begin{array}{c} 2\mathrm{d}4\\ 1\mathrm{d}4 \end{array}$		
mer Staff	Grand Master	1d8+7	А	
General Skills				
Ceremony			Wis	15
Detect Deception			Wis	15
Knowledge (Histor	ry)		Int	12
Language (Dunael	l)		Int	12
Language (Foxfolk	/			12
Language (Heldan	- /			12
Language (Thyati	an)			12
Law and Justice				15
Leadership				13
Skald				12
Survival (Forest)			Int	13
Equipment				
Ring of Protecti Wish, Potion of Throwing Hamm Shield +2, Holy	of Invisibility, ner +1, Potic	Potion con of Heali	of Flying, ng, Club,	,

Shield +2, Holy Symbol, Holy Water (Vial), Mace, Staff +1, Potion of Human Control, Staff of Striking (20 charges), 2 Waterskin, Wineskin, Normal Rations, Plate armor, 1599 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Had a generous teacher. Was betrayed by a close friend.

A Constantes the Reverent Stefanianicus ♂Neutral Thyatian Druid 33, follower of Druidism Death/ Par/ Breath Rod HP \mathbf{AC} WR Poison Wand Stone Atks Spell 573 2422222Ability Scores Str 12(+0)Int 15(+1)Wis 10 (+0)Dex 15(+1)Con 8 (-1) Cha 14(+1)Height and Weight

		0	
Traits			
Cautious/Rash	14	Modest/Proud	12
,		,	
Peaceful/Violent	11	Generous/Greedy	11
Courageous/Fearful	14	Reverent/Godless	16
Forgiving/Vengeful	13	Energetic/Lazy	9
Honest/Deceitful	14	Trusting/Suspicious	10
Loyal/Unreliable	11	Dogmatic/Open-Minded	10
.			

Weight

78 kg

 $179~{\rm cm}$

Weapon Master	ries	
Club	Grand	1d6+6 M - 1d4+6
	Master	Н
Mace	Grand	2d4+6 A
	Master	
Warhammer	Skilled	1d6+2

General Skills		
Craft (Miner)	Int	15
Deceive	Cha	14
Detect Deception	Wis	10
Language (Heldanner)	Int	15
Language (Heldannic)	Int	15
Language (Mountain Rakasta)	Int	15
Language (Thyatian)	Int	15
Mapping	Int	15
Nature Lore	Int	15
Read Runes	Int	15
Skald	Int	15
Stealth	\mathbf{Dex}	15
Survival (Plains)	Int	15
Veterinary Healing	Int	15

Equipment

Height

Grappling Hook, Club, Scroll of Cure Disease, Backpack, 2 Waterskin, Scroll of Dispel Evil, Holy Symbol, Scroll of Cure Light Wounds, Shield +1, Mace, Rod of Health, Warhammer, Normal Rations, Leather armor +1, Sailing Boat, Scroll of Protection from Evil, 1195 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Was inspired by the actions of a spiritual hero.

Dame Denie-rren the Broad-Shouldered of the Sastses Chíze

QNeutral Mountain Rakasta Druidic Knight 16, follower of Shamanism Death/ Par/ Breath Rod HP AC WR Poison Wand Spell Stone Atks 67 -6 1456 6 7 8 Ability Scores Str 18(+0)Wis (+0)(+3)Int 9 9 13(+1)Con 12Cha 12Dex (+0)(+0)Height and Weight Weight 103 kg Height 217 cmTraits Cautious/Rash 8 Modest/Proud 14Peaceful/Violent 9 Generous/Greedy 7 Courageous/Fearful 12Reverent/Godless 14Forgiving/Vengeful Energetic/Lazy 7 56 Trusting/Suspicious Honest/Deceitful 14Loyal/Unreliable Dogmatic/Open-Minded 8 11Weapon Masteries Two Handed Skilled 2d6+1Sword Bolas Skilled 1d3Warhammer Basic 1d6Throwing Ham-Basic 1d4mer Hand Axe Expert 1d6 + 3General Skills Detect Deception Wis 10 Intimidate Str 18 Language (Mountain Rakasta) Int 9 Nature Lore Int 9 Pilot (Boat) 9Int Quick Draw Dex 13Survival (Forest) Int 9Survival (Ocean) 9 Int

Equipment

Two Handed Sword, 2 Ring of Protection +3, Backpack, Holy Water (Vial), Throwing Hammer +1, Potion of ESP, 2 Potion of Healing, Shield +3, Bolas +1, Potion of Flying, Garlic, Plate armor +1, 2 Waterskin, Potion of Polymorph Self, Hand Axe +1, Normal Rations, Warhammer +1, Mule with saddle bags, Potion of Super-Healing, 460 gp, 0 sp.

Life Experiences

Suffers from poor mental health. Showed a sincere effort in training. Accidentally injured an innocent person.

Sir Denie-rrgai the Meek of the YáthóChíze

♂Lawful Mountain Rakasta Knight 29, follower of Hel-

dann Si		110/0111	liano	1514	rungno	25, 101	nower	or ner-
\square			De	eath/		Par/	Breath	Rod
HP	AC	WR	Po	$_{ m oison}$	Wand	Stone	Atks	Spell
79	-4	19		3	4	4	3	4
Abili	ity Sco	rac						
Str	, v		Int	12	(+0)	Wis	13	(+1)
Dex	`	. ,	Con	6	(+0) (-1)			(+1) (+0)
	10 (+ 1)		0	(-1)	Ona	14	(10)
Heig	ht and	Weigh	ıt					
Heigh	t		205	cm	Weigł	nt		96 kg
Trait	a							
	ıs/Rash			13	Modest/	Proud		17
	ıl/Violer			15		s/Greedy		10
-	eous/Fea ng/Veng			13 8	Energeti	t/Godles ic/Lazv	s	16 8
Honest	/Deceitf	ul		10	Trusting	g/Suspici		12
Loyal/U	Unreliab	le		14	Dogmat	ic/Open-	Minded	16
Wea	pon M	asterie	5					
Spear			Sk	illed		1d6+2		
Short	Bow		\mathbf{Sk}	illed		1d6+2		
Mace			Ba	asic		1d6		
Long	Sword		\mathbf{Sk}	illed		1d12		
Net			Ez	kpert	,	Entang	gle	
War C	Claws		Ez	kpert	5	1d8		
	eral Sk	•11						
	(Ship)		a cr)				Int	12
Intimi		Dunan	ig)				Str	12
Labor							Int	$14 \\ 12$
		lounta	in D	alzac	ta)		Int	12 12
-	iage (N			akas	ia)			
	age (S	noutze	er)				Int	12 14
Muscl							Str	14
Navig							Int	12
	(Airshi	p)					Int	12
Riding	0						Dex	
Singin	-						Cha	
	val (Ar						Int	12
Surviv	val (Oc	ean)					Int	12

Equipment

Ring of Protection +2, Ring of Protection +1, Backpack, Long Sword, Ring of Three Wish, 50' Rope, Net, Holy Water (Vial), Short Bow +1, Potion of Healing, Shield +1, Spear +1, Potion of Flying, Mace, Rod of Dominion, Tinderbox, Plate armor +1, 2 Waterskin, Normal Rations, War Claws, 2435 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Learned to concentrate on the work at hand.

Dame Denie-rrk'os of the Delbaike Chíze

 $\ensuremath{\mathbbmath$2$}\xspace{\ensuremath{\mathsf{Lawful}}\xspace}$ Mountain Rakasta Paladin 18, follower of Heldann Sidhr

dann Sidhr			
HP AC W	Death/ R Poison Wand	Par/ Breath Stone Atks	Rod Spell
65 -6 12	5 6	6 7	8
Ability Scores			
Str 14 $(+1)$	Int 10 (+	0) Wis 8	(-1)
Dex 11 $(+0)$	Con 9 (+	0) Cha 4	(-2)
II.:	1-4		
Height and Wei	-		
Height	205 cm Weigh	ht 9	3 kg
Traits			
Cautious/Rash	15 Modest	/Proud	12
Peaceful/Violent	18 Generou	us/Greedy	17
Courageous/Fearful		nt/Godless	13
Forgiving/Vengeful Honest/Deceitful	7 Energet 12 Trusting	g/Suspicious	$\frac{15}{19}$
Loyal/Unreliable		ic/Open-Minded	17
Weapon Master	ies		
Spear	Basic	1d6	
Short Bow	Skilled	1d6+2	
Chakram	Basic	1d6	
Halberd	Skilled	1d10+2	
Bastard Sword	Skilled	1d6+3/1d8+3	·
Net	Skilled	Entangle	
General Skills			
Craft (Ship Build	ling)	Int	10
Labor		Int	$10 \\ 10$
Language (Duna	-])	Int	$10 \\ 10$
Language (Moun	<i>'</i>	Int	$10 \\ 10$
Navigation	turia in the second	Int	$10 \\ 10$
Pilot (Boat)		Int	$10 \\ 10$
Pilot (Galley)		Int	$10 \\ 10$
I not (Gamey)		1110	10

Equipment

Survival (Forest)

Survival (Plains)

Ring of Protection +3, 2 Ring of Protection +1, Backpack, Mirror, Chakram +1, Net, War Horse (with saddle and saddle bags), 2 Potion of Flying, Short Bow +1, 4 Potion of Healing, Spear +1, Shield +2, Riding Horse (with saddle and saddle bags), Potion of Human Control, 3 Oil Flask, Tinderbox, Plate armor +2, 2 Waterskin, Potion of Polymorph Self, Clothes, middle class, Normal Rations, Mule with saddle bags, Lantern, Halberd +1, Bastard Sword +1, Pony with saddle, Potion of Super-Healing, Clothes, extravagant, Potion of Sight, 2052 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Patiently practiced. Was discouraged by poor luck.

Des-yah of the Delbaike Chíze

 $\ensuremath{\mathrm{QChaotic}}$ Mountain Rakasta Magic User 7, follower of Shamanism

			De	ath/		Par/	Breath	Rod
HP	AC	WR	Poi	ison	Wand	Stone	Atks	Spell
24	9	13	1	1	12	11	14	12
Abil	lity S	cores						
Str	10	(+0)	Int	9	(+0)) Wis	11	(+0)
Dex	10	(+0)	Con	10	(+0)) Cha	10	(+0)

Height	202 cm	Weight	93 kg
Traits			
Cautious/Rash	11	Modest/Proud	8
Peaceful/Violent	8	Generous/Greedy	12
Courageous/Fearful	6	Reverent/Godless	7
Forgiving/Vengeful	4	Energetic/Lazy	2
Honest/Deceitful	5	Trusting/Suspicious	2
Loyal/Unreliable	7	Dogmatic/Open-Minded	7

Weapon MasteriesNetExpertDaggerBasic

Height and Weight

		_
General Skills		
Alternate Magics	Int	9
Clerical Magics	Int	9
Knowledge (History)	Int	9
Language (Mountain Rakasta)	Int	9
Magical Engineering	Int	9
Mapping	Int	9

Entangle

1d4

Equipment

Potion of Healing, 3 Oil Flask, Tinderbox, Backpack, 2 Waterskin, Normal Rations, Scroll of Magic Missile, Mirror, Scroll of Sleep, Dagger, Net, Lantern, 725 gp, 0 sp.

Spellbook

10

10

Int

Int

Detect Magic, Magic Missile, Sleep, Ventriloquism, Read Magic, Charm Person, ESP*, Wizard Lock, Protection from Normal Missiles, Fly, Polymorph Other

Life Experiences

Enjoyed good health in youth. Was betrayed by a close friend. Is a veteran of a raid or small action, with little danger.

Lord Dlie-cho the Wary of the YáthóChíze

 ${\mathcal O}^{\circ}$ Chaotic Mountain Rakasta Shaman 32, follower of the Falcon spirit

Falcon sp	irit					
HP 62	AC WR 5 23	Death/ Poison 2	Wand	Par/ Stone 3	Breath Atks 3	Rod Spell 3
Ability	v Scores					
	9 (+0)	Int 11	(+0)	Wis	11	(+0)
Dex 1	()	Con 15	(+1)		12	(+0)
	1 *** •					
	and Weig					
Height		202 cm	Weigl	nt		99 kg
Traits						
Cautious/			Modest/			10
Peaceful/	Violent us/Fearful			s/Greedy :/Godless		7 15
Forgiving	'		Energeti	<i>'</i>		1
Honest/D Loyal/Uni			-	/Suspicio		13 9
Loyal/OII	Tenable	9	Doginati	c/Open-1	unided	
Weapo	on Masterie	s				
Long Sv	vord	Basic		1d8		
Mace		Basic		1d6		
Bastard	Sword	Expert	;	1d6 + 5	/1d8 +	5
Throwin		Master		1d6+4	,	
mer	-8			Н		
Staff		Expert	;	1d8 + 2		
		1				\square
Genera	al Skills					
Animal	Training				Wis	11
Gain Tr	ust				Cha	12
Languag	ge (Dunael)			Int	11
Langua	ge (Heldan	n Shephe	rd)		Int	11
	ge (Mounta		,		Int	11
	ge (Vatski/				Int	11
Nature	- · ·	,			Int	11
Persuas					Cha	
Riding					Dex	
Stealth					Dex	
	l (Forest)				Int	11
	l (Mountai	ns)			Int	11 12
Juivival	i (mountai	110)			1110	14

Equipment

Survival (Plains)

2 Ring of Protection +4, Backpack, 3 Potion of Invisibility, Long Sword +1, Holy Water (Vial), Potion of Healing, Throwing Hammer +5, 2 Potion of Flying, Staff +3, Rod of Dominion, 2 Potion of ESP, 2 Waterskin, 2 Potion of Polymorph Self, Normal Rations, Bastard Sword +2, Mace +1, Leather armor +2, 3744 gp, 0 sp.

Int

11

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Lost several opportunities through esitation. Is a veteran of a raid or small action, with little danger.

Boyar Dobregora Glebovna the Pious

QNeutral Vatski/Vrodniki Druid 20, follower of Freyja

filledia	Vatski/	viouin		uiu 20,	IOHOWC	. 01 11	cyja
		I	Death/		$\operatorname{Par}/$	Breath	Rod
HP A	AC W	R F	Poison	Wand	Stone	Atks	Spell
45	2 1	4	5	6	6	8	7
	a						
×	Scores						
Str 7	(-1)	Int	13	(+1)		10	(+0)
Dex 9	(+0)	Con	9	(+0)	Cha	15	(+1)
Hojcht	and We	icht					
	and we		<u>,</u>	TT 7 • 1			20.1
Height		163	3 cm	Weig	ht		56 kg
Traits							
Cautious/	Rash		11	Modest	/Proud		7
Peaceful/	Violent		12	Generou	us/Greed	0	6
Courageou Forgiving	,		8 14	Reveren Energet	t/Godles ic/Lazy	s	17 14
Honest/D			13		g/Suspici	ous	11
Loyal/Uni	reliable		8	Dogmat	ic/Open-	Minded	14
Weapo	n Maste	eries					
Club			/Iaste:	r	$1d6 \pm 5$	M - 1	d4 + 5
		1	10,500.	L	H		ario
Mace		S	killed	l	2d4		
Warhan	nmer	E	Basic		1d6		
Sling		E	Basic		1d4		
	al Skills						
Artillery						Int	13
Ceremo	v					Wis	10
Knowled	- · ·	~ /				Int	13
Languag	ge (Thya	atian)				Int	13
Languag	ge (Vats	ki/Vro	dniki)		Int	13
Skald						Int	13
Stealth						Dex	9
Survival	l (Forest)				Int	13
Survival	(Mount	tains)				Int	13

Equipment

Ring of Protection +1, Scroll of Cure Disease, Backpack, 2 Scroll of Bless, Potion of Invisibility, Scroll of Cure Light Wounds, Holy Water (Vial), Club, Shield +2, Holy Symbol, Potion of Flying, Mace, Potion of Human Control, Staff of Striking (20 charges), 2 Waterskin, Potion of Polymorph Self, Warhammer, Normal Rations, Sling +1, Leather armor +2, 2 Scroll of Protection from Evil, 1492 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Patiently practiced. Was widely praised for a small achievement.

Sir Dorar Songsmith Farinwarf

♂Lawful Dwarf 12(M), follower of	Heldann Sidhr	
	Death/	Par/ Breath	Rod
HP AC WR	Poison Wand	Stone Atks	Spell
47 -6 8	2 3	4 4	3
Ability Scores			
Str 8 (-1)	Int 10 (+0) Wis 12	(+0)
Dex 15 $(+1)$	Con 9 (+0	·	(+0)
Height and Weig	rht		
Height	117 cm Weig	;ht	75 kg
Traits Cautious/Rash	13 Modes	t/Proud	15
Peaceful/Violent		ous/Greedy	12
Courageous/Fearful		nt/Godless	13
Forgiving/Vengeful	-	tic/Lazy	12 8
Honest/Deceitful Loyal/Unreliable		ng/Suspicious tic/Open-Minded	0 12
	<u> </u>	, *	
Weapon Masteri	es		
Battle Axe	Expert	1d8 + 4	
Warhammer	Skilled	1d6+2	
Heavy Crossbow	Basic	2d4	
Light Crossbow	Basic	1d6	
Throwing Ham		1d4	
mer	- Dasie	104	
General Skills			
Caving		Wis	12
Craft (Metalsmith	1)	Int	10
Craft (Tinker)	-)	Int	10
Language (Denwa	(mf)	Int	$10 \\ 10$
	u1)		
Lip Reading		Int	10
Persuasion		Cha	11
Survival (Mounta	ins)	Int	10
Equipment			
Heavy Crossbow	v + 2, Ring of Pro	tection +3, Gr	ap-
pling Hook, O	il Flask, Battle	e Axe +2, Ba	ck-
pack, 2 Waters			
	, Throwing Han		

Human Control, Throwing Hammer, Normal Rations, Plate armor +2, Shield +2, Potion of Sight, Light Crossbow, 1213 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. For gave a miscreant who becomes a close friend.

Sir Dorisael

Noutral Flf L and 1	$10(\mathbf{F})$ fall	ower of	Lonno	1010			
σ Neutral Elf Lord 10(F), follower of Lornasen							
	Death/		Par/	Breath	Rod		
HP AC WR			Stone	Atks	Spell		
35 1 8	2	4	4	3	3		
Ability Scores							
	Int 13	(+1)	Wis	14	(+1)		
$\begin{bmatrix} \text{Str} & 13 & (+1) \\ \text{Dex} & 9 & (+0) \end{bmatrix}$	Con 12	(+1) (+0)	Cha	14 10	(+1) (+0)		
$\bigcup_{\text{Dex}} 9 (\pm 0)$	Coll 12	(+0)	Ulla	10	(+0)		
Height and Weig	ht						
Height	$158~\mathrm{cm}$	Weight		(61 kg		
		0					
Traits							
Cautious/Rash Peaceful/Violent	10 15	Modest/F Generous		<i>,</i>	7 8		
Courageous/Fearful	10	Reverent/			7		
Forgiving/Vengeful	8	Energetic	-		14		
Honest/Deceitful Loyal/Unreliable	10 12	Trusting/ Dogmatic			14 6		
		_					
Weapon Masterie	28						
Long Bow	Basic		.d6				
Long Bow Dagger	Basic Basic	1	.d4				
Long Bow Dagger Heavy Crossbow	Basic Basic Expert	; 2	d4 d6+2				
Long Bow Dagger	Basic Basic	; 2	.d4				
Long Bow Dagger Heavy Crossbow	Basic Basic Expert	1 ; 2 1	d4 d6+2				
Long Bow Dagger Heavy Crossbow Spear Short Bow	Basic Basic Expert Basic	1 ; 2 1	.d4 2d6+2 .d6				
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills	Basic Basic Expert Basic	1 ; 2 1	.d4 2d6+2 .d6	Con	12		
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills Endurance	Basic Basic Expert Basic	1 ; 2 1	.d4 2d6+2 .d6	Con Dex	12 9		
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills Endurance Hunting	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6				
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills Endurance	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6	Dex	9		
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills Endurance Hunting Knowledge (Histor	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6	Dex Int	9 13		
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills Endurance Hunting Knowledge (Histor Language (Foxfolk	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6	Dex Int Int	9 13 13 13		
Long Bow Dagger Heavy Crossbow Spear Short Bow General Skills Endurance Hunting Knowledge (Histor Language (Foxfolk Language (Shiye)	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6	Dex Int Int Int	9 13 13 13		
Long Bow Dagger Heavy Crossbow Spear Short Bow Ceneral Skills Endurance Hunting Knowledge (Histor Language (Foxfolk Language (Shiye) Singing	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6	Dex Int Int Int Cha	9 13 13 13 10		
Long Bow Dagger Heavy Crossbow Spear Short Bow Ceneral Skills Endurance Hunting Knowledge (Histor Language (Foxfolk Language (Shiye) Singing Stealth	Basic Basic Expert Basic Basic	1 ; 2 1	.d4 2d6+2 .d6	Dex Int Int Cha Dex	9 13 13 13 10 9		

Clothes, fine, Grappling Hook, Dagger, Spear, Short Bow, Shield +1, Potion of ESP, Backpack, 2 Waterskin, Long Bow, Clothes, extravagant, Normal Rations, Staff of Striking (20 charges), Plate armor, Heavy Crossbow, 479 gp, 0 sp.

Spellbook

Detect Magic, Sleep, Shield, Read Magic, Charm Person, Read Languages, Continual Light^{*}, ESP^{*}, Locate Object, Water Breathing, Lightning Bolt, Haste^{*}, Polymorph Self, Polymorph Other, Clothform, Passwall, Conjure Elemental

Life Experiences

Suffered from sheep pox. Was cheated by a fast-talking acquaintance.

Dame Doronanester	the Trus	tworth	у			
QLawful Elf Lord 10	O(L), follo	wer of	Philoso	phy of	Law	
	Death/		Par/	Breath	Rod	
HP AC WR	Poison	Wand	Stone	Atks	Spell	
35 2 5	2	4	4	3	3	
Ability Scores						
Str 7 (-1) I	nt 14	(+1)	Wis	9	(+0)	
	Con 9	(+0)	Cha	15	(+1)	
Height and Weig	ht					
Height	149 cm	Weigl	nt		47 kg	
Traits						
Cautious/Rash	14	Modest	/Proud		15	
Peaceful/Violent	15	Generou	us/Greed		15	
Courageous/Fearful Forgiving/Vengeful	14 14	Reveren Energet	t/Godles	s	11 10	
Honest/Deceitful	20		g/Suspici	ous	9	
Loyal/Unreliable	11		ic/Open-		15	
Weapon Masterie	es					
Pike	Skilled]	1d12+	-2		
Net	Skilled	1	Entan			
Long Bow	Basic	•	1d6	510		
Spear	Basic		1d6			
1 -						
Short Bow	Basic		1d6			
General Skills						
Bargaining				Cha	ı 15	
Craft (Leatherwor	ker)			Int	14	
Language (Leeha)				Int	14	
Language (Shiye)				Int	14	
Magic Lore				Int	14	
Music				Cha		
Nature Lore				Int		
Storytelling				Cha	15 I	
Equipment						
Pike, Grappling Hook, Net, Short Bow, Shield +1, Wand of Lightning (10 charges), Backpack, 2 Wa- terskin, Crystal Ball, Scroll of Fireball, Spear, 2 Potion of Healing, Normal Rations, Plate armor, Long Bow, 405 gp, 0 sp.						
Spellbook						
	A 1	τ		~	,	
Detect Magic,	Analyze	, vent	riloquis	m, R	ead	

Detect Magic, Analyze, Ventriloquism, Read Magic, Charm Person, Read Languages, Entangle, Knock, Invisibility, Invisibility 10' Radius, Dispel Magic, Lightning Bolt, Dimension Door, Clothform, Hallucinatory Terrain, Woodform, Cloudkill

Life Experiences

Enjoyed good health in youth. Is a veteran of a raid or small action, with little danger.

Lord Draugedidor

♂Neutral Elf Lord 10(L), follower of Lornasen Par/ Death/ Breath Rod HP \mathbf{AC} WR Poison Wand Stone Atks Spell 312724 3 3 4 Ability Scores Wis Str (+0)9 Int 13(+1)10(+0)Dex 13(+1)Con 9 (+0)Cha 10(+0)Height and Weight Height $157~\mathrm{cm}$ Weight 56 kg

Traits			
Cautious/Rash	8	Modest/Proud	8
Peaceful/Violent	6	Generous/Greedy	10
Courageous/Fearful	11	Reverent/Godless	14
Forgiving/Vengeful	10	Energetic/Lazy	7
Honest/Deceitful	14	Trusting/Suspicious	12
Loyal/Unreliable	6	Dogmatic/Open-Minded	8

Weapon Masteries	5	
Long Bow	Basic	1d6
Dagger	Skilled	1d6
Net	Basic	Entangle
Light Crossbow	Skilled	1d6+2
Long Sword	Basic	1d8

General Skills		
Animal Training	Wis	10
Hunting	\mathbf{Dex}	13
Language (Heldann Shepherd)	Int	13
Language (Leeha)	Int	13
Language (Shiye)	Int	13
Magic Lore	Int	13
Nature Lore	Int	13
Stealth	Dex	13

Equipment

Staff of Striking (20 charges), 3 Oil Flask, Shield, Tinderbox, Net +1, Backpack, 2 Waterskin, Mirror, Normal Rations, Long Sword, Dagger, Plate armor, Wand of Magic Missiles (10 charges), Long Bow, Light Crossbow, Lantern, 488 gp, 0 sp.

Spellbook

Detect Magic, Magic Missile, Ventriloquism, Read Magic, Floating Disc, Analyze, Detect Invisible, Continual Light*, ESP*, Dispel Magic, Create Air, Haste*, Growth of Plants*, Massmorph, Wizard Eye, Hold Monster*, Woodform

Life Experiences

Enjoyed good health in youth. Patiently practiced. Ignored a personal principle with disastrous results.

çNeutral Heldannio HP AC WF 29 1 4	Death/	-	ver of H Par/ Stone 12	leldanı Breath Atks 13	n Sidhr ^{Rod} ^{Spell} 14
29 1 4	10	11	12	13	14
Ability Scores					
Str 8 (-1)	Int 12	(+0)) Wis	11	(+0)
Dex 10 $(+0)$	$\begin{array}{c} \text{Int} & 12 \\ \text{Con} & 10 \end{array}$	()	/		(+0) (+0)
DCX 10 (10)		(10)		10	(10)
Height and Weig	ght				
Height	182 cm	Weig	ht		69 kg
Linoight	102 0111				00 118
Traits					
Cautious/Rash	8	Modest			15
Peaceful/Violent Courageous/Fearful	12 16		us/Greedy nt/Godles		11 15
Forgiving/Vengeful	9	Energet	ic/Lazy		6
Honest/Deceitful Loyal/Unreliable	14 14		g/Suspici cic/Open-		14 13
		8			
Weapon Master	ies				
Sling	Basic		1d4		
Long Bow	Basic		1d6		
Javelin	Basic		1d6		
Bolas	Basic		1d2		
Pole Axe	Basic		1d10		
Light Crossbow	Basic		1d6		
General Skills				Ŧ	10
Language (Alpha	,			Int	
Language (Helda	,			In	·
Language (Leeha)			Int	
Nature Lore				Int	t 12
Skald				Int	
Survival (Arctic)				Int	t 12
Equipment					
3 Oil Flask, Slin					
2 Waterskin, N					
Normal Ration	s, Plate a	rmor, 1	Long B	ow, L	ight

Life Experiences

Crossbow, Lantern, 752 gp, 0 sp.

Enjoyed good health in youth. Protected a friend from an attack.

Grand Knight Egon Adler ♂Neutral Heldannic Magic User 22, follower of Druidism Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks Spell 3562156 58 4 Ability Scores Str 11 (+0)Wis (+0)(+0)Int 9 9 Cha (+1) \mathbf{Dex} 14(+1) Con 6 (-1)13Height and Weight Height $184~\mathrm{cm}$ Weight 81 kg Traits Cautious/Rash Modest/Proud 13 10 Peaceful/Violent 8 Generous/Greedy $\overline{7}$ Courageous/Fearful 13Reverent/Godless 1412Forgiving/Vengeful 15Energetic/Lazy Honest/Deceitful Trusting/Suspicious 6 8 Loyal/Unreliable 15Dogmatic/Open-Minded 9 Weapon Masteries Net Grand Entangle Master Dagger Expert 2d4General Skills Alternate Magics 9 Int Art Wis 9 Clerical Magics Int 9 Knowledge (History) Int 9Language (Dunael) 9 Int Language (Heldannic) Int 9 9 Language (Thyatian) Int Language (Vatski/Vrodniki) Int 9 Magical Engineering Int 9 Mapping Int 9 Equipment Ring of Protection +2, Grappling Hook, Ring of Protection +4, 2 Scroll of Magic Missile, 2 Potion

Protection +4, 2 Scroll of Magic Missile, 2 Potion of ESP, Backpack, 2 Waterskin, Crystal Ball with clairaudience, Scroll of Fireball, Potion of Human Control, Potion of Flying, Net +1, Normal Rations, Potion of Healing, Wand of Lightning (10 charges), Dagger +1, Wand of Magic Missiles (10 charges), 3255 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Accidentally injured an innocent person.

♂Neutral He	eldanner	Druid 1	9, follo	wer of	Frey	
		Death/		$\operatorname{Par}/$	Breath	Rod
HP AC	WR	Poison	Wand	Stone	Atks	Spell
54 4	17	5	6	6	8	7
Ability So	rorog					
		Int	0 ()	0) W	Via E	(\mathbf{n})
Str 9 Dex 15	(+0)		9 (+ 5) (+ 5)	/	'is 5 ha 7	(-2) (-1)
Dex 15	(+1)		5 (+	I) (I	lia 1	(-1)
Height an	d Weig	ht				
Height		$181~{\rm cm}$	Weig	ht		79 kg
Traits						
Cautious/Ras	sh	6	Modest	/Proud		13
Peaceful/Viol		15		is/Greed		13
Courageous/H Forgiving/Ver		10 8		nt/Godle ic/Lazy	ss	$10 \\ 10$
Honest/Decei		14	-	g/Suspic	ious	13
Loyal/Unrelia	ıble	12	Dogmat	ic/Open	-Minded	10
Weapon I	Masterie	es				
Club		Basic		1d4		
Mace		Maste	r	2d4+4	4 A	
Warhamme	er	Basic		1d6		
Sling		Basic		1d4		
Staff		Basic		1d6		
General S	kills					
Animal Tra					Wis	6
Ceremony	0				Wis	5
Gain Trust					Cha	7
Knowledge	(Religi	on)			Int	9
Language (Heldan	ner)			Int	9
Read Rune	es				Int	9
Skald					Int	9
					Dex	15
Stealth					DUA	10

Equipment

Ring of Protection +1, Scroll of Cure Disease, Backpack, Scroll of Cure Light Wounds, Holy Water (Vial), Sling, Leather armor, Club, Holy Symbol, Potion of Flying, Rod of Dominion, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Warhammer +1, Scroll of Cure Serious Wounds, Shield, Mace +1, Scroll of Protection from Evil, Potion of Sight, Staff, 2167 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Got caught in a complicated lie.

Dame Ela the Duele	r nic Conall	
♀Lawful Dunael Kni	ght 26, follower of Mos	s Thyaticum
HP AC WR 61 -8 18	Death/Par/PoisonWandStone445	Breath Rod Atks Spell 4 5
Ability ScoresStr13 (+1)Dex17 (+2)	Int 10 (+0) W Con 8 (-1) Cl	fis 8 (-1) ha 6 (-1)
Height and Weigh Height	t 185 cm Weight	71 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	 Modest/Proud Generous/Greed Reverent/Godle Energetic/Lazy Trusting/Suspic Dogmatic/Open 	ss 16 10 ious 18
Weapon Masteries Spear Long Bow Battle Axe Blackjack Bolas Light Crossbow	S Skilled 1d6+2 Basic 1d6 Expert 1d8+4 Expert 1d4+1 Skilled 1d3 Basic 1d6	1
General Skills Endurance Language (Dunael) Language (Shiye) Navigation Quick Draw Snares Stealth Survival (Arctic) Survival (Mountain Survival (Ocean) Wrestling		Con 8 Int 10 Int 10 Int 10 Dex 17 Int 10 Dex 17 Int 10 Dex 17 Int 10 Int 10 Int 10 Int 10 Str 13
Backpack, Potion +2, Potion of Fly Light Crossbow - 2 Potion of ESP Potion of Polymo	on +2, 2 Ring of Prot of Invisibility, Bolas, ving, Grappling Hook, +1, Blackjack, Rod of , Plate armor +2, 2 orph Self, Normal Ratio , Long Bow, 3946 gp,	Battle Axe Shield +3, Dominion, Waterskin, ons, Spear,

Life Experiences

Enjoyed good health in youth. Was discouraged by poor luck.

\mathbf{d}	\mathbf{El}	d	\mathbf{ri}	lic	D]

d Eldrilior					
♂Neutral Alphatian D	ruid 32	, follow	er of I	Druidisr	n
	Death/		Par/	Breath	Rod
HP AC WR	Poison	Wand	Stone	Atks	Spell
62 -1 23	2	3	3	3	3
					=
Ability Scores					
Str 14 $(+1)$ In	t 7	(-1)	Wis	56	(-1)
Dex 10 $(+0)$ Co	on 11	(+0)	Cha	a 9	(+0)
Height and Weight					
Height 17	79 cm	Weigh	t	7	75 kg
Theita					
Traits Cautious/Rash	10	Modest/l	Proud		12
Peaceful/Violent		Generous		7	9
Courageous/Fearful		Reverent		s	12
Forgiving/Vengeful Honest/Deceitful		Energetic Trusting	, .	2116	12 10
Loyal/Unreliable		Dogmatio			6
Weapon Masteries					
Throwing Ham-	Grand		1d6+6	M - 1c	14+6
mer	Master		Η		
	Grand		1d8 + 7	А	
	Master				
General Skills					
Escape				Dex	10
Knowledge (Religion))			Int	7
Language (Alphatian				Int	7
Language (Denwarf)	/			Int	7
Language (Heldann S	Shepher	d)		Int	7
Language (Heldanner	-	,		Int	7
Nature Lore	,			Int	7
Signaling				Int	7
Stealth				Dex	10
Survival (Mountains)				Int	7
Survival (Plains)				Int	7
Veterinary Healing				Int	7
Fauinment					

Equipment

Ring of Protection +2, Ring of Protection +3, Grappling Hook, Staff of Striking (20 charges), Leather armor, Shield +1, Scroll of Dispel Evil, Backpack, 2 Waterskin, Ring of Three Wish, Holy Symbol, Scroll of Cure Light Wounds, Potion of Human Control, Throwing Hammer, Normal Rations, Staff +2, Potion of Super-Healing, Ring of Protection +1, Scroll of Bless, 2779 gp, 0 sp.

Life Experiences

Enjoyed good health in youth.

Sir Erling Fire-Eagle the Doubter ♂Lawful Foxfolk Shaman 35, follower of the Hawk spirit Death/ Par/ Breath Rod ΗP AC WR Spell Poison Wand Stone Atks 61-1 2722222Ability Scores Str (-2)Wis 11 (+0)Int 4 7 (-1)Dex 15(+1)Con 10(+0)Cha 13(+1)Height and Weight Height $143~{\rm cm}$ Weight 48 kg Traits Cautious/Rash 12 Modest/Proud 15Peaceful/Violent 13Generous/Greedy 9 Courageous/Fearful 13 Reverent/Godless 20 Forgiving/Vengeful 14Energetic/Lazy 13Honest/Deceitful Trusting/Suspicious 7 5Dogmatic/Open-Minded 13 Loyal/Unreliable 15Weapon Masteries Short Sword Basic 1d6Bastard Sword Basic 1d6+1/1d8+1Sling Grand 4d4 H - 1d10 + 2 MMaster 2d6+8 H - 2d4+8Long Sword Grand Master М General Skills Appraise Int 5Wis 7 Detect Deception Knowledge (Religion) Int 4 Language (Denwarf) Int 4 Language (Heldanner) Int 4 Magic Lore Int 4 Mapping Int 4 Nature Lore Int 4 Navigation Int 4 Read Runes Int 4 Stealth Dex 15Survival (Mountains) Int 4 Survival (Plains) 4 Int Int 4 Tracking Veterinary Healing Int 4 Equipment Ring of Protection +2, 2 Ring of Protection

Ring of Protection +2, 2 Ring of Protection +3, Ring of Protection +1, Ring of Protection +4, Backpack, Long Sword, Potion of Invisibility, Short Sword, War Horse (with saddle and saddle bags), Holy Water (Vial), Potion of Healing, Sling, Leather armor, 2 Potion of Flying, Garlic, Bastard Sword, Rod of Dominion, Potion of Human Control, 3 Oil Flask, Wolfsbane, Tinderbox, 2 Waterskin, Ring of Regeneration, Potion of Polymorph Self, Normal Rations, Lantern, Potion of Super-Healing, Mirror, 3080 gp, 0 sp.

Life Experiences

Suffered a minor injury to arm or leg. Showed a sincere effort in training. Defended the honor of a family member. Is a veteran of a raid or small

Countess Fergusa Wry-Mouth nic Crinan

çChaotic Dunael F Chaos	Fighter 34, foll	ower of F	Philosop	hy of
$\begin{bmatrix} HP & AC & WR \\ 105 & -4 & 20 \end{bmatrix}$	C Death/ Poison Wan 2 2	,	Breath Atks 2	Rod Spell 2
Ability ScoresStr10 (+0)Dex13 (+1)		-2) Wis -1) Cha		$^{+0)}_{+1)}$
Height and Weig Height		ight	6	ő kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	13 Gene 13 Rever 7 Energy 8 Trust	est/Proud rous/Greedy rent/Godless getic/Lazy ing/Suspicio natic/Open-M	bus	$9 \\ 9 \\ 9 \\ 6 \\ 3 \\ 10$
Weapon Masteri	es			
Lance	Basic	1d10		
Two Handee Sword	l Basic	1d10		
Rapier	Basic	2d4-1		
Long Bow	Basic	1d6		
Long Sword	Expert	2d8		
Halberd	Skilled	1d10+2	2	
Hand Axe	Basic	1d6		
Warhammer	Skilled	1d6+2		
Heavy Crossbow Staff	Skilled	2d6		
Stall	Basic	1d6		
General Skills				
Labor			Int	17
Language (Dunae	'		Int	16
Language (Heldar	- ,		Int	16
Language (Heldar Language (Mount	,		Int	16 16
Language (Mount Language (Shiye)	,		Int Int	$\begin{array}{c} 16 \\ 16 \end{array}$
Leadership			Cha	14
Military Tactics			Int	16
Pilot (Boat)			Int	16
Pilot (Galley)			Int	16
Quick Draw			Dex	13
			Dex	13
Riding			DUA	10
Riding Signaling Stealth			Int Dex	16

Equipment

Survival (Arctic)

Potion of Super-Healing, Ring of Protection +4, Clothes, fine, Backpack, Ring of Three Wish, Long Bow +1, 50' Rope, Two Handed Sword +1, Long Sword +1, Potion of Flying, Rapier, Grappling Hook, Shield +1, Halberd, Hand Axe, 2 Potion of Human Control, Potion of ESP, 2 Waterskin, Potion of Polymorph Self, Potion of Healing, Normal Rations, Warhammer +1, Heavy Crossbow, Lance +1, Ring of Protection +3, Ring of Regeneration, Plate armor +1, Staff, 3779 gp, 0 sp.

Gah-yah of the Sastses Chíze

♂Chaotic Mountain Rakasta Fighter 9, follower of Phi-

losophy		haos	i nak	asta	rigino	9, 10	nower	01	F III-
HP 33	$\begin{array}{c} \mathrm{AC} \\ 0 \end{array}$	$\frac{WR}{8}$, Po	eath/ bison 8	Wand 9	Par/ Stone 10	Breath Atks 11	\mathbf{S}	Rod pell 12
Abil	lity So	cores							
Str	9	(+0)	Int	13	(+1)) Wis	8	((-1)
Dex	14	(+1)	Con	8	(-1)) Cha	. 12	(-	+0)
Heig	ght an	d Weig	ht						
Heigh	-		196	cm	Weig	ht		87	kg
Trai Cautio	lUS ous/Ras	sh		7	Modest	/Proud			9
Peacef	ul/Viol	ent		7	Genero	us/Greed			9
	geous/H ing/Vei			$15 \\ 10$		nt/Godles ic/Lazy	s		$ \begin{array}{c} 10 \\ 4 \end{array} $
	t/Decei Unrelia			14 6		g/Suspici cic/Open-			$\frac{5}{9}$
				·	8	, o p			
	-	Masteri							
	e Axe			asic		1d8			
Two Swore		Handed	i Sk	illed		2d6+1			
Mace			Ba	asic		1d6			
Light	Cros	sbow	\mathbf{Sk}	illed	-	1d6+2			
Short	Bow		Ba	asic		1d6			
Gen	eral S	kills							
Intim							Str	•	9
Know	vledge	(Geolo	ogy)				Int		13
	Language (Mountain Rakasta) Int								13
	~	Vatski			,		Int		13
		Arctic)		,			Int		13
Survi	val (F	orest)					Int		13
Survi	val (C	Ocean)					Int		13

Equipment

Wrestling

Grappling Hook, Short Bow, Shield +1, Backpack, 2 Waterskin, 50' Rope, 2 Potion of Invisibility, Battle Axe, Light Crossbow +1, Mace, Two Handed Sword +1, Normal Rations, Plate armor, Potion of Flying, 963 gp, 0 sp.

 Str

9

Life Experiences

16

Int

Enjoyed good health in youth. Patiently practiced. Is a veteran of a raid or small action, with little danger.

Genilquil

♂Chaotic Elf 2, fol	llower of P	hilosopl	hy of C	Chaos	
	Death/		Par/	Breath	Rod
HP AC WI	R Poison	Wand	Stone	Atks	Spell
4 2 5	12	13	13	15	15
					\equiv
Ability Scores					
Str $16 (+2)$	Int 15	(+1)	Wis	15	(+1)
Dex 12 $(+0)$	Con 7	(-1)	Cha	13	(+1)
Height and Wei	ght				
Height	166 cm	Weigh	ıt		66 kg
Traits					
Cautious/Rash Peaceful/Violent	7 6	Modest/ Generou		17	1 8
Courageous/Fearful	11	Reverent			6
Forgiving/Vengeful	10	Energetic/Lazy			12
Honest/Deceitful Loyal/Unreliable	8	8 Trusting/Suspicious 6 Dogmatic/Open-Minded			14 14
Loyar/ emenable	0	Doginati	c/Open-	Minucu	
Weapon Master	ies				
Short Sword	Basic		1d6		
Long Sword	Basic		1d8		
Dagger	Basic		1d4		
Short Bow	Basic		1d6		
General Skills					
Language (Shiye)				Int	15
Language (Vatsk)		Int	15 15
		.)			
Magic Lore				Int	15
Nature Lore				Int	16
Tracking				Int	15
Treewalking				Dex	12
Fauinment					
Equipment					
3 Oil Flask,	Shield, S	Short B	low,]	Finderb	ox,
Backpack, 2 W	/		,		<i>,</i>
	, <u>,</u>	- ,	01		,

Spellbook

Lantern, 42 gp, 0 sp.

Detect Magic, Analyze, Sleep, Ventriloquism, Read Magic

Long Sword, Dagger, Plate armor, Short Sword,

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Ignored a personal principle with disastrous results.

Dame Gilfanster QLawful Elf Treekeeper 10(B), follower of Mos Thyaticum Death/ Par/ Breath Rod AC WR HP Poison Wand Stone Atks Spell 40 0 72 4 4 3 Ability Scores Str Int Wis 12(+0)11 (+0)15(+1)Dex 10(+0)Con 13(+1)Cha 6 Height and Weight Height $155~\mathrm{cm}$ Weight 46 kg Traits Cautious/Rash Peaceful/Violent Modest/Proud 11 Generous/Greedy 8 Courageous/Fearful 15Reverent/Godless Forgiving/Vengeful 11Energetic/Lazy Honest/Deceitful Trusting/Suspicious 18 Loyal/Unreliable 12Dogmatic/Open-Minded Weapon Masteries Short Sword Basic 1d62d4Dagger Expert Long Bow Basic 1d6Long Sword Basic 1d8

3

(-1)

11

13

15

11

10

18

General Skills		
Craft (Bowmaker)	Int	15
Language (Shiye)	Int	15
Nature Lore	Int	15
Persuasion	Cha	7
Riding	Dex	10
Singing	Cha	6
Tracking	Int	15
Treewalking	Dex	10

Equipment

Ring of Protection +1, Short Sword +1, Backpack, Long Sword, Potion of Invisibility, Potion of Flying, Shield +1, Scroll of Portals, Scroll of Fireball, 3 Oil Flask, Tinderbox, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Plate armor, Mule with saddle bags, Lantern, Wand of Illusions (10 charges), Dagger, Mirror, Long Bow, 692 gp, 0 sp.

Spellbook

Detect Magic, Read Languages, Hold Portal, Shield, Read Magic, Analyze, Phantasmal Force, ESP*, Detect Evil, Fireball, Clairvoyance, Protection from Evil 10' Radius, Charm Monster, Wizard Eye, Clothform, Teleport, Cloudkill

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Was mocked for timid behaviour.

HP AC WI	R Death/ Poison Wa		Breath Atks	Rod Spell
26 2 7	2 4	4	3	3
Ability Scores				
Str 15 (+1)	,	+0) Wis	12 (+0)
Dex 7 (-1)	Con 8	(-1) Cha	a 13 (+1)
Height and Weight	ght			
Height	164 cm W	eight	6	0 kg
Traits				
Cautious/Rash		lest/Proud erous/Greedy		$\frac{1}{7}$
Peaceful/Violent Courageous/Fearful	s	10		
Forgiving/Vengeful		9		
Honest/Deceitful Loyal/Unreliable		ting/Suspicionatic/Open-		$9 \\ 13$
Loyal/ emenable	0 D0g	mane/open-	Millaca	10
Weapon Master	ies			
Net	Basic	Entan	gle	
Dagger	Basic	1d4	0	
Short Sword	Basic	1d6		
	Expert	1d10+	-2	
Long Bow	Expert	1d10+	-2	
	Expert	1d10+	-2	
Long Bow General Skills	Expert	1d10+	-2 Int	11
Long Bow General Skills Artillery		1d10+		11 11
Long Bow General Skills Artillery Language (Dunad	el)	1d10+	Int Int	11
Long Bow General Skills Artillery Language (Dunad Language (Helda	el) nnic)	1d10+	Int Int Int	11 11
Long Bow General Skills Artillery Language (Dunad Language (Helda Language (Shiye)	el) nnic)	1d10+	Int Int Int Int	11 11 11
Long Bow General Skills Artillery Language (Dunad Language (Helda Language (Shiye) Nature Lore	el) nnic)	1d10+	Int Int Int Int	11 11 11 11
Long Bow General Skills Artillery Language (Dunae Language (Helda Language (Shiye) Nature Lore Snares	el) nnic)	1d10+	Int Int Int Int Int	11 11 11 11 11
Long Bow General Skills Artillery Language (Dunad Language (Helda Language (Shiye) Nature Lore	el) nnic)	1d10+	Int Int Int Int	11 11 11 11
Long Bow General Skills Artillery Language (Dunae Language (Helda Language (Shiye) Nature Lore Snares	el) nnic)	1d10+	Int Int Int Int Int	11 11 11 11 11

Grappling Hook, Dagger, Scroll of Magic Missile, Shield +1, Potion of ESP, Backpack, 2 Waterskin, Crystal Ball with clairaudience, Scroll of Fireball, Long Bow +1, Potion of Human Control, Net +1, Normal Rations, Plate armor, Potion of Healing, Short Sword, Potion of Super-Healing, 532 gp, 0 sp.

$\operatorname{Spellbook}$

Detect Magic, Hold Portal, Read Magic, Light^{*}, Sleep, Read Languages, Levitate, Phantasmal Force, Detect Evil, Protection from Normal Missiles, Dispel Magic, Water Breathing, Ice Storm/Wall of Ice, Polymorph Self, Polymorph Other, Wall of Stone, Feeblemind

Life Experiences

Enjoyed good health in youth. Suffered a training accident. Was widely praised for a small achievement.

Count Gilfiric the Slender

 $_{\ensuremath{\mathcal{O}}\xspace}^{*}\ensuremath{\mathrm{Chaotic}}$ Elf Treekeeper 10(M), follower of Philosophy of Chaos

Chaos									
				Death/		Par/	Breath	Roo	d
HP	AC	WR	,	Poison	Wand	Stone	Atks	Spe	11
28	-1	9		2	4	4	3	3	J
	ity So								
Str	9	(+0)	In		(+0)			(+1)	1
Dex	16	(+2)	С	on 12	(+0)) Cha	. 13	(+1)	.)]
TT ·	1.	1 337 •	1.						
~	-	id Weig							
Heigh	ıt		16	50 cm	Weig	ht		56 k	g
Trai	ta —								
Cautio		^s h		6	Modest	/Proud		1	.1
Peacefu				8	,	is/Greed	у		5
Courag				10		t/Godles	s		.0
-	Forgiving/Vengeful8Energetic/LazyHonest/Deceitful14Trusting/Suspicious								8 6
Loyal/				13		ic/Open-			6
Wea	pon l	Masteri	es						
Warh	amm	er		Skilled		1d6+2	}		
Long	Bow			Basic		1d6			
Dagg				Skilled		1d6			
Short		rd		Basic		1d6			
Long	Swor	d		Basic		1d8			
Gen	eral S	skills							
Endu	rance						Cor	n 1	2
Know	ledge	e (Histo	ry)				Int	1	1
Langu	uage ((Shiye)					Int	1	1
Magio	c Lore	Э					Int	1	1
Story	telling	g					Cha	1 I	3
Survi	val (F	Forest)					Int	1	1
Treew							Dex	1	e
	aikin	g					Dex	: 1	υI

Equipment

Wand of Illusions (10 charges), Crystal Ball, Grappling Hook, Shield +1, Backpack, 2 Waterskin, Potion of Invisibility, Dagger +2, Scroll of Sleep, Potion of Healing, Warhammer, Normal Rations, Long Sword, Plate armor, Potion of Sight, Long Bow, Short Sword, 2 Wand of Magic Missiles (10 charges), 1022 gp, 0 sp.

Spellbook

Detect Magic, Light^{*}, Hold Portal, Read Magic, Charm Person, Protection from Evil, Web, Phantasmal Force, ESP^{*}, Water Breathing, Lightning Bolt, Clairvoyance, Confusion, Dimension Door, Remove Curse^{*}, Feeblemind, Cloudkill

Life Experiences

Enjoyed good health in youth. Got caught in a complicated lie. Is a veteran of a raid or small action, with little danger.

Sir Gleb Sudimirovicl	n				
♂Lawful Vatski/Vrod	lniki Kn	ight 11,	follow	er of O	din
$\begin{array}{ c c c c } HP & AC & WR \\ 45 & -4 & 7 \end{array}$	Death/ Poison 6	Wand 7	Par/ Stone 8	Breath Atks 9	Rod Spell 10
	nt 8 Con 11	(-1) (+0)	Wis Cha	10 6	(+0) (-1)
Height and Weight Height	t 182 cm	Weigh	t	8	80 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	$7 \\ 10 \\ 20 \\ 7 \\ 16 \\ 15$	Modest/I Generous Reverent Energetic Trusting/ Dogmatic	/Greedy /Godless :/Lazy /Suspicio	s	$14 \\ 12 \\ 9 \\ 12 \\ 16 \\ 13$
Weapon Masteries					
Rapier Net Halberd Short Bow	Basic Basic Skilled Expert	-	2d4-1 Entang 1d10+: 1d6+2		
General Skills Clerical Magics Language (Heldann Language (Vatski/V Military Tactics Navigation Survival (Mountain Survival (Ocean)	/rodniki)	/		In In In In In In	t 8 t 8 t 8 t 8 t 8 t 8
Equipment					
Ring of Protectio +1, Shield, Short terskin, Ring of P ibility, Ring of P Control, Potion of tions, Plate armo sp.	Bow, N Protection rotection of Flying	et $+1$, H on $+1$, n $+3$, P c, Halbe	Backpa Potion otion o erd, No	ck, 2 V of Inv of Hum ormal I	Va- ⁄is- nan Ra-
Life Experiences					
Enjoyed good hea teacher. Was hum					

Is a veteran of a raid or small action, survived

uninjured.

Light Crossbow Basic 1d6Long Sword Basic 1d8General Skills Appraise Int Craft (Miner) Int Knowledge (History) Int Language (Denwarf) Int Language (Thyatian) Int Language (Vatski/Vrodniki) Int Equipment

Shield +1, Backpack, 2 Waterskin, Holy Water (Vial), Battle Axe, Warhammer +1, Normal Rations, Long Sword, Plate armor, Heavy Crossbow, Light Crossbow, 864 gp, 0 sp.

Life Experiences

Gloia Belfiawarf

 \mathbf{AC}

1

Ability Scores

14

10

Height and Weight

ΗP

35

 Str

Dex

Height

Traits Cautious/Rash

Peaceful/Violent

Courageous/Fearful

Forgiving/Vengeful

Honest/Deceitful

Loyal/Unreliable

Battle Axe

Warhammer

Heavy Crossbow

Weapon Masteries

QNeutral Dwarf Cleric 8, follower of Druidism

Int

 Con

 $127~{\rm cm}$

9

8

6

13

6

10

Skilled

Skilled

Basic

WR

7

(+1)

(+0)

Death/

4

Poison Wand

9

9

5

(+0)

(+0)

Weight

Modest/Proud

Generous/Greedy

Reverent/Godless

Trusting/Suspicious

Dogmatic/Open-Minded

1d8 + 2

2d6

1d6

Energetic/Lazy

Par/

Stone

6

Wis

Cha

Rod

Spell

6

(+0)

(+0)

82 kg

12

10

15

6

 $\overline{7}$

15

9

9

9

9

9

9

Breath

Atks

7

9

10

Suffered an injury affecting breathing or digestion.

Unaoti	c Dy	warf	12(E)), follow	er of V			
HP	AC	c v	VR	Death/ Poison	Wand	Par/ Stone	Breath Atks	Rod Spell
67	0		5	2	3	4	4	3
Abili	ty S	cores	5					
Str	6	(-1)	Int	10	(+0)	Wis	9	(+0)
Dex	4	(-2)	Co	n 17	(+2)	Cha	11	(+0)
Heig	ht ai	nd W	eight					
Heigh	t		1	$19~\mathrm{cm}$	Weigl	nt		70 kg
Trait	s							
Cautiou Peacefu				10 10	Modest	/Proud us/Greed	lv	5 9
Courage	eous/	Fearfu		6	Reveren	t'Godle	•	8
Forgivin Honest			l	9 8		ic/Lazy g/Suspic	ious	$9 \\ 7$
Loyal/U				7		<i>.</i>	-Minded	
Weaj	pon	Mast	eries					
Battle	Axe	е		Basic		1d8		
Pole A	Axe			Basic		1d10		
Warha	amm	\mathbf{er}		Basic		1d6		
Light	Cros	ssbov	V	Master	-	1d8+6 M	6 H – 1	d4+6
Gene	rold	Տեյր						
Alertr		JKIIIS					Dex	: 4
Craft		her)					Int	10
Know	`		rolog	7)			Int	10
Langu	-			,			Int	10
Langu	-			,			Int	10
Navig	-)				Int	10
Stealt		-					Dex	-
Equ	inme	ent						
	-							
3 O	il Fl kpac Polyn ssbov	lask, k, 2 morp w +1	Shie Wate h Se , Pot	ion +2, Id, Tinderskin, I If, Mirn ion of I Pole Axe	derbox, Plate a cor, Ba Flying,	Potio rmor 4 attle A Norma	n of E ⊢1, Pot Axe, Li al Ratio	SP, tion ght ons,
of I Cros	ham							
of H Cros War		erier	ices					

Sir Grani Smooth-Tongue Glumsson ♂ Chaotic Heldanner Bard 22, follower of Loki Death/ Par/ Breath Rod ΗP AC WR Spell Poison Wand Stone Atks 645194 56 54 Ability Scores Wis Str 11 (+0)Int 13(+1)8 (-1)(+0)17Cha 9 Dex 13(+1)Con (+2)Height and Weight Height $175~\mathrm{cm}$ Weight 78 kg Traits Cautious/Rash 14 Modest/Proud 5Peaceful/Violent 6 Generous/Greedy 10Courageous/Fearful 14Reverent/Godless 9 11 Forgiving/Vengeful $\mathbf{6}$ Energetic/Lazy Honest/Deceitful Trusting/Suspicious 1 5Loyal/Unreliable Dogmatic/Open-Minded 8 14 Weapon Masteries Long Sword Basic 1d8Dagger Skilled 1d6Short Bow Grand 1d10+8Μ Master 1d6+7 H General Skills Animal Training Wis 8 13Appraise Int Deceive Cha 9Gain Trust Cha 9 Intimidate Str 11 Knowledge (History) 13Int Knowledge (Religion) Int 13Language (Heldanner) Int 13Navigation Int 13Persuasion Cha 9 Survival (Ocean) Int 13Equipment Scroll of Cure Disease, Backpack, Long Sword +2,

Scroll of Cure Disease, Backpack, Long Sword +2, Wand of Cold (10 charges), Scroll of Sleep, Scroll of Web, Scroll of Fireball, Wand of Magic Missiles (10 charges), 3 Oil Flask, Short Bow, Tinderbox, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Dagger, Lantern, Wand of Illusions (10 charges), Scroll of Cure Serious Wounds, Scroll of Magic Missile, Thieves' Tools, Leather armor +1, Mirror, Wand of Lightning (10 charges), Potion of Sight, 1194 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Was humiliated and thrashed by a bully.

Jarl Gydi Gillisdottir

QNeutral H	Ieldannei	r Druid 1	5, follow	ver of F	reyja			
		Death/	/	Par/	Breath	Rod		
HP A	C WR	Poison	Wand	Stone	Atks	Spell		
28 3	3 13	6	7	8	10	9		
A 1 -11-1	R							
Ability			((
Str 7	(-1)	Int 10	(.)			(+1)		
Dex 11	(+0)	Con 7	(-1)	Cha	. 11	(+0)		
Height a	and Weig	ght						
Height		$170~{\rm cm}$	Weigł	nt		69 kg		
Traits Cautious/F	lash	9	Modest/	Proud		7		
Peaceful/V	iolent	16	Generou	s/Greed		13		
Courageous Forgiving /	'	13 9		t/Godles	s	18 8		
Forgiving/Vengeful9Energetic/Lazy8Honest/Deceitful14Trusting/Suspicious6								
Loyal/Unre	eliable	10	Dogmat	ic/Open-	Minded	10		
Weapor	ı Masteri	es						
Mace		Maste	er	2d4 + 4	A			
Throwing	g Ham	- Skille	d	1d4 + 2				
mer								
Sling		Basic		1d4				
General	Skille							
Detect D					Wis	14		
Disguise	ccoption				Int	10		
Gain Tru	ist				Cha			
Language		nner)			Int	10		
Muscle	(- /			Str	7		
Stealth					Dex	11		
Survival	(Mounta	ins)			Int	10		
Survival		/			Int	10		
	· /							
Equipn	nent							

Throwing Hammer +1, Shield +2, Scroll of Cure Serious Wounds, Sling, Ring of Protection +4, Backpack, 2 Waterskin, 2 Scroll of Dispel Evil, Holy Symbol, Potion of Flying, Mace, Normal Rations, Leather armor +1, 2 Scroll of Protection from Evil, Holy Water (Vial), 946 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Was cheated by a fast-talking acquaintance.

Matriarch Halldis the Fool Thjostolfsdottir QLawful Heldanner Cleric 27, follower of Heldann Sidhr Death/ Par/ Breath Rod ΗP AC WR Spell Poison Wand Atks Stone 45-3 163 4 4 4 4 Ability Scores Str (-2)9 (+0)Int 10 (+0)Wis 4 (+0)Dex 12(+0)Con 8 (-1)Cha 9 Height and Weight Height $187~\mathrm{cm}$ Weight 78 kg Traits Cautious/Rash 8 Modest/Proud 17Peaceful/Violent 14Generous/Greedy 16Reverent/Godless Courageous/Fearful 18 1914Forgiving/Vengeful 12Energetic/Lazy Honest/Deceitful Trusting/Suspicious 14 10 Dogmatic/Open-Minded Loyal/Unreliable 209 Weapon Masteries Club Expert 1d6 + 3Mace Grand 2d4 + 6 AMaster Warhammer Expert 1d8 + 2General Skills Detect Deception Wis 4 Knowledge (History) Int 10Knowledge (Religion) Int 10 Language (Heldanner) Int 10 Language (Leeha) Int 10 Language (Shiye) 10 Int Language (Snoutzer) Int 10Language (Vatski/Vrodniki) Int 10Wis Law and Justice 4Read Runes Int 11 Skald 10 Int Equipment

Rod of Dominion, Ring of Protection +3, Ring of Protection +1, Staff of Striking (20 charges), Shield, Club, Plate armor +1, Backpack, 2 Waterskin, Wineskin, Holy Symbol, Potion of Invisibility, Mace, Warhammer, Normal Rations, Scroll of Cure Serious Wounds, Holy Water (Vial), 2823 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Accidentally injured an innocent person.

Halveig	Thorg ilss dott ir
---------	--------------------

marverg 1	norgusso	OttIF							
QNeutral	Heldann	Shepherd	Druid 7	, follov	ver of 2	Zirchev			
Death/ Par/ Breath Rod									
HP A	AC W	R Poison	Wand	Stone	Atks	Spell			
22	5 12	2 9	10	12	14	13			
Ability	Scores								
Str 17	<i>(</i>)	Int 13	3 (+1)) Wis	16	(+2)			
Dex 11			7 (-1)		-	(+2) $(+1)$			
	I (+0)	Coll	(-1)		10	(+1)			
Height	and Wei	$_{\mathrm{ght}}$							
Height		181 cm	Weigl	nt		74 kg			
Traits	Bash	6	Modest	/Proud		15			
Cautious/Rash 6 Modest/Proud Peaceful/Violent 8 Generous/Greedy									
Courageous/Fearful 7 Reverent/Godless									
Forgiving/Vengeful15Energetic/LazyHonest/Deceitful10Trusting/Suspicious									
Loyal/Uni		9		ic/Open-		13 6			
		•							
	on Master			4.14					
Club		Basic	1	1d4					
Mace		Skille	d	2d4					
Staff		Basic		1d6					
Genera	al Skills								
Languag	ge (Duna	el)			In	t 13			
Languag	ge (Helda	(inner)			In	t 13			
Languag	ge (Snout	zer)			In	t 13			
Nature		,			In	t 13			
Survival	l (Mounta	ains)			In	t 13			
	(Plains)	,			In	t 13			
Tracking	````				In	t 13			
Veterina	ary Heali	ng			In	t 13			
Equip	ment								
	_								

Clothes, fine, Grappling Hook, Oil Flask, Wolfsbane, Leather armor, Club, Backpack, 2 Waterskin, Holy Symbol, Tinderbox, Mace, Potion of Healing, Normal Rations, Shield +1, Mule with saddle bags, Staff, 595 gp, 0 sp.

Life Experiences

Enjoyed good health in youth.

Harek Sigredsson

♂Chaotic Heldanner Fighter 8, follower of Hel

189 cm

			Dea	th/		$\operatorname{Par}/$	Breath	Rod		
HP	AC	WR	Poi	son	Wand	Stone	Atks	Spell		
34	1	6	8		9	10	11	12		
Abi	lity Se	cores								
Str	12	(+0) 1	Int	7	(-1)) Wis	8	(-1)		
Dex	10	(+0)		10	(+0)) Cha	14	(+1)		
Heig	Height and Weight									

Height

Traits			
Cautious/Rash	4	Modest/Proud	9
Peaceful/Violent	14	Generous/Greedy	11
Courageous/Fearful	16	Reverent/Godless	7
Forgiving/Vengeful	10	Energetic/Lazy	12
Honest/Deceitful	11	Trusting/Suspicious	6
Loyal/Unreliable	8	Dogmatic/Open-Minded	10

Weight

80 kg

Weapon	Masteries			
Two	Handed	Basic	1d10	
Sword				
Sling		Basic	1d4	
Pole Axe		Basic	1d10	
Blackjack		Basic	1d2	
Hand Axe		Basic	1d6	
Throwing	Ham-	Basic	1d4	
mer				

General Skills		
Craft (Ship Building)	Int	7
Language (Foxfolk)	Int	8
Language (Heldanner)	Int	7
Stealth	Dex	10
Survival (Forest)	Int	7
Survival (Plains)	Int	7

Equipment

Wolfsbane, Two Handed Sword, Sling, Pole Axe, Shield +1, Backpack, 2 Waterskin, Hand Axe +1, Blackjack, Normal Rations, Plate armor, Holy Water (Vial), Throwing Hammer, 1047 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Lost several opportunities through esitation.

Lady Helga Bodvarsdottir

Halli	Shepherd Thief	22, follower	of Skauf-
HP AC WI 53 4 19	ronoon wand	Par/ Brea Stone Atks 4 6	
Ability ScoresStr14Dex11(+0)	Int 11 (+ Con 12 (+	,	()
Height and Wei Height	ght 178 cm Wei	ght	76 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	9 Gener 9 Rever 8 Energ 1 Trusti	st/Proud ous/Greedy ent/Godless etic/Lazy ng/Suspicious atic/Open-Mind	$\begin{array}{c} 7\\11\\4\\4\\8\\ed&3\end{array}$
Weapon Master	ries		
Short Sword Blackjack	Skilled Master	1d6+2 1d4+3 H - M	1d6+1
Light Crossbow	Expert	1d6+4	
General Skills			
		Ir	nt 11
Appraise		11.	
		Ir	
Appraise		Ir	
Appraise Disguise		Ir	nt 11 ex 11
Appraise Disguise Hunting	nner)	Ir. D	nt 11 ex 11 or 14
Appraise Disguise Hunting Intimidate	/	Ir D St	ex 11 ex 11 er 14 et 11
Appraise Disguise Hunting Intimidate Language (Helda)	Ir D St Ir Ir Ir	11 ex 11 tr 14 tr 14 tt 11 tt 11 tt 11 tt 11
Appraise Disguise Hunting Intimidate Language (Helda Language (Shiye)	Ir D St Ir Ir Ir	at 11 ex 11 or 14 at 11 at 11
Appraise Disguise Hunting Intimidate Language (Helda Language (Shiye Language (Snot) zzer)	Ir D St Ir Ir Ir	at 11 ex 11 cr 14 at 11 at 11 at 11 ha 15
Appraise Disguise Hunting Intimidate Language (Helda Language (Shiye Language (Snout) zzer)	Ir D St Ir Ir Ir C	11 ex 11 ha 15 ex 11

Equipment

Scroll of Web, Grappling Hook, Scroll of Cure Serious Wounds, Leather armor, Scroll of Cure Light Wounds, Backpack, 2 Waterskin, Ring of Three Wish, Crystal Ball with clairaudience, Thieves' Tools, Potion of Healing, Blackjack, Normal Rations, Short Sword, Ring of Protection +3, Potion of Sight, Light Crossbow, Wand of Magic Missiles (10 charges), 965 gp, 0 sp.

Life Experiences

Had a very serious accident. Was betrayed by a close friend.

QLawful Heldannic Fighter 4, follower of Heldann Sidhr Death/ ΗP AC WR Poison Wand 13 $\mathbf{2}$ 4 1011 А

Abi	lity S	cores						
Str	9	(+0)	Int	13	(+1)	Wis	10	(+0)
\mathbf{Dex}	10	(+0)	Con	15	(+1)	Cha	7	(-1)
TT .: .	1.	1 3 3 7 .	1.					

Weight

Par/

 Stone

12

Breath

Atks

13

Rod

Spell

14

70 kg

Height and Weight

Helmine Vogel

Traits			
Cautious/Rash	10	Modest/Proud	14
Peaceful/Violent	14	Generous/Greedy	12
Courageous/Fearful	15	Reverent/Godless	17
Forgiving/Vengeful	15	Energetic/Lazy	11
Honest/Deceitful	17	Trusting/Suspicious	7
Loyal/Unreliable	18	Dogmatic/Open-Minded	11

 $174~{\rm cm}$

Weapon	Masteries			·
Two	Handed	Skilled	2d6+1	
Sword				
Javelin		Basic	1d6	
Pole Axe		Basic	1d10	
Hand Ax	е	Basic	1d6	

General Skills		
Language (Heldannic)	Int	13
Leadership	Cha	7
Pilot (Boat)	Int	13
Pilot (Sailing Ship)	Int	13
Snares	Int	13
Survival (Forest)	Int	13

Equipment

Two Handed Sword, Grappling Hook, Shield, Hand Axe, Backpack, 2 Waterskin, Javelin, Normal Rations, Plate armor, Pole Axe, 308 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Accidentally injured an innocent person.

d Hjort Eagle-Ash t	he Broad-	Should	ered		
♂Neutral Foxfolk D	ruid 33, fo	ollower	of Frey	7	
$\begin{bmatrix} HP & AC & WR \\ 57 & 3 & 26 \end{bmatrix}$	Death/ Poison 2	Wand 2	Par/ Stone 2	Breath Atks 2	Rod Spell 2
Ability Scores					
	Int 3 Con 11	(-3) (+0)	Wis Cha	4 14	(-2) (+1)
		(10)			(+ - /
Height and Weigh		Wainh	1		59 lan
Height	$155 \mathrm{~cm}$	Weigh	lt		53 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	13 11 7 15	Modest/ Generous Reverent Energeti Trusting Dogmati	s/Greedy c/Godless c/Lazy /Suspicio	s ous	$10 \\ 14 \\ 13 \\ 6 \\ 4 \\ 12$
Weapon Masterie	s				
Club	Expert		1d6 + 3		
Warhammer	Expert		1d8 + 2		
Throwing Ham- mer	Basic		1d4		
Sling	Skilled		1d6		
Staff	Master		1d8 + 5	А	
General Skills					
Detect Deception				Wis	4
Gain Trust				Cha	14 i u
Knowledge (Religie	on)			Int	3
Language (Heldan	ner)			Int	3
Language (Leeha)				Int	3
Language (Shiye)				Int	3
Read Runes				Int	3
Skald				Int	3
Stealth				Dex	13
Survival (Forest)				Int	3
Survival (Mountain	ns)			Int	3
Tracking	,			Int	3
Treewalking				Dex	-
Veterinary Healing	5			Int	3
Equipment					
Backpack. Poti	on of I	nvisibil	ity F		Wa_

Backpack, Potion of Invisibility, Holy Water (Vial), Throwing Hammer +1, Club +1, Holy Symbol, Garlic, Snake Staff, 2 Waterskin, Warhammer, Normal Rations, Scroll of Cure Serious Wounds, Sling +1, Potion of Super-Healing, Staff of Healing (20 charges), Shield +1, Leather armor +1, Scroll of Protection from Evil, Staff, 4173 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Defended the honor of a family member.

♂Neutral Snout	♂Neutral Snoutzer Thief 5, follower of Skuld								
$\begin{bmatrix} HP & AC \\ 10 & 7 \end{bmatrix}$		Death/ Poison 11	Wand 12	Par/ Stone 11	Breath Atks 14	Rod Spell 13			
Ability Score Str 12 (+ Dex 9 (+	0) Int	10 n 8	(+0) (-1)	Wis Cha	3 10	(-3) (+0)			
Height and V Height		i cm	Weigh	nt		58 kg			
Traits Cautious/Rash Peaceful/Violent Courageous/Fear Forgiving/Vengef Honest/Deceitful Loyal/Unreliable		8 10 14 13 12 8	Modest/ Generou Reverent Energeti Trusting Dogmati	s/Greedy c/Godles c/Lazy /Suspicio	s ous	8 10 12 12 7 13			
Weapon Mas Whip Short Bow	Ε			$1d2\\1d6+2$					
Language (He Language (He Language (Le Language (Me	Short BowSkilled1d6+2General SkillsIntLanguage (Heldanner)IntLanguage (Heldanner)IntLanguage (Leeha)IntLanguage (Mountain Rakasta)IntLanguage (Vatski/Vrodniki)IntSnaresInt								

Equipment

Hrapp Hasteinsson

Grappling Hook, Leather armor, Backpack, 2 Waterskin, Short Bow, Thieves' Tools, Normal Rations, Potion of Sight, Whip, 477 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Was be trayed by a close friend.

Hroald Eldgrimsson

	VR P	eath/ oison 11	Wand 12	Par/ Stone 11	Breath Atks 14	Rod Spell 12
Ability Scores						
Str 8 (-1)	Int	12	(+0)	Wis	11	(+0)
Dex 8 (-1)	Con	12	(+0)	Cha	16	(+2)
Height and W	eight					
Height	162	cm	Weigl	nt		67 kg
Theite						
Traits Cautious/Rash		15	Modest	/Proud		10
Peaceful/Violent		9		is/Greed	у	7
Courageous/Fearful		12		t/Godles	s	7
Forgiving/Vengeful Honest/Deceitful		$12 \\ 11$	Energet	ıc/Lazy g/Suspici	0115	$\frac{13}{2}$
Loyal/Unreliable		13	Dogmat			13
		10	Doginat	ic/Open-	minded	15
Woonon Most	omiog	10	Doginat	ic/Open-	milded	15
Weapon Maste						13
Net	SI	killed		Entan		13
Net Dagger	SI B	killed asic		Entang 1d4		13
Net	SI B	killed		Entan		13
Net Dagger	SI B	killed asic		Entang 1d4		13
Net Dagger Staff	SI B	killed asic		Entang 1d4		13
Net Dagger Staff General Skills	SI B	killed asic		Entang 1d4	gle	12
Net Dagger Staff General Skills Alchemy Art	SI B B	killed asic		Entang 1d4	gle Int	12
Net Dagger Staff General Skills Alchemy Art Language (Dun	SI B B ael)	killed asic		Entang 1d4	gle Int Wis	12 5 11 12
Net Dagger Staff General Skills Alchemy Art Language (Dun Language (Held	SI B B ael) lanner)	killed asic		Entang 1d4	gle Int Wis Int Int	$ \begin{array}{c} 12 \\ 5 \\ 11 \\ 12 \\ 12 \end{array} $
Net Dagger Staff General Skills Alchemy Art Language (Dun Language (Held Language (Held	SI B B lanner) lannic)	killed asic		Entang 1d4	gle Int Wis Int Int Int	12 5 11 12 12 12
Net Dagger Staff General Skills Alchemy Art Language (Dun Language (Held Planar Geograp	SI B B lanner) lannic)	killed asic		Entang 1d4	gle Int Wis Int Int Int Int	$ \begin{array}{c} 12\\ 11\\ 12\\ 12\\ 12\\ 12\\ 12\\ 12\\ \end{array} $
Net Dagger Staff General Skills Alchemy Art Language (Dun Language (Held Language (Held	SI B B lanner) lannic)	killed asic		Entang 1d4	gle Int Wis Int Int Int	12 5 11 12 12 12

dle, Backpack, 2 Waterskin, Clothes, middle class, Normal Rations, Net, Holy Water (Vial), Staff, 360 gp, 0 sp.

$\operatorname{Spellbook}$

Detect Magic, Read Languages, Shield, Ventriloquism, Read Magic, Entangle, Web, Dispel Magic, Protection from Evil 10' Radius

Life Experiences

Enjoyed good health in youth.

Dame Ingigred Thorgestsdottir the Good

⊋Lawful Heldann S	hepherd I	Paladin 33	3, follo	ower of	Odin
	Death/	I	Par/	Breath	Rod
HP AC WR			Stone	Atks	Spell
97 -7 19	3	3	3	2	3
Ability Scores					
Str 10 $(+0)$	Int 13	(+1)	Wis	11	(+0)
Dex 11 $(+0)$	Con 14	(+1)	Cha	11	(+0)
Height and Weig	rbt				
Height and Weig Height	166 cm	Weight		6	53 kg
	100 CIII	weight		(JJ Kg
Traits					
Cautious/Rash	14	Modest/P			8
Peaceful/Violent Courageous/Fearful	13 17	Generous/ Reverent/			17 17
Forgiving/Vengeful	16	Energetic/		U.	17 14
Honest/Deceitful	13	Trusting/S	-		13
Loyal/Unreliable	14	Dogmatic,	/Open-	Minded	16
Weapon Masteri	es				
Pike	Skille	i 1	d12+	2	
Chakram	Skille	1 1	d6+2		
Battle Axe	Skille		d8 + 2		
Javelin	Skille		d6+2		
Halberd	Exper		d10+	5	
Light Crossbow	Basic		d6	0	
Whip	Skilled		d4		
Blackjack	Basic		.d4 .d2		
Diackjack	Dasic	1	u2		
General Skills					
Acrobatics				Dex	11
Craft (Ship Build	ing)			Int	13
Intimidate	0)			Str	10
Language (Alpha	tian)			Int	13
Language (Foxfol	,			Int	13
Language (Heldai	,			Int	13
· ·	,			Int	$13 \\ 13$
Language (Leeha))				
Language (Shiye)				Int	13
Navigation				Int	13
Pilot (Galley)				Int	13
Quick Draw				Dex	
Survival (Ocean)				Int	13
Tracking				Int	13
Wrestling				Str	10
Equipment					

Ring of Protection +2, Ring of Protection +3, Ring of Protection +1, Backpack, Ring of Three Wish, Potion of Flying, Light Crossbow, Battle Axe +1, Grappling Hook, Shield +2, Chakram +1, Blackjack +1, Javelin +1, Pike, Potion of Human Control, Plate armor +1, 2 Waterskin, Ring of Regeneration, Normal Rations, Halberd +1, Potion of Sight, Whip, 5094 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Learned to concentrate on the work at hand.

♀Neutr HP 62	al Hel AC 2	dann S WR 8	De Po	erd C eath/ oison 6	Cleric 1 ^{Wand} 7	3, follo Par/ Stone 8	wer of I Breath Atks 10	Protiu Rod Spell 9
Abil	ity Sc	ores						
Str Dex	12 8	(+0) (-1)	Int Con	$16 \\ 16$	(+2) (+2)			(+1) (-1)
TIaia	lat an	· /			(.)			()
Heigh		d Weig	nt 175	cm	Weig	nt	,	72 kg
				-				. 0
Trai Cautio	ts us/Rasl	h		6	Modest	/Proud		10
	ıl/Viole eous/F			$15 \\ 12$		is/Greed t/Godles		7 9
Forgivi	ng/Ven	geful		15	Energet	ic/Lazy		6
	/Deceit Unrelia			11 8		g/Suspici ic/Open-		$7 \\ 12$
Wee	non 1	Instani	20					
Club	роп м	Iasterie		aste	•	146 + 5	M - 10	-14 + 5
Club			IVI	aster	_	H	0 M - 10	14+0
Mace			Sk	illed		2d4		
Gen	eral Sl	kills						
Cerer							Wis	14
		eption					Wis	14
Gain	Trust						Cha	7
Lang	iage (Denwa	rf)				Int	16
Lang	iage (Foxfoll	()				Int	16
-	- ,	Heldan					Int	16
0	<u> </u>	Heldan	nic)				Int	16
	and Ju						Wis	14
	tainee	ering					Dex	8
Persu							Cha	
Track	ing						Int	16
Equ	lipmer	nt						
Mir Hea	ror, S ling,	croll o Mace	f Cui +1,	re Li Cluk	ight W o, Holy	ounds, v Symt	ll of Ble Potion ool, Sna skin, N	of ake

Life Experiences

Evil, Potion of Sight, 980 gp, 0 sp.

Enjoyed good health in youth. Was betrayed by a close friend. Is a veteran of a raid or small action, with little danger.

Ingunn Erlendsdottir QChaotic Heldann Shepherd Cleric 7, follower of Protius Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks Spell 22 $\mathbf{2}$ $\mathbf{6}$ 9 10 121413Ability Scores Str 10(+0)Int 13Wis 13(+1)(+1)Dex 11 (+0) Con Cha 9 (+0)11 (+0)Height and Weight Height $168~{\rm cm}$ Weight 68 kg Traits Cautious/Rash Modest/Proud 10 8 Peaceful/Violent 8 Generous/Greedy 9 Courageous/Fearful 7 Reverent/Godless 13Forgiving/Vengeful $\mathbf{5}$ Energetic/Lazy 6 Honest/Deceitful Trusting/Suspicious 57 Loyal/Unreliable 16 Dogmatic/Open-Minded 10 Weapon Masteries Club Expert 1d6+3Mace Basic 1d6General Skills Wis 13Ceremony **Detect Deception** Wis 13Knowledge (History) Int 13Language (Denwarf) Int 13Language (Heldanner) Int 1313Language (Vatski/Vrodniki) Int 13Skald Int

Equipment

Tracking

Club +1, Shield, Backpack, 2 Waterskin, Holy Symbol, Mace, Normal Rations, Plate armor, Scroll of Protection from Evil, Holy Water (Vial), Mule with saddle bags, 710 gp, 0 sp.

Int

13

Life Experiences

Suffered from sheep pox. Patiently practiced. Was discouraged by poor luck.

HP AC WF 36 6 26		Par/ Breat nd Stone Atks 2 2	
Ability ScoresStr8Dex12(+0)		(-1) Wis 14 +1) Cha 10	(+1) (+0)
Height and Weig Height	-	eight	91 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	5 Gen 12 Reve 12 Ener 11 Trus	lest/Proud erous/Greedy erent/Godless getic/Lazy tting/Suspicious matic/Open-Minde	11 4 11 12 8 d 3
Weapon Masteri Dagger Spear Short Bow	ies Master Basic Master	3d4 H - 2d 1d6 1d8+6 M -	
Javelin Blackjack Hand Axe Short Sword	Basic Basic Skilled Basic	${\rm H} \\ 1{\rm d}6 \\ 1{\rm d}2 \\ 1{\rm d}6{+2} \\ 1{\rm d}6$	
General Skills Appraise Danger Sense Deceive			is 14 ha 10
Hunting Language (Alpha Language (Denwa Language (Heldar Language (Heldar	arf) nn Shepherd)	Do In In In In	t 7 t 7
Language (Mount Nature Lore Navigation Snares Survival (Forest)	tain Rakasta)	In In In In In	t 7 t 7 t 7
Equipment		111	

ball, Blackjack, Hand Axe, 3 Oil Flask, Short Bow, Tinderbox, 2 Waterskin, Wineskin, Dagger +1, Normal Rations, Lantern, Scroll of Cure Serious Wounds, Spear, Javelin, Mirror, Rod of Health, Potion of Sight, 2787 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Got caught in a complicated lie.

♂Lawful Vatski/Vrodniki Magic User 19, follower of Odin Death/ Par/ Breath Rod ΗP \mathbf{AC} WR Poison Wand Stone Atks Spell 299 227 106 7 8 Ability Scores Str Wis 18(+3)Int 10 (+0)12(+0)Dex 11 (+0)Con 8 (-1)Cha 12(+0)Height and Weight Height 86 kg $191 \mathrm{~cm}$ Weight Traits Cautious/Rash 17Modest/Proud 13Peaceful/Violent Generous/Greedy 177 Courageous/Fearful 10 16Reverent/Godless Energetic/Lazy 13Forgiving/Vengeful 17 Honest/Deceitful 11Trusting/Suspicious 8 Dogmatic/Open-Minded Loyal/Unreliable 12 17Weapon Masteries Net Expert Entangle Sling Basic 1d4Staff Master 1d8+5 AGeneral Skills Clerical Magics Int 10 Healing Int 10 10Knowledge (History) Int Language (Heldann Shepherd) Int 10Language (Heldannic) Int 10 Language (Vatski/Vrodniki) 10 Int Read Runes Int 10Signaling Int 10Survival (Mountains) Int 10

Izyagor Vladimirovich Bogatyr

Equipment

Scroll of Web, Potion of Healing, Ring of Protection +4, Sling +1, Backpack, 2 Waterskin, Crystal Ball with clairaudience, Wand of Cold (10 charges), Scroll of Portals, Normal Rations, Net, Wand of Magic Missiles (10 charges), Holy Water (Vial), Staff, 2990 gp, 0 sp.

Spellbook

Detect Magic, Magic Missile, Sleep, Ventriloquism, Read Magic, Floating Disc, Hold Portal, Continual Light*, Phantasmal Force, Invisibility, Mirror Image, Invisibility 10' Radius, Fireball, Protection from Evil 10' Radius, Haste*, Polymorph Other, Confusion, Charm Monster, Clothform, Animate Dead, Woodform, Cloudkill, Lower Water, Weather Control

Life Experiences

Enjoyed good health in youth. Was widely praised for a small achievement.

Baron Jolmyr son of Levthim Ironside
$_{\mathcal{S}}$ Lawful Halfling 8(K), follower of Heldann Sidhr
$ \left[\begin{array}{c cccccc} & & & & & \\ HP & AC & WR \\ 24 & 2 & 6 \end{array} \right] \begin{array}{c ccccccccccccccccccccccccccccccccccc$
Ability Scores Str 9 $(+0)$ Int 14 $(+1)$ Wis 9 $(+0)$ Dex 11 $(+0)$ Con 12 $(+0)$ Cha 9 $(+0)$
Height and WeightHeight90 cmWeight38 kg
TraitsCautious/Rash20Modest/Proud17Peaceful/Violent16Generous/Greedy17Courageous/Fearful10Reverent/Godless15Forgiving/Vengeful15Energetic/Lazy10Honest/Deceitful16Trusting/Suspicious14Loyal/Unreliable9Dogmatic/Open-Minded10
Weapon MasteriesShort SwordBasic1d6DaggerBasic1d4Light CrossbowExpert1d6+4Short BowBasic1d6
General SkillsHealingInt14IntimidateStr9Language (Heldannic)Int14Language (Leeha)Int14Nature LoreInt14RidingDex11Survival (Ocean)Int14
Equipment Short Bow +1, Shield, Short Sword +1, Backpack, 2 Waterskin, Dagger +1, Normal Rations, Plate armor, Holy Water (Vial), Light Crossbow, 611 gp, 0 sp.
Life Experiences Enjoyed good health in youth. Got caught in a complicated lie.
complicated lie.

Sir Jotho sc ♂Lawful Ha					voticu	22			
$\begin{bmatrix} HP & AC \\ 23 & 1 \end{bmatrix}$		Death/ Poison 2		Par/ Stone 4	Breath Atks 5				
Ability S Str 4 Dex 13	(-2) I	int 15 Con 12	· · · /			(+1) (+0)			
Height and Weight Height 89 cm Weight 37 kg									
TraitsCautious/Rash14Modest/Proud11Peaceful/Violent11Generous/Greedy12Courageous/Fearful17Reverent/Godless8Forgiving/Vengeful13Energetic/Lazy13Honest/Deceitful16Trusting/Suspicious12Loyal/Unreliable10Dogmatic/Open-Minded10									
Weapon Short Swo Hand Axe Dagger Bastard S	9	Basic Skilled Skilled Basic		1d6 1d6+2 1d6 1d6+1		1			
General SkillsCraft (Ship Building)Int15Language (Heldann Shepherd)Int15Language (Leeha)Int15PersuasionCha9Pilot (Galley)Int15Survival (Arctic)Int15Survival (Ocean)Int15									
	ent word +1, ckpack, 2								

Life Experiences

Enjoyed good health in youth. Was widely praised for a small achievement.

tion of Invisibility, Dagger +1, Bastard Sword, Plate armor, Holy Water (Vial), 344 gp, 0 sp.

Dame Katla Sky-Snake the Fool

çLawful Foxfolk Knight 10, follower of Freyja							
		Death/		Par/	Breath	Rod	
HP AC	WR	Poison	Wand	Stone	Atks	Spell	
44 -4	11	6	7	8	9	10	
Ability Sco	res						
Str 18 (·	+3) I	nt 11	(+0)	Wis	3	(-3)	
Dex 13 (-	+1) (Con 7	(-1)	Cha	15	(+1)	
	,		. ,				
Height and	Weight						
Height	1	$161 \mathrm{~cm}$	Weigh	nt		51 kg	
			0				
Traits						Ì	
Cautious/Rash		6	Modest/			17	
Peaceful/Violen Courageous/Fea		13 Generous/G		, .		17 17	
Forgiving/Veng		12 Reverent/Godless 13 Energetic/Lazy			14		
Honest/Deceitfu	ul	10 Trusting/Suspicious			ous	13	
Loyal/Unreliabl	le	20	Dogmati	c/Open-	Minded	12	
Weapon Ma	asteries						
The second secon	0000100						
	0000100	Skilled		1d8+1			
Rapier Pole Axe				1d8+1 1d10+3	3		
Rapier Pole Axe		Skilled Skilled		1d10 + 3	3		
Rapier Pole Axe Mace		Skilled Skilled Basic		1d10+ 1d6	3		
Rapier Pole Axe		Skilled Skilled		1d10 + 3	3		
Rapier Pole Axe Mace		Skilled Skilled Basic		1d10+ 1d6	3		
Rapier Pole Axe Mace Sling		Skilled Skilled Basic		1d10+ 1d6	3 Int	. 11	
Rapier Pole Axe Mace Sling General Ski Labor	ills	Skilled Skilled Basic Skilled		1d10+ 1d6			
Rapier Pole Axe Mace Sling General Ski Labor Language (H	ills Ieldann	Skilled Skilled Basic Skilled er)		1d10+ 1d6	Int	11	
Rapier Pole Axe Mace Sling General Ski Labor Language (H Language (V	ills Ieldann	Skilled Skilled Basic Skilled er)		1d10+ 1d6	Int Int	11 11	
Rapier Pole Axe Mace Sling General Ski Labor Language (H Language (V Nature Lore	ills Ieldann	Skilled Skilled Basic Skilled er)		1d10+ 1d6	Int Int	11 11 11	
Rapier Pole Axe Mace Sling General Ski Labor Language (H Language (V Nature Lore Navigation	ills Ieldann ⁷ atski/V	Skilled Skilled Basic Skilled er)		1d10+ 1d6	Int Int Int Int	11 11 11 11 11	
Rapier Pole Axe Mace Sling General Ski Labor Language (H Language (W Nature Lore Navigation Pilot (Galley	ills Ieldann ⁷ atski/V	Skilled Skilled Basic Skilled er)		1d10+ 1d6	Int Int Int Int Int	11 11 11 11 11 11	
Rapier Pole Axe Mace Sling General Ski Labor Language (H Language (V Nature Lore Navigation	ills Ieldann ⁷ atski/V	Skilled Skilled Basic Skilled er)		1d10+ 1d6	Int Int Int Int	11 11 11 11 11 11 11 11	

Equipment

2 Potion of ESP, Potion of Healing, Rapier +2, Sling +1, Backpack, 2 Waterskin, Ring of Protection +3, Pole Axe +1, Mace, Garlic, Normal Rations, Shield +2, Plate armor, War Horse (with saddle and saddle bags), Holy Water (Vial), 885 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Learned to concentrate on the work at hand. Was betrayed by a close friend.

		1							
Matriarch Ker	itsa the	e Weak							
çChaotic Alphatian Cleric 16, follower of Rathanos									
		Death/		Par/	Breath	Rod			
HP AC	WR	Poison	Wand	Stone	Atks	Spell			
42 0	8	6	7	8	10	9			
A 1.:1:4 C									
Ability Sco		. 11	(+ 0)	117	1 5	(+ 1)			
,	-2) In		(+0)	Wis	15	(+1)			
Dex 9 (+	-0) C	on 10	(+0)	Cha	16	(+2)			
Height and	Weight			_					
Height		.68 cm	Weigl	nt		64 kg			
lieight			110151	.10					
Traits									
Cautious/Rash		14	Modest,			10			
Peaceful/Violen Courageous/Fea		13 11		ıs/Greed <u>;</u> t/Godles		5 6			
Forgiving/Venge	eful	12	Energet			8			
Honest/Deceitfu Loyal/Unreliabl		13 7		g/Suspici ic/Open-		14 11			
Loyal/ Olifeitabl	e	1	Doginat	ic/Open-	millided				
Weapon Ma	asteries								
Warhammer		Master	r	1d8 + 5	H – 1	d6+4			
				Μ					
Staff		Expert		J					
	11								
General Ski		```			T .	11			
Knowledge (/			Int	11			
Knowledge (~	·			Int	11			
Language (A	Int	11							
Language (D		,			Int	11			
Language (Snoutzer) Int 1									
Law and Jus	tice				Wis	15			
Read Runes					Int	11			
Skald					Int	11			
Fauinmont									

Equipment

Grappling Hook, Shield +1, Scroll of Cure Disease, Backpack, 2 Waterskin, Ring of Three Wish, Holy Symbol, Potion of Polymorph Self, Potion of Flying, Potion of Healing, Warhammer, Normal Rations, Potion of Sight, Staff +1, Plate armor +1, 1298 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Accidentally injured an innocent person.

Kona Rockcutter Farawarf

♀Neutral Dwa	rf 2, fo	llower of	f Heldar	nn Sidh	ır	
		Death/		Par/	Breath	Rod
HP AC	WR	Poison	Wand	Stone	Atks	Spell
10 2	2	8	9	10	13	12
Ability Sco	res					
Str 6	(-1)	Int 12	(+0)	Wis	13	(+1)
Dex 12 (+0) (Con 10	(+0)	Cha	7	(-1)
Height and Height		t 121 cm	Weigh	nt		73 kg
Traits						
Cautious/Rash		8	Modest/	Proud		14
Peaceful/Violen		10		s/Greedy		10
Courageous/Fea Forgiving/Veng		11 11	Reverent/Godless Energetic/Lazy		s	8 7
Honest/Deceitf		12	0	/Suspici	ous	5
Loyal/Unreliabl	le	13	Dogmati	ic/Open-	Minded	11
Weapon M	asteries	5				
Pole Axe		Basic		1d10		
Hand Axe		Basic	1d6			
Light Crossb	oow	Basic	1d6			
Long Sword		Basic	1d8			
	• 11					
General Sk	ılls				Wis	10
Caving	`					-
Craft (Miner)		、 、			Int	12
Craft (Stone	/			Int	12	
Knowledge (y)			Int	12	
Language (I	Denwar	f)			Int	12
Equipment	t					
Grappling 2 Watersk Sword, Pla	$\sin, 50^\circ$	'Rope,	Norma	l Ratio	ons, L	ong

Life Experiences

 $92~{\rm gp},\,0~{\rm sp}.$

Enjoyed good health in youth. Patiently practiced.

Koras Bollawarf QLawful Dwarf 2, follower of Mos Thyaticum Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks Spell 8 58 8 9 10 1312Ability Scores 10 (+0)Int 16(+2)Wis (-1) Str 8 Dex 13(+1)Con 11 (+0)Cha 14(+1)Height and Weight Height $122~{\rm cm}$ Weight 73 kg Traits Cautious/Rash 14Modest/Proud 13Peaceful/Violent Generous/Greedy 1312Courageous/Fearful Reverent/Godless 128 Energetic/Lazy Forgiving/Vengeful 14 14 ${\rm Trusting}/{\rm Suspicious}$ Honest/Deceitful 179 Loyal/Unreliable Dogmatic/Open-Minded 1715Weapon Masteries Warhammer Basic 1d6 Mace Basic 1d6Heavy Crossbow Basic 2d4Long Sword Basic 1d8General Skills Craft (Jeweler) Int 16Craft (Tinker) Int 16Knowledge (Geology) Int 16Language (Denwarf) Int 16Language (Heldanner) Int 17Navigation Int 16Singing Cha 14Equipment Small Hammer, Large sack, Backpack, 2 Waterskin, 12 Iron Spike, Mace, Warhammer, Normal Rations, Scale armor, Heavy Crossbow, 1 gp, 0

Life Experiences

sp.

Enjoyed good health in youth. Showed a sincere effort in training. Was humiliated and thrashed by a bully.

Jarl Lambi the Clum	nsy Godfred	sson						
$_{\odot}$ Neutral Heldanner Fighter 10, follower of Frey								
	Death/	Par/	Breath	Rod				
HP AC WR		and Stone	Atks	Spell				
52 -2 3	6	7 8	9	10				
Ability Scores								
Str 5 (-2) In	nt 7	(-1) Wis	10	(+0)				
		+1) Cha	12	(+0)				
Height and Weigh	nt							
		/eight		79 kg				
Traits Cautious/Rash	11 Mc	dest/Proud		10				
Peaceful/Violent	14 Ge	nerous/Greed		9				
Courageous/Fearful Forgiving/Vengeful		verent/Godles ergetic/Lazy	ss	14 15				
Honest/Deceitful		sting/Suspic	ious	8				
Loyal/Unreliable	18 Do	gmatic/Open	-Minded	10				
Weapon Masteries	5							
Two Handed	Basic	1d10						
Sword								
Warhammer	Skilled	1d6+2	2					
Heavy Crossbow	Basic	2d4						
Blackjack	Expert	1d4 + 1	L	J				
General Skills								
Bravery			Wis	10				
Language (Heldann	ner)		Int	7				
Language (Heldann	,		Int	7				
Language (Vatski/	,		Int	7				
Pilot (Sailing Ship)			Int	7				
Quick Draw	/		Dex					
				7				
Snares Int 7								
Equipment								
Ring of Protection +2, Grappling Hook, Shield, Ring of Protection +3, Plate armor +1, Back- pack, 2 Waterskin, Potion of Polymorph Self, Two Handed Sword +1, Normal Rations, Blackjack +1, Riding Horse (with saddle and saddle bags), Heavy Crossbow, Warhammer, 802 gp, 0 sp.								
Life Experiences								
Enjoyed good hea	alth in yout	h.						
	v							

Lady Lobagh daug	hter of Ogabt	hiir Harbo	rhin		
QNeutral Halfling 8	K(K), follower	of Hin Hig	gh Heroe	3	
	Death/	Par/	Par/ Breath Rod		
HP AC WF		and Stone	Atks 5	Spell	
18 1 6	2	3 4	5	4	
Ability Scores					
Str $12 (+0)$	Int 11	(+0) Wis	s 9 (+0)	
Dex 12 $(+0)$	Con 8	(-1) Cha		+0)	
Height and Wai					
Height and Weig Height	~	eight	4:	3 kg	
Lincigne		eigne	1.	,	
Traits					
Cautious/Rash Peaceful/Violent		dest/Proud nerous/Greed	v	12 13	
Courageous/Fearful		verent/Godles		11	
Forgiving/Vengeful Honest/Deceitful		8, 5			
Loyal/Unreliable		gmatic/Open		$\begin{bmatrix} 6 \\ 12 \end{bmatrix}$	
Weapon Masteri		4.10			
Short Sword	Basic	1d6			
Hand Axe	Expert	1d6+3	3		
Spear	Basic	1d6			
Bastard Sword	Basic	1d6+1	1/1d8+1		
General Skills					
Craft (Tinker)			Int	11	
Hunting			Dex	12	
Intimidate			Str	13	
Language (Leeha)		Int	11	
Navigation	/		Int	11	
Pilot (Galley)			Int	11	
Equipment					
Potion of ESP, I	Potion of Hea	ling, 3 Oil I	Flask, Ti	n-	

Potion of ESP, Potion of Healing, 3 Oil Flask, Tinderbox, Hand Axe, Backpack, 2 Waterskin, Spear +1, Normal Rations, Mirror, Shield +1, Bastard Sword, Plate armor, War Horse (with saddle and saddle bags), Short Sword, Mule with saddle bags, Lantern, 829 gp, 0 sp.

Life Experiences

Suffered from the brown plague. Showed a sincere effort in training. Was betrayed by a close friend.

Loditsa		
♀Lawful Alphatia	n Cleric 5, follower of A	lphatia
	Death/ Par/	Breath Rod
HP AC W	R Poison Wand Stone	e Atks Spell
29 2	5 9 10 12	14 13
Ability Scores		
Str 12 $(+0)$	Int $15 (+1)$ W	$V_{\rm is} 10 (+0)$
Dex 11 $(+0)$	Con 14 (+1) C	ha 10 $(+0)$
Height and W	eight	
Height	187 cm Weight	79 kg
Traits		
Cautious/Rash	14 Modest/Proud	1 16
Peaceful/Violent	14 Generous/Gre	-
Courageous/Fearful Forgiving/Vengeful	15 Reverent/God 13 Energetic/Laz	
Honest/Deceitful	15 Trusting/Susp	•
Loyal/Unreliable	9 Dogmatic/Ope	en-Minded 11
Weapon Maste	eries	
Throwing Ha	m- Basic 1d4	
mer		
Sling	Skilled 1d6	
General Skills		
Ceremony		Wis 10
Knowledge (His	tory)	Int 15
Language (Alph	* /	Int 15
Law and Justic		Wis 10
Persuasion	-	Cha 10
Read Runes		Int 15
Skald		Int 15 Int 15
JKAIU		1110 15
Equipment		
Shield, Sling, terskin, Holy	Potion of ESP, Grap Pony with saddle, Back Symbol, Throwing Hami e armor, 231 gp, 0 sp.	pack, 2 Wa-
Life Experien	ces	
Enjoyed good	health in youth. Was b	etraved by a

Enjoyed good health in youth. Was betrayed by a close friend.

Sir Lue-xath the Gentle of the Sastses Chíze

 ${\ensuremath{\mathfrak{S}}}^*$ Lawful Mountain Rakasta Paladin 28, follower of Heldann Sidhr

			De	ath/		$\operatorname{Par}/$	Breath	Rod
HP	AC	WR	Po	ison	Wand	Stone	Atks	Spell
82	-6	18	1 3	3	4	4	3	4
Abil	lity S	cores						
Str	16	(+2)	Int	15	(+1)) Wis	15	(+1)
Dex	13	(+1)	Con	11	(+0)) Cha	12	(+0)

Height and Weig	ght		
Height	$216~{\rm cm}$	Weight	$99 \ \mathrm{kg}$
Traits			
Cautious/Rash	10	Modest/Proud	11
Peaceful/Violent	17	Generous/Greedy	15
Courageous/Fearful	13	Reverent/Godless	13
Forgiving/Vengeful	9	Energetic/Lazy	8
Honest/Deceitful	13	Trusting/Suspicious	13
Loyal/Unreliable	12	Dogmatic/Open-Minded	13

Weapon Masteries Two Handed Expert 2d8 + 2Sword Net Expert Entangle Six-Shooter Skilled 1d6Mace 2d4 + 2Expert War Claws Skilled 1d6

General Skills		
Cheating	Dex	13
Craft (Ship Building)	Int	15
Language (Mountain Rakasta)	Int	15
Language (Snoutzer)	Int	15
Language (Vatski/Vrodniki)	Int	15
Leadership	Cha	12
Military Tactics	Int	15
Navigation	Int	15
Pilot (Boat)	Int	15
Riding	\mathbf{Dex}	13
Survival (Plains)	Int	15
Wrestling	Str	16

Equipment

Ring of Protection +1, Ring of Protection +3, Net +2, 2 Potion of Invisibility, Two Handed Sword +1, 2 Potion of Flying, Grappling Hook, Shield +2, Backpack, Rod of Dominion, 2 Potion of Human Control, Tinderbox, Plate armor +2, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Six-Shooter +2, Potion of Super-Healing, Mace +1, War Claws, 3395 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Patiently practiced. Was betrayed by a close friend.

Patriarch Lunn mac Angus

♂Neutral Dur	nael Cle	eric 15, f	ollower	of Diu	lanna	
		Death/		Par/	Breath	Rod
HP AC	WR	Poison	Wand	Stone	Atks	Spell
40 1	10	6	7	8	10	9
Ability Sco	pres					
Str 12	(+0) 1	Int 7	(-1)	Wis	7	(-1)
Dex 10	(+0)	Con 9	(+0)	Cha	10	(+0)
Height and	l Weigh	t				
Height		$194~{\rm cm}$	Weigl	nt		97 kg
Traits						C
Cautious/Rash Peaceful/Violen		7 13	Modest/ Generor	Proud s/Greedy	v	6 15
Courageous/Fe	arful	12	Reveren	t/Godles		9
Forgiving/Veng Honest/Deceitf		$13 \\ 12$	Energet	ic/Lazy g/Suspici		13 7
Loyal/Unreliab		12 7		ic/Open-		13
Weapon M	asteries					
Club		Exper	t	1d6 + 3		
Throwing	Ham-	Skilled	l	1d4+2		
mer						
Staff		Skilled	l	1d6+2		J
	• 11					
General Sk	tills					
Ceremony					Wis	· ·
Gain Trust	<i>(</i>				Cha	
Knowledge	· · ·	n)			Int	7
Language (I	,				Int	7
Language (I	Leeha)				Int	7
Law and Ju	stice				Wis	5 7
Persuasion					Cha	10 u
Read Runes					Int	7

Equipment

Club +1, Grappling Hook, Scroll of Cure Serious Wounds, Potion of ESP, Backpack, 2 Waterskin, Scroll of Dispel Evil, Holy Symbol, Ring of Regeneration, Scroll of Cure Light Wounds, Shield +1, Potion of Human Control, 2 Scroll of Protection from Evil, Throwing Hammer, Normal Rations, Plate armor, War Horse (with saddle and saddle bags), Potion of Flying, Staff, 326 gp, 0 sp.

Life Experiences

Suffered a head injury. Forgave a miscreant who becomes a close friend.

Lydia von Totenfuss QNeutral Heldannic Rake 6, follower of Heldann Sidhr Death/ Par/

			Dea	th/		$\operatorname{Par}/$	Breath	Rod
$_{\mathrm{HP}}$	AC	WR	Poi	son	Wand	Stone	Atks	Spell
11	9	11	11	_	12	11	14	13
Abil	ity So	cores						
Str	8	(-1)	Int	9	(+0)	Wis	10	(+0)
Dex	10	(+0)	Con	6	(-1)	Cha	11	(+0)
Heig	cht an	d Weigh	nt					
Heigh	ıt		173 c	m	Weigh	nt		68 kg
Trai	$^{\mathrm{ts}}$							
Cautio	us/Ras	sh	;	8	Modest/	Proud		14
Peacefu				3	Generou	s/Greedy	7	13
Courag	gous/I	Fearful	:	Э	Reverent	t/Godles	s	14
Forgivi	ng/Ve	ngeful	1	0	Energeti	c/Lazy		8
Honest	<i>'</i>		1	2		/Suspici		12
Loyal/	Unrelia	able	1	5	Dogmati	ic/Open-	Minded	12

Weapon Masteries		
Javelin	Basic	1d6
Blackjack	Expert	1d4 + 1

General Skills		
Appraise	Int	9
Deceive	Cha	11
Hunting	\mathbf{Dex}	10
Language (Heldannic)	Int	9
Pilot (Boat)	Int	9
Survival (Forest)	Int	9

Equipment

Grappling Hook, Tinderbox, Potion of ESP, Backpack, 2 Waterskin, Javelin, Potion of Healing, Blackjack, Normal Rations, 494 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Got caught in a complicated lie.

Sir Lynnanardyl

		Death/		Par/	Breath	Rod
HP AC	WR	Poison	Wand	Stone	Atks	Spell
29 3	6	2	4	4	3	3
Ability Sco	res					
Str 10 (·	+0) I	nt 11	(+0)	Wis	11	(+0)
Dex 8	(-1) C	Con 9	(+0)	Cha	10	(+0)
TT · 1 / 1	XX7 • 1					
Height and	~		TT 7 • 1			0.4.1
Height	1	.60 cm	Weigh	it		64 kg
Traits						
Cautious/Rash		8	Modest/	Proud		10
Peaceful/Violen		11		s/Greedy		8
Courageous/Fea Forgiving/Veng		13 9	Reverent	t/Godless c/Lazy	3	$9 \\ 14$
Honest/Deceitfu		15	-	/Suspicio	ous	15
Loyal/Unreliabl	le	9	Dogmati	c/Open-	Minded	9
Weapon Ma	asteries					
		Basic		1d6		
Long Bow Long Sword		Basic Basic		1d6 1d8		
Long Bow						
Long Bow Long Sword		Basic		1d8		
Long Bow Long Sword Dagger		Basic Basic		1d8 1d4		
Long Bow Long Sword Dagger Bolas Short Bow		Basic Basic Skilled		1d8 1d4 1d3		
Long Bow Long Sword Dagger Bolas Short Bow General Sk		Basic Basic Skilled		1d8 1d4 1d3	Int	11
Long Bow Long Sword Dagger Bolas Short Bow General Ski Alchemy		Basic Basic Skilled		1d8 1d4 1d3	Int	11
Long Bow Long Sword Dagger Bolas Short Bow General Ski Alchemy Cheating	ills	Basic Basic Skilled		1d8 1d4 1d3	Dex	8
Long Bow Long Sword Dagger Bolas Short Bow General Ski Alchemy Cheating Language (L	ills Jeeha)	Basic Basic Skilled		1d8 1d4 1d3	Dex Int	8 11
Long Bow Long Sword Dagger Bolas Short Bow General Ski Alchemy Cheating Language (L Language (S	ills Jeeha)	Basic Basic Skilled		1d8 1d4 1d3	Dex Int Int	8 11 12
Long Bow Long Sword Dagger Bolas Short Bow General Ski Alchemy Cheating Language (L	ills Jeeha)	Basic Basic Skilled		1d8 1d4 1d3	Dex Int	: 8 11 12 11

Equipment

Staff of Striking (20 charges), 3 Oil Flask, Shield, Short Bow, Tinderbox, Potion of ESP, Backpack, 2 Waterskin, Mirror, Scroll of Magic Missile, Bolas, Normal Rations, Long Sword, Dagger, Plate armor, Wand of Magic Missiles (10 charges), Long Bow, Lantern, 1198 gp, 0 sp.

Spellbook

Detect Magic, Hold Portal, Shield, Read Magic, Floating Disc, Sleep, Detect Invisible, Phantasmal Force, Detect Evil, Infravision, Dispel Magic, Protection from Evil 10' Radius, Ice Storm/Wall of Ice, Confusion, Hallucinatory Terrain, Wall of Stone, Cloudkill

Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Protected a friend from an attack.

Maera daughter of	Jenkin Lo	whill			
♀Lawful Halfling 4,	follower o	of Mos 7	Thyati	cum	
	Death/		Par/	Breath	Rod
HP AC WR	Poison	Wand	Stone	Atks	Spell
15 0 7	6	7	8	10	9
<u> </u>			~		
Ability Scores					
Str 13 $(+1)$	Int 11	(+0)	Wis	s 14	(+1)
Dex 16 $(+2)$	Con 12	(+0)	Cha	a 12	(+0)
Height and Weig	ght				
Height	$94~\mathrm{cm}$	Weigh	t		40 kg
Traits					
Cautious/Rash	14	Modest/			15
Peaceful/Violent Courageous/Fearful	14 16	Generou Reveren			16 11
Forgiving/Vengeful	10	Energeti	,	55	10
Honest/Deceitful	15	Trusting	g/Suspic	ious	13
Loyal/Unreliable	15	Dogmat	ic/Open	-Minded	12
Weapon Masteri	es				
Dagger	Basic		1d4		
Light Crossbow	Basic		1d6		
Spear	Basic		1d6		
Bastard Sword	Skilled	l	1d6 + 3	3/1d8+	3
				,	
General Skills					
Deceive				Cha	12
Language (Foxfoll	k)			Int	11
Language (Leeha))			Int	11
Survival (Arctic)				Int	11
Survival (Ocean)				Int	11

Equipment

Grappling Hook, Dagger, Shield, Spear, Clothes, extravagant, Backpack, 2 Waterskin, 50' Rope, Bastard Sword, Normal Rations, Plate armor, Light Crossbow, 420 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Defended the honor of a family member.

Boyar Malusha Radogorovna

çLawiu Sidhr	l Vat	ski/Vro	odniki Cl	eric 15,	follow	er of H	leldann
			Death/	/	$\operatorname{Par}/$	Breath	Rod
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
44	-5	11	6	7	8	10	9
Abil	ity So	cores					
Str	10	(+0)	Int 1	3 (+1	L) Wi	s 9	(+0)
Dex	13	(+1)		9 (+(/		(+0)
	1.	1 337 .	1.		,		
	-	d Weig		Weig	h.t.		57 lem
Heigh	16		169 cm	Weig	IIU		57 kg
Trai	ts						
Cautio	,		11	Modest			11
Peacefu Courag	,		12 13		us/Greed nt/Godles		10 19
Forgivi	- ,		14		ic/Lazy		11
Honest Loyal/	/		10 11		g/Suspic tic/Open		$\frac{12}{20}$
Loyal/	Unrena	unie	11	Dogina	ric/Open	-minded	20
Wea	pon N	Masteri	es				
Club			Basic		1d4		
Mace			Basic		1d6		
Warh	amme	er	Exper	t	1d8+2	2	
Sling			Skille	d	1d6		
Con	oral S	leille					
	eral S dedge		rv)			Int	13
Know	vledge	(Histo	• /			Int Int	
Know Know	vledge vledge	(Histo (Relig	ion)				13 13 13
Know Know Langu	vledge vledge uage ((Histo (Relig (Alphat	ion) 5ian)			Int	13
Know Know Langu Langu	vledge vledge uage (uage ((Histo (Relig: (Alphat (Foxfoll	ion) tian) (i)		Int Int	13 13
Know Know Langu Langu Langu	vledge vledge uage (uage (uage ((Histo (Relig (Alphat (Foxfoll (Vatski)	ion) 5ian)	i)		Int Int Int	13 13 13
Know Know Langu Langu Langu Navig	vledge vledge uage (uage (uage (gation	(Histo (Relig (Alphat (Foxfoll (Vatski)	ion) tian) (i)		Int Int Int Int	13 13 13 13 13 13
Know Know Langu Langu Langu	vledge vledge uage (uage (uage (gation asion	(Histo (Relig (Alphat (Foxfoll (Vatski)	ion) tian) (i)		Int Int Int Int Int	13 13 13 13 13 13

Equipment

Ring of Protection +2, Ring of Protection +1, Backpack, Holy Water (Vial), Shield +1, Club +1, Holy Symbol, Potion of Flying, 2 Potion of Human Control, 2 Potion of ESP, Plate armor +2, 2 Waterskin, Potion of Polymorph Self, Warhammer, Normal Rations, Scroll of Cure Serious Wounds, Sling +1, Potion of Super-Healing, Mace +1, Potion of Sight, 752 gp, 0 sp.

Life Experiences

Had arthritis or a back injury. Forgave a miscreant who becomes a close friend. Is a veteran of a raid or small action, survived uninjured.

Matriarch Mariana Smooth-Tongue Tertica

Chaotic Thyatian Cleric 11, follower of Valerias

$\begin{array}{ c c c c c } Par/ & Par/ &$	QChaotic Thyatian Cleric 11, follower of Valerias							
26 -1 9 7 8 10 12 11 Ability Scores Str 13 (+1) Int 13 (+1) Wis 7 (-1) Dex 12 (+0) Con 7 (-1) Cha 8 (-1) Height and Weight 178 cm Weight 73 kg Traits Cautious/Rash 7 Modest/Proud 6 Peaceful/Violent 11 Generous/Greedy 11 Courageous/Fearful 4 Reverent/Godless 8 Forgiving/Vengeful 7 Energetic/Lazy 12 Honest/Deceitful 4 Trusting/Suspicious 9 Loyal/Unreliable 8 Dogmatic/Open-Minded 11 Weapon Masteries Mace Expert 2d4+2 Throwing Ham- Basic 1d4 mer				Death/		Par/	Breath	Rod
Ability ScoresStr13(+1)Int13(+1)Wis7(-1)Dex12(+0)Con7(-1)Cha8(-1)Height and Weight12(+0)Con7(-1)Cha8(-1)Height and Weight178 cmWeight73 kgTraitsCautious/Rash7Modest/Proud6Peaceful/Violent11Generous/Greedy11Courageous/Fearful4Revernt/Godless8Forgiving/Vengeful7Energetic/Lazy12Honest/Deceitful4Trusting/Suspicious9Loyal/Unreliable8Dogmatic/Open-Minded11Weapon MasteriesMaceExpert2d4+2ThrowingHam-Basic1d4merStaffBasic1d6StaffBasic1d6CeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	ΗP	AC	WR	Poison	Wand	Stone	Atks	Spell
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	26	-1	9	7	8	10	12	11
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$. ~						
Dex12(+0)Con7(-1)Cha8(-1)Height and Weight178 cmWeight73 kgTraitsCautious/Rash7Modest/Proud6Peaceful/Violent11Generous/Greedy11Courageous/Fearful4Reverent/Godless8Forgiving/Vengeful7Energetic/Lazy12Honest/Deceitful4Trusting/Suspicious9Loyal/Unreliable8Dogmatic/Open-Minded11Weapon MasteriesMaceExpert2d4+22d4+2ThrowingHam-Basic1d61d6General SkillsCeremonyWis7Detect DeceptionWiss7Gain TrustCha8Knowledge (History)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13		Ť						
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Height178 cmWeight73 kgTraitsCautious/Rash7Modest/Proud6Peaceful/Violent11Generous/Greedy11Courageous/Fearful4Reverent/Godless8Forgiving/Vengeful7Energetic/Lazy12Honest/Deceitful4Trusting/Suspicious9Loyal/Unreliable8Dogmatic/Open-Minded11Weapon MasteriesMaceExpert2d4+2ThrowingHam-Basic1d4mer1d61d61d6General SkillsCeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	Dex	12	(+0)	Con	7 (-	1) Cl	na 8	(-1)
Height178 cmWeight73 kgTraitsCautious/Rash7Modest/Proud6Peaceful/Violent11Generous/Greedy11Courageous/Fearful4Reverent/Godless8Forgiving/Vengeful7Energetic/Lazy12Honest/Deceitful4Trusting/Suspicious9Loyal/Unreliable8Dogmatic/Open-Minded11Weapon MasteriesMaceExpert2d4+2ThrowingHam-Basic1d4mer1d61d61d6General SkillsCeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	Heig	ht an	d Weigł	nt.				
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Cautious/Rash7Modest/Proud6Peaceful/Violent11Generous/Greedy11Courageous/Fearful4Reverent/Godless8Forgiving/Vengeful7Energetic/Lazy12Honest/Deceitful4Trusting/Suspicious9Loyal/Unreliable8Dogmatic/Open-Minded11Weapon MasteriesMaceExpert $2d4+2$ ThrowingHam-Basic1d4mer		-				-		
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Weapon Masteries Mace Expert 2d4+2 Throwing Ham- Basic 1d4 mer Staff Basic 1d6 Staff Basic 1d6 General Skills Ceremony Wis 7 Detect Deception Wis 7 Gain Trust Cha 8 Nnowledge (History) Int 13 Knowledge (Religion) Int 13 Language (Thyatian) Int 13 Persuasion Cha 8 Skald Int 13								
MaceExpert $2d4+2$ ThrowingHam-Basic1d4merStaffBasic1d6General SkillsCeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	Loyal/ (Inrella	DIE	8	Dogmat	tic/Open	-Minded	
Throwing Ham- Basic1d4merStaffBasic1d6General SkillsCeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	Weaj	pon N	Aasterie	s				
mer Staff Basic 1d6 Ceremony Wis 7 Detect Deception Wis 7 Gain Trust Cha 8 Knowledge (History) Int 13 Knowledge (Religion) Int 13 Language (Thyatian) Int 13 Persuasion Cha 8 Skald Int 13	Mace			Exper	t	2d4+2	2	
StaffBasic1d6General SkillsCeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	Throv	ving	Ham-	Basic		1d4		
General SkillsCeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	mer							
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CeremonyWis7Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13	Gene	eral S	kills					
Detect DeceptionWis7Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13							Wis	7
Gain TrustCha8Knowledge (History)Int13Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13			eption				Wis	7
Knowledge (Religion)Int13Language (Thyatian)Int13PersuasionCha8SkaldInt13			-				Cha	8
Language (Thyatian)Int13PersuasionCha8SkaldInt13	Know	ledge	(Histor	y)			Int	13
Persuasion Cha 8 Skald Int 13	Know	ledge	(Religio	on)			Int	13
Skald Int 13	Langu	iage (Thyatia	an)			Int	13
	Persu	asion					Cha	8
	Skald						Int	13
			,					

Equipment

Scroll of Cure Disease, Backpack, 2 Scroll of Bless, Potion of Invisibility, War Horse (with saddle and saddle bags), Grappling Hook, Scroll of Dispel Evil, Shield +2, Holy Symbol, Plate armor +1, Wolfsbane, Potion of ESP, 2 Waterskin, Wineskin, Normal Rations, Mule with saddle bags, Pony with saddle, Potion of Super-Healing, Mace +1, Throwing Hammer, Staff, 787 gp, 0 sp.

Life Experiences

Enjoyed good health in youth. Was discouraged by poor luck.

Grand Knight Natalie Meinhard

Grand Knight Natal	lie Meinnard						
çNeutral Heldannic Druidic Knight 31, follower of Druidism							
	Death/	$\operatorname{Par}/$	Breath	Rod			
HP AC WR	Poison Wan	d Stone	Atks	Spell			
83 -4 17	3 3	3	2	3			
Ability Scores							
Str 10 $(+0)$	Int 10 (+	-0) Wis	12 (+0)			
Dex 9 $(+0)$	Con 7 (-	-1) Cha	7	(-1)			
	``````````````````````````````````````	,					
Height and Weigh	nt						
Height	188 cm We	ight	68	8 kg			
		0					
Traits							
Cautious/Rash		est/Proud		8			
Peaceful/Violent Courageous/Fearful		rous/Greedy rent/Godless		15 11			
Forgiving/Vengeful		getic/Lazy		10			
Honest/Deceitful Loyal/Unreliable		ing/Suspicio 1atic/Open-N		$\frac{6}{9}$			
Weapon Masterie	s						
Warhammer	Basic	1d6					
Six-Shooter	Skilled	1d6					
Club	Expert	1d6 + 3					
Battle Axe	Basic	1d8					
Halberd	Skilled	1d10+2	2				
Throwing Ham-	Basic	1d4					
mer							
Dagger	Basic	1d4					
Short Sword	Skilled	1d6+2					
Blackjack	Basic	1d2					
	Daste	142					
General Skills							
Craft (Ship Buildin	ng)		Int	10			
Deceive	0,		Cha	7			
Intimidate			$\operatorname{Str}$	10			
Labor			Int	10			
Language (Dunael	)		Int	10			
Language (Heldani			Int	10			
Language (Heldani	,		Int	10 10			
	,		Int				
Language (Vatski/	vrouniki)			10			
Snares			Int	10			
Stealth			Dex	9			
Survival (Arctic)			Int	10			
Wrestling			Str	10			

## Equipment

2 Ring of Protection +2, Ring of Protection +1, Short Sword +1, Backpack, 3 Potion of Invisibility, Holy Water (Vial), Battle Axe +1, Throwing Hammer +1, Potion of Healing, Club, Shield +2, 2 Potion of Flying, Garlic, Blackjack +2, Rod of Dominion, Potion of Human Control, Six-Shooter, Potion of ESP, Plate armor +2, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Warhammer +1, Halberd +2, Dagger, 2 Potion of Super-Healing, Potion of Sight, 3157 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Patiently practiced. Got caught in a complicated lie.

Sir Nato the Wealthy	Thrato	warf			
♂Lawful Dwarf 12(L)	, followe	er of K	agyar		
	Death/		Par/	Breath	Rod
HP AC WR	Poison	Wand	Stone	Atks	Spell
61 -2 8	2	3	4	4	3
Ability Scores					
~	4 14	(+1)	117.	14	(+1)
	nt 14	(+1)			(+1)
Dex 10 $(+0)$ C	Con 10	(+0)	Cha	L 8	(-1)
Height and Weight	;				
	$25 \mathrm{~cm}$	Weigl	nt		78 kg
Traits Cartigue/Bach	16	Madaat	/Duoud		11
Cautious/Rash Peaceful/Violent	16 13	Modest/ Generou	s/Greed	v	$\frac{11}{5}$
Courageous/Fearful	10	Reveren	t/Godles	-	11
Forgiving/Vengeful Honest/Deceitful	$15 \\ 14$	Energet	ic/Lazy g/Suspici	0118	19 12
Loyal/Unreliable	15		ic/Open-		12
Weenen Mesteries					
Weapon Masteries	E (		1 10 1 4		
Battle Axe	Expert	,	1d8+4	-	
Pole Axe	Basic		1d10		
Throwing Ham-	Skilled		1d4+2		
mer Light Crossbow	Basic		1d6		
Light Clossbow	Dasie		100		
General Skills					
Caving				Wis	14
Craft (Miner)				Int	14
Language (Denwarf	)			Int	14
Language (Dunael)				Int	14
Mapping				Int	14
Mountaineering				Dex	10
Persuasion				Cha	. 8
				D	10

#### Equipment

Stealth

Clothes, fine, Ring of Protection +1, Ring of Protection +4, Backpack, Potion of Invisibility, Battle Axe +1, Pole Axe, Shield +2, Light Crossbow +1, Potion of Human Control, 3 Oil Flask, Tinderbox, Plate armor +1, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Lantern, Throwing Hammer, Mirror, 1136 gp, 0 sp.

Dex

10

#### Life Experiences

Enjoyed good health in youth. Was betrayed by a close friend.

## Nevivolod Borodyevich

poor luck.

♂Neutral Vatski/Vrodniki Fighter 1, follower of Freyja						
		Death/		Par/	Breath	Rod
HP A	C WR	Poison	Wand	Stone	Atks	Spell
2	8 7	12	13	14	15	16
Ability	Scores					
Str 11	(+0)	Int 9	(+0)	Wis	6	(-1)
Dex 8	(-1)	Con 12	(+0)	Cha	11	(+0)
Height	and Weig	rht				
Ŭ		,	Weigh	at		74 lros
Height		179 cm	Weigh	16		74 kg
Traits						
Cautious/H	Rash	13	Modest/	Proud		9
Peaceful/V		9		s/Greed	<i>.</i>	10
Courageou Forgiving/	,	13 10	Reveren Energeti	t/Godles	s	7 10
Honest/De		10		g/Suspici	0118	10
Loyal/Unre		15	-	ic/Open-		10
Weapor Net	n Masteri	es Basic		Entang	gle	
Halberd		Basic		1d10	-	
Light Cr	ossbow	Basic		1d6		
Long Sw	ord	Basic		1d8		
General	l Skille					
	hip Build	ing)			Int	9
Enduran	-	8/			Con	Ŭ
Labor					Int	9
	e (Vatski	/Vrodniki	)		Int	9
	iling Shi		)		Int	9
		~)			1110	
Equipr	nent					
1.5	ack, 2 Wa ations, 3 g	terskin, N gp, 0 sp.	let, Lea	ther ar	rmor, N	lor-
Life Ex	xperiences	5				
		nealth in the training				

Patriarch Oed Durur	warf				
♂Lawful Dwarf Cleri	ic $12(L)$ ,	followe	er of He	eldann	Sidhr
$\begin{bmatrix} HP & AC & WR \\ 48 & -4 & 9 \end{bmatrix}$	Death/ Poison 2	Wand	Par/ Stone 4	Breath Atks 4	Rod Spell 3
	Int 12 Con 12				$(+0) \\ (+0)$
Height and Weigh Height	t 122 cm	Weigl	ht	,	73 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	$12 \\ 16 \\ 10 \\ 13 \\ 8 \\ 16$	Reveren Energet Trusting	ıs/Greed t/Godles	ous	8 12 11 11 9 11
Weapon Masteries	5				
Pole Axe Warhammer Throwing Ham- mer Hand Axe	Basic Basic Basic Maste	r	1d10 1d6 1d4 2d4+4 H	M - 10	d6+4
General Skills Acrobatics Gambling Language (Denwar Language (Heldan Mountaineering Quick Draw Survival (Mountain	ner)			Dex Wis Int Int Dex Dex Int	12 12 12 12 13
Equipment					
Ring of Protection visibility, Pole Ax Hammer +2, Shi Potion of ESP 2	e +1, Po eld $+2,$	otion of 3 Oil H	Flying, Flask, T	Throw Γinderb	ing ox,

Hammer +2, Shield +2, 3 Oil Flask, Tinderbox, Potion of ESP, 2 Waterskin, Hand Axe +2, Potion of Polymorph Self, Normal Rations, Warhammer +1, Plate armor, Lantern, Pony with saddle, Mirror, 475 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Was discouraged by poor luck.

Onund Thorkellsson
--------------------

♂Neutral Heldann \$	Shepherd		llower of Hel Breath Rod	٦
HP AC WR	Poison	Wand Stone	Atks Spell	L
11 5 7	12	13 14	15 16	
Ability Scores				
Str 14 (+1)	Int 1	.4 (+1) V	Vis 8 (-1)	)
Dex 10 $(+0)$		< / /	Cha = 8 (-1)	
			( )	
Height and Weig				
Height	$175 \mathrm{~cm}$	Weight	79 kg	;
Traits				
Cautious/Rash	13	Modest/Proud		
Peaceful/Violent Courageous/Fearful		Generous/Gree Reverent/God	-	
Forgiving/Vengeful	6	Energetic/Lazy	/ 14	
Honest/Deceitful Loyal/Unreliable	11 17	Trusting/Suspi Dogmatic/Ope		
		0 / 1		
Weapon Masterie				
Pike	Basic	1d10		
Dagger	Basic	1d4		
Heavy Crossbow	Basic	2d4		
Long Sword	Basic	1d8		
General Skills				
Craft (Stonemason	n)		Int 14	Ł
Craft (Tinker)			Int 14	L
Language (Heldan	ner)		Int 14	L
Persuasion			Cha 8	3
Planar Geography			Int 14	L
Snares			Int 15	5
Tracking			Int 14	Ę
<b>F</b>				
Equipment				
Pike, Dagger, Sl	nield, Sm	all Hammer.	Large sack.	
Backpack, 2 Wa				
tions, Long Swo				

#### Life Experiences

Enjoyed good health in youth. Had a generous teacher. Lost several opportunities through esitation.

#### Sir Ottar Water-Elk Smooth-Tongue ♂Chaotic Foxfolk Thief 18, follower of Skauf-Halli Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks $\operatorname{Spell}$ 5161556 58 7 Ability Scores $\operatorname{Str}$ (-1)Int 11 (+0)Wis 8 11 (+0)10(+0)Con Cha Dex 13(+1)8 (-1)Height and Weight Height $138~{\rm cm}$ Weight 41 kg Traits Cautious/Rash 11 Modest/Proud 11 Peaceful/Violent 9 Generous/Greedy 10Courageous/Fearful 7 Reverent/Godless 13Forgiving/Vengeful $\mathbf{6}$ Energetic/Lazy 5Honest/Deceitful $\mathbf{2}$ Trusting/Suspicious 9 Loyal/Unreliable Dogmatic/Open-Minded 9 14 Weapon Masteries Long Bow Skilled 1d8 + 1Javelin Master 1d6+6 H - 1d4+6Μ Whip Skilled 1d4General Skills Appraise Int 11 Danger Sense Wis 11 Language (Denwarf) Int 11 Language (Foxfolk) 11 Int Language (Heldann Shepherd) Int 11 Language (Heldanner) 11 Int Lip Reading Int 11 Nature Lore Int 11 Survival (Ocean) Int 11 Tracking Int 11 Equipment Scroll of Web, Scroll of Cure Light Wounds, Scroll

Scroll of Web, Scroll of Cure Light Wounds, Scroll of Cure Disease, Backpack, 2 Waterskin, Scroll of Dispel Evil, Leather armor +1, Holy Water (Vial), Thieves' Tools, Scroll of Sleep, Javelin, Scroll of Bless, Mule with saddle bags, Normal Rations, Wand of Cold (10 charges), Wand of Lightning (10 charges), Scroll of Protection from Evil, Long Bow, Whip +1, 906 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth.

d Premislava Bryac	higorovna the	Doubter		
QNeutral Vatski/Vr	odniki Druid 3	33, followe	er of Dru	idism
,,,	Death/	Par/	Breath	Rod
HP AC WR	Poison Wan	d Stone	Atks	Spell
62 2 24	2 2	2	2	2
Ability Scores				
Str 9 $(+0)$	Int 18 (-	-3) Wis	10 (	+0)
Dex 13 $(+1)$	•	-1) Cha	`	+0) +0)
	001111	1) 0114	. 10 (	
Height and Weig				
Height	195 cm We	eight	84	4 kg
Traits				
Cautious/Rash		est/Proud		15
Peaceful/Violent Courageous/Fearful		erous/Greedy erent/Godles		$\frac{8}{13}$
Forgiving/Vengeful	13 Ener	getic/Lazy		6
Honest/Deceitful Loyal/Unreliable		ting/Suspici natic/Open-		5 9
		, .		
Weapon Masterie		1 14		
Club	Basic	1d4	• •	
Mace	Grand Master	2d4 + 6	A	
Sling	Grand	444 U	-1d10+	ом
Sing	Master	404 11	- Iulo+	2 IVI
General Skills				
Detect Deception			Wis	10
Disguise			Int	18
Gain Trust			Cha	10
Knowledge (Religi	/		Int	18
Language (Denwa	,		Int	18
Language (Dunael	·		Int	18
Language (Heldan	,		Int	18
Language (Snoutz	,		Int	18
Language (Vatski	/Vrodniki)		Int	18
Nature Lore			Int	18
Read Runes			Int	18
Skald			Int	18
Stealth	、 、		Dex	13
Survival (Mountai	ns)		Int	18
Survival (Plains)			Int	18
Veterinary Healing	r 5		Int	18
Equipment				

Ring of Protection +2, Snake Staff, Ring of Protection +1, Staff of Striking (20 charges), Shield, Sling, Leather armor, Club, Backpack, 2 Waterskin, Scroll of Dispel Evil, Holy Symbol, Potion of Flying, Mace, Rod of Dominion, Normal Rations, Scroll of Protection from Evil, Holy Water (Vial), 4517 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Protected a friend from an attack.

## Baron Quanym the Deep-Minded

$_{\rm C}$ Neutral Elf Treekeeper 10(H), follower of Lornasen									
			De	eath/		Par/	Breath	R	od
HP	AC	WR	Po	$_{ m oison}$	Wand	Stone	Atks	$\operatorname{Sp}$	ell
52	0	8		2	4	4	3		3
	•								
	ity Sc								,
$\operatorname{Str}$	13	(+1)	Int	11	(+0)			(+	· ·
Dex	10	(+0)	Con	14	(+1)	) Cha	. 3	(-	3)
Hoio	sht on	d Weig	ht						
	-	u weig			M.	- 4		۲ <u>0</u> -	1
Heigh	lt		158	cm	Weig	nt		52	кg
Trai	ts								
Cautio		h		13	Modest	/Proud			7
Peacefu	,			15 12		1s/Greed			13
Courag Forgivi	. ,			13 13	Energet	it/Godles ic/Lazy	s		11 7
Honest	/Decei	tful		9	Trusting	g/Suspici			7
Loyal/	Unrelia	ble		12	Dogmat	ic/Open-	Minded		11
Wea	pon N	Aasterie	es						
Net			Ba	$\operatorname{asic}$		Entan	gle		
Dagge	er		$\mathbf{Sk}$	illed	l	1d6			
Long	Bow		Ba	asic		1d6			
Spear			$\mathbf{Sk}$	illed	l	1d6+2			
Long	Swore	d	Ba	$\operatorname{asic}$		1d8			J
	1.0	1 • 11							
	eral S						Cl		9
Barga							Cha		3
Endu		(C1 · )					Cor	-	14
	~ .	Shiye)	/		`		Int		11
-	-	Vatski/	vroc	INIKI	)		Int		11
Story							Cha		3
	`	`orest)					Int		11
Treew	valkin	g					Dex	2	10

## Equipment

Scroll of Web, Spear +1, Dagger, Scroll of Magic Missile, Shield +1, Net +1, Backpack, 2 Waterskin, Crystal Ball with clairaudience, Holy Water (Vial), Normal Rations, Long Sword, War Horse (with saddle and saddle bags), Long Bow, Plate armor +1, 846 gp, 0 sp.

## Spellbook

Detect Magic, Magic Missile, Read Magic, Charm Person, Analyze, Light*, Detect Invisible, Continual Light*, Phantasmal Force, Invisibility 10' Radius, Hold Person*, Protection from Evil 10' Radius, Growth of Plants*, Hallucinatory Terrain, Clothform, Telekinesis, Contact Outer Plane

#### Life Experiences

Enjoyed good health in youth.

## Ragna Water-Elk

$\begin{array}{ c c c c c } Par/ Par/ Par/ Par/ Par/ Par/ Par/ Par/$	$\ensuremath{\mathbbm Q}\xspace$ Lawful Foxfolk Forester 5, follower of Ilsundal								
17       2       6       8       10       10       11       11         Ability Scores         Str 15 (+1) Int 12 (+0) Wis 9 (+0)         Dex 11       (+0)       Con 10       (+0)       Cha 14       (+1)         Height and Weight         Height and Weight         Height 154 cm Weight 49 kg         Traits         Cautious/Rash 15 Modest/Proud 13         Peaceful/Violent 15 Generous/Greedy 14         Courageous/Fearful 16 Reverent/Godless 10         Forgiving/Vengeful 17 Energetic/Lazy 13         Honest/Deceitful 12       Trusting/Suspicious 12       12         Loyal/Unreliable 19         Pike Basic 1df0         Hand Axe       Basic       1d6         Warhammer       Basic       1d6         Bastard Sword       Skilled       1d6+3/1d8+3         Ogeneral Skills         Language (Heldanner)       Int 12         Pilot (Boat)       Int 12         Pilot (Galley)       Int 12         Pilot (Galley)       Int 12         Stealth       Dex 11         Tracking       Int 12 <td>$\bigcap$</td> <td></td> <td></td> <td></td> <td>Death/</td> <td>(</td> <td>Par/</td> <td>Breath</td> <td>Rod</td>	$\bigcap$				Death/	(	Par/	Breath	Rod
InAbility ScoresStr15(+1)Int12(+0)Wis9(+0)Dex11(+0)Con10(+0)Cha14(+1)Height and WeightHeight154 cmWeight49 kgTraitsCautious/Rash15Modest/Proud13Peaceful/Violent15Generous/Greedy14Courageous/Fearful16Reverent/Godless10Forgiving/Vengeful17Energetic/Lazy13Honest/Deceitful12Trusting/Suspicious13Honest/Deceitful12Trusting/Suspicious16Weapon MasteriesPikeBasic1d6WarhammerBasic1d6Bastard SwordSkilled1d6+3/1d8+3General SkillsLanguage (Heldanner)Int12Pilot (Boat)Int12Pilot (Galley)Int12Read RunesInt12StealthDex11TrackingInt12	HP	AC	WR	,	Poison	Wand	Stone	Atks	Spell
Str15 $(+1)$ Int12 $(+0)$ Wis9 $(+0)$ Dex11 $(+0)$ Con10 $(+0)$ Cha14 $(+1)$ Height and Weight154 cmWeight49 kgTraitsCautious/Rash15Modest/Proud13Peaceful/Violent15Generous/Greedy14Courageous/Fearful16Reverent/Godless10Forgiving/Vengeful17Energetic/Lazy13Honest/Deceitful12Trusting/Suspicious12Loyal/Unreliable19Dogmatic/Open-MindedId6Weapon MasteriesPikeBasic1d10HandAxeBasic1d6WarhammerBasic1d6Int12NavigationInt12Pilot (Boat)Int12Pilot (Galley)Int12Pilot (Galley)Int12StealthDex11TrackingInt12	17	2	6		8	10	10	11	11
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Weapon MasteriesPikeBasic $1d10$ Hand AxeBasic $1d6$ WarhammerBasic $1d6$ Bastard SwordSkilled $1d6+3/1d8+3$ General SkillsLanguage (Heldanner)Int12NavigationInt12Pilot (Boat)Int12Pilot (Galley)Int12StealthDex11TrackingInt12		,							
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Bastard SwordSkilled1d6+3/1d8+3General SkillsLanguage (Heldanner)Int12NavigationInt12Pilot (Boat)Int12Pilot (Galley)Int12Read RunesInt12StealthDex11TrackingInt12	Hand	Axe			Basic		1d6		
General SkillsLanguage (Heldanner)Int12NavigationInt12Pilot (Boat)Int12Pilot (Galley)Int12Read RunesInt12StealthDex11TrackingInt12	Warh	amm	er		Basic		1d6		
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Pilot (Galley)Int12Read RunesInt12StealthDex11TrackingInt12		-						Int	12
Read RunesInt12StealthDex11TrackingInt12		`	,					Int	12
Tracking Int 12			• /						12
Tracking Int 12	Steal	$^{\mathrm{th}}$						Dex	x 11
	Track	king						Int	12
Equipment		0		_					
	Εqι	lipme	ent						

Pike, Shield, Hand Axe, Backpack, 2 Waterskin, Wineskin, Normal Rations, Potion of Invisibility, Warhammer, Bastard Sword, Plate armor, Holy Water (Vial), Mule with saddle bags, 429 gp, 0 sp.

## Spellbook

Detect Magic, Light*, Read Languages, Ventriloquism, Read Magic, ESP*, Locate Object, Water Breathing

## Life Experiences

Enjoyed good health in youth. Is a veteran of a raid or small action, with little danger.

#### Dame Ragnhild Steinthorsdottir Brittle-Bone

QNeutral Snoutzer Bard 32, follower of Frey

T							,	
			D	eath/		Par/	Breath	Rod
HP	AC	WR	Po	oison	Wand	Stone	Atks	Spell
78	4	22		2	3	2	3	3
Abil	lity So	cores						
$\operatorname{Str}$	7	(-1)	Int	12	(+0)	Wis	10	(+0)
Dex	10	(+0)	Con	4	(-2)	Cha	10	(+0)
$\square$		( )			( )			/
Heig	ght an	d Weig	ht					
Heigh	nt		141	$\mathrm{cm}$	Weigh	ıt		$35 \mathrm{~kg}$
Trai	ts							
Cautio	us/Ras	sh		14	Modest/	Proud		14
Peacef	ul/Viol	ent		14	Generous/Greedy			7
	geous/F			9	Reverent/Godless			9
	ing/Vei	0		7	Energetic/Lazy			12
	/Decei			13	Trusting			8
Loyal/	Unrelia	able		12	Dogmati	c/Open-	Minded	9
	-							
Wea	pon I	Masterie	es					
Spear			Ba	$\operatorname{asic}$		1d6		
Short	Swor	rd	Ba	$\operatorname{asic}$		1d6		

Short Sword	Basic	1d6
Blackjack	Master	$1d4{+}3 H - 1d6{+}1$
		М
Light Crossbow	Master	1d8+6H - 1d4+6
		Μ
Short Bow	Skilled	1d6+2

General Skills		
Appraise	Int	12
Ceremony	Wis	10
Detect Deception	Wis	10
Intimidate	$\operatorname{Str}$	7
Knowledge (Religion)	Int	12
Labor	Int	12
Language (Dunael)	Int	12
Language (Heldann Shepherd)	Int	12
Language (Heldanner)	Int	12
Language (Mountain Rakasta)	Int	12
Language (Shiye)	Int	12
Music	Cha	10
Tracking	Int	12

#### Equipment

Ring of Protection +2, Crystal Ball, Backpack, Scroll of Bless, Scroll of Sleep, Short Sword, Light Crossbow, Grappling Hook, Scroll of Portals, Blackjack, Potion of Human Control, 2 Staff of Striking (20 charges), Short Bow, Tinderbox, Potion of ESP, 2 Waterskin, Wand of Fireballs (10 charges), Normal Rations, Scroll of Cure Serious Wounds, Spear, Thieves' Tools, Leather armor +1, Scroll of Protection from Evil, 2388 gp, 0 sp.

#### Life Experiences

Suffered from a fading of youthful enthusiasm. Learned to concentrate on the work at hand. Accidentally injured an innocent person.

## Rannveig Sky-Snake

QChaotic Foxfolk 7	Thief 8, follower of Night	Hunter
	Death/ Par/	Breath Rod
HP AC WI	R Poison Wand Stone	Atks Spell
23 6 11	11 12 11	14 13
Ability Scores		
Str $10 (+0)$	Int $8$ $(-1)$ Wis	3 12 (+0)
$\begin{array}{ccc} Dex & 9 & (+0) \end{array}$	Con 11 $(+0)$ Cha	· /
Height and Wei	abt	
Height	141 cm Weight	42  kg
inoigino	i ii oin worgite	
Traits		
Cautious/Rash Peaceful/Violent	9 Modest/Proud 2 Generous/Greed	9 v 8
Courageous/Fearful	13 Reverent/Godles	•
Forgiving/Vengeful Honest/Deceitful	8 Energetic/Lazy 1 Trusting/Suspice	9 ious 1
Loyal/Unreliable	11 Dogmatic/Open	
Weapon Master	ies	
Javelin	Basic 1d6	
Long Bow	Skilled 1d8+1	L
Short Sword	Basic 1d6	
General Skills		
Craft (Jeweler)		Int 8
Danger Sense		Wis 13
Language (Helda	nner)	Int 8
Language (Thyat	,	Int 8
Pilot (Boat)		Int 8
Survival (Ocean)		Int 8
Tracking		Int 8
Equipment		

3 Oil Flask, Tinderbox, Short Sword +1, Backpack, 2 Waterskin, Leather armor +1, Mirror, Thieves' Tools, Javelin, Normal Rations, Long Bow, Lantern, 1144 gp, 0 sp.

#### Life Experiences

Suffered from sheep pox. Had a generous teacher. Was betrayed by a close friend. Is a veteran of a raid or small action, with little danger.

#### Rogneda Dobreslavna

 $\texttt{QNeutral Vatski/Vrodniki Thief 6, follower of Philosophy of Neutrality$ 

or neut	Januy						
HP 21	AC 8	WR 8	Death/ Poison 11	Wand 12	Par/ Stone 11	Breath Atks 14	Rod Spell 13
Abil	ity Sco	res					
$\operatorname{Str}$	8 (-	1) In	t 16	(+2)	Wis	13	(+1)
Dex	`	(1) Co	on 15	(+1)	Cha	5	(-2)
	. (	-) 00		( )			
Heig	the stand	Weight					
Heigh	nt.	1	$175 \mathrm{~cm}$	Weigl	ht	,	72 kg
Lineign		-		11018			- 118
Trai	$\operatorname{ts}$						
	us/Rash		6	Modest	/Proud		14
	ul/Violer		8		is/Greed		14
-	geous/Feang/Veng		11 11	Energet	it/Godles ic/Lazy	s	8 7
	/Deceitf		9	0	g/Suspici	ous	9
Loyal/	Unreliab	le	15	Dogmat	ic/Open-	Minded	14
Wea	pon M	asteries					
Sling			Basic		1d4		
Light	Crossł	oow	Expert	t	1d6+4	-	
Gen	eral Sk	ills					
Brave	ery					Wis	13
Dang	er Sens	e				Wis	13
Intim	idate					$\operatorname{Str}$	8
Langu	uage (S	hiye)				Int	16
Langu	uage (V	/atski/\	rodniki	)		Int	16
Persu		,		, ,		Cha	5
Snare	S					Int	16
						0	- v

# Survival (Forest)

#### Equipment

3 Oil Flask, Leather armor, Tinderbox, Pony with saddle, Backpack, 2 Waterskin, Mirror, Thieves' Tools, Sling +1, Normal Rations, Light Crossbow, Lantern, 534 gp, 0 sp.

16

 $\operatorname{Int}$ 

## Life Experiences

Enjoyed good health in youth. Was mocked for timid behaviour.

Countess Rogneda Radokovna	
pNeutral Vatski/Vrodniki Cleric 16, followe	er of Odin
Death/ Par/	Breath Rod
HP AC WR Poison Wand Stone	Atks Spell
	10 9
Ability Scores	
Str 14 $(+1)$ Int 15 $(+1)$ Wis	12 (+0)
Dex 11 $(+0)$ Con 14 $(+1)$ Cha	
Height and Weight	
Height and Weight Height 196 cm Weight	97 lrg
Height 196 cm Weight	87 kg
Traits	
Cautious/Rash 11 Modest/Proud Peaceful/Violent 9 Generous/Greedy	6 v 11
Courageous/Fearful 9 Reverent/Godles	s 12
Forgiving/Vengeful 7 Energetic/Lazy Honest/Deceitful 8 Trusting/Suspice	10 ous 5
Loyal/Unreliable 14 Dogmatic/Open-	
Weapon Masteries	
	M - 1d4 + 4
Throwing Ham- Master 1d6+4 mer H	M - 104 + 4
Staff Expert 1d8+2	
Stall Expert 100+2	
General Skills	
Detect Deception	Wis 12
Intimidate	Str 14
Knowledge (History)	Int 15
Knowledge (Religion)	Int 15
Language (Mountain Rakasta)	Int 15
Language (Vatski/Vrodniki)	Int 15
Persuasion	Cha 7
Skald	Int 15
Treewalking	Dex 11
Treewalking Equipment	
Equipment	Dex 11
Equipment Ring of Protection +4, Scroll of Cure	Dex 11 e Disease,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C	Dex 11 e Disease, Cure Light
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of	Dex 11 e Disease, Cure Light f Healing,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C	Dex 11 e Disease, Cure Light f Healing, ving, Staff
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph mal Rations, Plate armor, Scroll of Cu	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph & mal Rations, Plate armor, Scroll of Cu Wounds, Pony with saddle, Throwing	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious Hammer,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph mal Rations, Plate armor, Scroll of Cu	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious Hammer,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph & mal Rations, Plate armor, Scroll of Cu Wounds, Pony with saddle, Throwing Scroll of Protection from Evil, 1877 gp,	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious Hammer,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph & mal Rations, Plate armor, Scroll of Cu Wounds, Pony with saddle, Throwing	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious Hammer,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph & mal Rations, Plate armor, Scroll of Cu Wounds, Pony with saddle, Throwing Scroll of Protection from Evil, 1877 gp, Life Experiences	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious Hammer,
Equipment Ring of Protection +4, Scroll of Cure Backpack, 2 Scroll of Bless, Scroll of C Wounds, Holy Water (Vial), Potion of Shield +2, Holy Symbol, Potion of Fly +1, Wineskin, Potion of ESP, 2 Waters of Dispel Evil, Potion of Polymorph & mal Rations, Plate armor, Scroll of Cu Wounds, Pony with saddle, Throwing Scroll of Protection from Evil, 1877 gp,	Dex 11 e Disease, Cure Light f Healing, ving, Staff kin, Scroll Self, Nor- re Serious Hammer,

#### Patriarch Rostimyr Bryachimyrovich

 ${\ensuremath{\mathfrak{S}}}^*$ Lawful Vatski/Vrodniki Cleric 22, follower of Mos Thyaticum

HP AC WR	Death/ Poison	Wand	Par/ Stone	Breath Atks	Rod Spell
55 -5 15	4	5	5	6	5
Ability Scores		( )			( )
	Int 8	(-1)			(+1)
Dex 16 $(+2)$	Con 11	(+0)	) Cha	. 14	(+1)
Height and Weigh	nt				
Height	$167 \mathrm{~cm}$	Weigl	ht		66 kg
Traits Cautious/Rash	12	Modest	/Proud		14
Peaceful/Violent	14	,	is/Greed	У	14
Courageous/Fearful	10		t/Godles	s	13
Forgiving/Vengeful	16     10	Energet	, -	0110	9 10
Honest/Deceitful Loyal/Unreliable	16	-	g/Suspici ic/Open-		16
		-	, -		
Weapon Masterie	s				
Throwing Ham-	Expert		1d6+2		
mer Climer	Master		9.14 II	1 .10	ι ο M
Sling				- 1d8-	+2 M
Warhammer	Skilled		1d6+2		
General Skills					
Ceremony				Wis	14
Detect Deception				Wis	14
Gain Trust				Cha	14 I
Knowledge (Histor	y)			Int	8
Knowledge (Religio	on)			Int	8
Language (Mounta	in Rakas	ta)		Int	8
Language (Vatski/	Vrodniki)	)		Int	8
Read Runes				Int	8
Skald				Int	8
Survival (Ocean)				Int	8

#### Equipment

Ring of Protection +2, Ring of Protection +1, Scroll of Cure Disease, Backpack, War Horse (with saddle and saddle bags), Holy Water (Vial), Throwing Hammer +1, Sling, Shield +1, Holy Symbol, Plate armor +1, Potion of Human Control, 3 Oil Flask, Tinderbox, Potion of ESP, 2 Waterskin, Scroll of Dispel Evil, Ring of Regeneration, Potion of Polymorph Self, Warhammer, Normal Rations, Lantern, Scroll of Cure Serious Wounds, Mirror, Scroll of Protection from Evil, 1531 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Accidentally injured an innocent person.

Matriarch Rufie	la the Bold	Vanira						
♀Neutral Thyati	an Cleric 32	, followe	er of Al	caeus				
	Death	/	Par/	Breath	Rod			
	WR Poisor		Stone	Atks	Spell			
55 0	16 2	3	3	3	3			
Ability Score	5							
Str 8 (-1)		(+0)	Wis	8	(-1)			
Dex 7 $(-1)$		· · ·	Cha	13	(+1)			
	·7 • 1 /							
Height and V Height	veignt 171 cm	Weigl	at		56 kg			
Lifeight	171 СШ	weigi	10	,	50 kg			
Traits								
Cautious/Rash Peaceful/Violent	8 6	Modest,			8 9			
Courageous/Fearf			ıs/Greed t/Godles	-	9 11			
Forgiving/Vengefu		Energet			8			
Honest/Deceitful Loyal/Unreliable	11 13		g/Suspici ic/Open-		7 8			
	-	8	/ • P					
Weapon Mas								
Mace	Basic	Basic 1d6						
Warhammer	Gran Mast		1d8 + 7	H - 10	d6 + 7			
	Μ							
Sling	Sling Basic 1d							
Throwing H	M - 1	d4 + 4						
mer			Н					
General Skills	5							
Detect Decept				Wis	8			
Gain Trust				Cha	13			
Knowledge (H	istory)			Int	10			
Knowledge (R	• /			Int	10			
Language (Du	0 /			Int	10			
	,				10			
Language (Fox	,			Int	-			
Language (Lee	,			Int	11			
Language (Shi				Int	10			
Language (Th	Int	10						
Language (Vat	ski/Vrodnik	ci)		Int	10			
Military Tactics Int								
Persuasion	· ·							
Equipment								
Ring of Pro								
Shield, Pony	with saddle							

Shield, Pony with saddle, Backpack, 2 Waterskin, Scroll of Bless, Holy Symbol, Potion of Invisibility, Mace, Sling +1, Warhammer, Normal Rations, Rod of Health, Plate armor, Holy Water (Vial), Mule with saddle bags, Throwing Hammer, 2956 gp, 0 sp.

## Life Experiences

Suffered from dysentery. Showed a sincere effort in training. Was betrayed by a close friend.

#### Lord Sigmund Eagle-Maple the Loyal

♂Neutral Foxfolk Druid 36, follower of Frey

		De	ath/		Par/	Breath	Rod
AC	WR	Po	ison	Wand	Stone	Atks	Spell
-1	23	2	2	2	2	2	2
Ability Scores							
10 (	+0)	Int	13	(+1)	Wis	11	(+0)
8	(-1)	$\operatorname{Con}$	13	· · /		9	(+0)
Height and Weight							
;		145 0	cm	Weigl	nt		41 kg
s							
s/Rash			13	Modest/	/Proud		13
,					, .		10
,					,	s	12
0, 0	, ,			0	, .		9 11
Inreliab			12 16				
	-1 ty Scc 10 ( 8 nt and 5 s s/Rash l/Violer 5 sous/Fe ig/Veng (Deceitf	-1 23 ty Scores 10 (+0) 8 (-1) nt and Weig 5 s s/Rash l/Violent sous/Fearful ig/Vengeful /Deceitful	-1 23 2 ty Scores 10 (+0) Int 8 (-1) Con at and Weight 5 145 c 145 c s s/Rash 1/Violent bous/Fearful ig/Vengeful /Deceitful	-1     23       ty Scores       10     (+0)       11     13       8     (-1)       Con     13       nt and Weight       tz     145 cm       s       s/Rash     13       l/Violent     12       oous/Fearful     9       g/Vengeful     9       'Deceitful     12	$\begin{array}{c c c c c c } -1 & 23 & 2 & 2 \\ \hline ty Scores \\ 10 & (+0) & Int & 13 & (+1) \\ 8 & (-1) & Con & 13 & (+1) \\ \hline nt and Weight \\ \hline t & 145 cm & Weigh \\ \hline s & 145 $	$\begin{array}{c c c c c c c } -1 & 23 & 2 & 2 & 2 \\ \hline ty Scores \\ \hline 10 & (+0) & Int & 13 & (+1) & Wis \\ \hline 8 & (-1) & Con & 13 & (+1) & Cha \\ \hline nt and Weight \\ \hline t & 145 \ cm & Weight \\ \hline s \\ s Ash & 13 & Modest/Proud \\ \hline 1/Violent & 12 & Generous/Greedy \\ \hline sous/Fearful & 9 & Reverent/Godles \\ gg/Vengeful & 9 & Energetic/Lazy \\ \hline Deceitful & 12 & Trusting/Suspici$	$\begin{array}{c c c c c c } -1 & 23 & 2 & 2 & 2 & 2 \\ \hline -1 & 23 & 2 & 2 & 2 & 2 \\ \hline ty Scores \\ \hline 10 & (+0) & Int & 13 & (+1) & Wis & 11 \\ \hline 8 & (-1) & Con & 13 & (+1) & Cha & 9 \\ \hline nt & and Weight \\ \hline t & 145 & cm & Weight \\ \hline t & 145 & cm & Weight \\ \hline s \\ s \\$

Weapon M	Iasteries		
Club		Expert	1d6+3
Mace		Basic	1d6
Throwing	Ham-	Skilled	1d4 + 2
mer			
Sling		Skilled	1d6
Staff		Grand	1d8+7 A
l		Master	

General Skills		
Ceremony	Wis	11
Craft (Bowmaker)	Int	13
Detect Deception	Wis	11
Gain Trust	Cha	9
Knowledge (Religion)	Int	13
Language (Denwarf)	Int	13
Language (Foxfolk)	Int	14
Language (Heldanner)	Int	13
Language (Leeha)	Int	13
Language (Thyatian)	Int	13
Nature Lore	Int	13
Stealth	Dex	8
Survival (Forest)	Int	13
Tracking	Int	13
Veterinary Healing	Int	13

## Equipment

Ring of Protection +3, Leather armor +2, Ring of Protection +1, Ring of Protection +4, Backpack, Scroll of Bless, Potion of Invisibility, Holy Water (Vial), Throwing Hammer +2, Shield +2, Holy Symbol, Potion of Flying, Potion of Human Control, 2 Waterskin, Scroll of Dispel Evil, 2 Ring of Regeneration, Club +1, Normal Rations, Sling +1, Potion of Super-Healing, Mace +1, Potion of Sight, Staff, 4208 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Was inspired by the actions of a spiritual hero. Is a veteran of a raid or small action, survived uninjured.

HP AC WR 42 1 6	L Death/ Poison 2		Par/ Stone 4	Breath Atks 5	Rod Spell 4
Ability ScoresStr12 (+0)Dex12 (+0)	Int 11 Con 13	(+0) (+1)	Wis Cha	611	(-1) (+0)
Height and Weig Height	ght 93 cm	Weight			35 kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	$     \begin{array}{c}       13 \\       12 \\       9 \\       7 \\       8 \\       9 \\       9     \end{array} $	Modest/J Generous Reverent Energetia Trusting, Dogmatia	s/Greedy /Godless c/Lazy /Suspicio	s	3 7 8 6 6 6
Weapon Masteri Short Sword Sling Light Crossbow Hand Axe	es Skilled Skilled Basic Basic	L 1 1	ld6+2 ld6 ld6 ld6		
General Skills Language (Foxfol Language (Leeha) Nature Lore Persuasion Pilot (Galley) Survival (Plains)	·			Int Int Int Cha Int Int	11 11 11 11 11 11 11
Equipment Shield +1, Han Short Sword, Sl mor, Holy Wate 0 sp.	ing +1, N	ormal Ra	ations,	Plate	ar-
Life Experience Enjoyed good l and thrashed by small action, su	nealth in g y a bully.	Is a vete			

#### Sir Spurian Primine ♂Chaotic Thyatian Avenger 19, follower of Valerias Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks $\operatorname{Spell}$ 53-6 12556 6 7 Ability Scores $\operatorname{Str}$ 13Wis 10(+0)Int (+1)13(+1)Cha 12Dex 10(+0)Con 9 (+0)(+0)Height and Weight Height $192~{\rm cm}$ Weight 84 kg Traits Cautious/Rash Modest/Proud 9 8 Peaceful/Violent 9 Generous/Greedy 4 Courageous/Fearful 12Reverent/Godless 8 Energetic/Lazy Forgiving/Vengeful 108 Trusting/Suspicious Honest/Deceitful $\mathbf{2}$ 4Loyal/Unreliable 6 Dogmatic/Open-Minded 8 Weapon Masteries Skilled Two Handed 2d6+1Sword Javelin Basic 1d6 Blackjack Skilled 2d2Heavy Crossbow 2d6+2Expert Whip Basic 1d2Warhammer Basic 1d6General Skills Craft (Ship Building) 14Int Endurance Con 9 13Language (Foxfolk) Int 13Language (Thyatian) Int Military Tactics Int 13 $\operatorname{Str}$ Muscle 10Snares Int 13Stealth Dex 10 Survival (Arctic) Int 13Survival (Plains) Int 13Equipment Two Handed Sword, Ring of Protection +1, Ring

of Protection +4, Ring of Protection +1, Ring of Protection +4, Ring of Protection +3, Backpack, 2 Potion of Invisibility, Shield +2, Blackjack +1, Javelin +1, Heavy Crossbow +1, 3 Oil Flask, Tinderbox, Potion of ESP, Plate armor +2, 2 Waterskin, Normal Rations, Warhammer +1, Lantern, Potion of Super-Healing, Mirror, Potion of Sight, Whip, 1696 gp, 0 sp.

## Life Experiences

Suffers from gut worms. Had a generous teacher. Was widely praised for a small achievement.

d Stano Gremidarc	wich the Reverent				
♂Neutral Vatski/V	rodniki Druid 36, follo	wer of Druidism			
	Death/ Par/	Breath Rod			
HP AC WF	R Poison Wand Stone	e Atks Spell			
66 -2 23	2 2 2	2 2			
Ability Scores					
Str 8 (-1)		7 is 9 (+0)			
	Con 12 $(+0)$ C	ha 12 $(+0)$			
Height and Weig	o'ht.				
Height	178 cm Weight	$75 \ \mathrm{kg}$			
	170 cm Weight	10 Kg			
Traits					
Cautious/Rash	6 Modest/Proud				
Peaceful/Violent Courageous/Fearful	8 Generous/Gre 9 Reverent/God				
Forgiving/Vengeful	14 Energetic/Laz	y 9			
Honest/Deceitful Loyal/Unreliable	7 Trusting/Susp 11 Dogmatic/Op				
Weapon Master	ies				
Club	Grand 1d6-	+6  M - 1d4 + 6			
	Master H				
Warhammer	Basic 1d6				
Sling		H-1d10+2 M			
	Master	)			
General Skills					
Ceremony		Wis 10			
Gain Trust		Cha 12			
Knowledge (Relig	rion)	Int $10$			
Language (Helda	, ,	Int 10			
Language (Helda:	- ,	Int $10$ Int $10$			
Language (Leeha	/	Int 10 Int 10			
Language (Thyat	/	Int $10$ Int $10$			
Language (Vatski	,	Int $10$ Int $10$			
Nature Lore					
Read Runes		Int $10$			
Stealth	• \	Dex $11$			
Survival (Mounta	,	Int $10$			
Veterinary Healin	ng	Int 10			
Equipment					
2 Bing of Prote	-	ection + 3/2			
2 Ring of Protection $+2$ , Ring of Protection $+3$ , 2					

2 King of Protection +2, King of Protection +3, 2 Scroll of Cure Disease, Backpack, Scroll of Bless, 2 Potion of Invisibility, 2 Potion of Flying, Shield +1, Ring of Regeneration, Grappling Hook, Holy Symbol, Snake Staff, Club +1, Potion of ESP, 2 Waterskin, Scroll of Dispel Evil, Potion of Polymorph Self, 2 Potion of Healing, Warhammer, Normal Rations, Sling +1, Leather armor +2, Potion of Sight, 3497 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Is a veteran of a raid or small action, with little danger.

#### Sir Svart the Tolerant Godfredsson ♂Chaotic Heldanner Avenger 32, follower of Protius Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks Spell 78-3 18 3 3 3 23 Ability Scores 10 11 Wis $\operatorname{Str}$ (+0)Int (+0)13(+1)Dex 9 (+0)Con 9 (+0)Cha 13(+1)Height and Weight 175 cmWeight 70 kg Height Traits Cautious/Rash Modest/Proud 4 8 Peaceful/Violent 7 Generous/Greedy 11Courageous/Fearful 9 Reverent/Godless 11 Forgiving/Vengeful 6 Energetic/Lazy 9 Trusting/Suspicious Honest/Deceitful 7 11Loyal/Unreliable 10 Dogmatic/Open-Minded 4 Weapon Masteries Pike Skilled 1d12+2Two Handed Basic 1d10 Sword Battle Axe Expert 1d8 + 4Halberd Basic 1d10Long Sword Skilled 1d12 Net Expert Entangle Staff Skilled 1d6+2General Skills Labor Int 11 Language (Heldanner) Int 11 Language (Heldannic) Int 11 Military Tactics Int 12Muscle $\operatorname{Str}$ 10Nature Lore Int 11 Navigation Int 11 Pilot (Boat) Int 11 Pilot (Sailing Ship) 11 Int Riding Dex 9 Survival (Forest) Int 11 Survival (Plains) Int 11 Equipment

Two Handed Sword, Pike +1, Ring of Protection +4, Backpack, Long Sword, 2 Ring of Three Wish, Potion of Invisibility, Net, War Horse (with saddle and saddle bags), Holy Water (Vial), Shield +3, Potion of Flying, Garlic, Staff +1, Wolfsbane, Tinderbox, Plate armor +2, 2 Waterskin, Potion of Polymorph Self, Battle Axe, Normal Rations, Halberd +2, Potion of Sight, 1173 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Had a generous teacher.

#### Svyatogora Zbypolkovna

QNeutral Vatski/Vrodniki Shaman 2, follower of the Snake spirit

			De	ath/		$\operatorname{Par}/$	Breath	Rod
HP	AC	WR	Poi	ison	Wand	Stone	Atks	Spell
2	8	7	1	1	12	14	16	15
Ability Scores								
Str	11		Int	15	(+1)			(+0)
Dex	8	(-1)	Con	12	(+0)	) Cha	. 11	(+0)
	1.	1 3 3 7 • 1						
~	-	d Weigh						
Heigh	nt		176 0	em	Weig	ht		75 kg
Trai	te							
	us/Ras	h		9	Modest	/Proud		6
Peacef	ul/Viole	ent		5	Genero	is/Greed		7
Courageous/Fearful 15 Forgiving/Vengeful 13					Reveren Energet	it/Godles	s	17 6
Honest	/Deceit	tful		8	Trusting	g/Suspici		11
Loyal/	Unrelia	ble		9	Dogmat	ic/Open-	Minded	17
Wea	pon N	Iasterie	s					
Mace			Ba	$\operatorname{sic}$		1d6		
Throw	wing	Ham-	Ba	$\operatorname{sic}$		1d4		
mer								
Gen	eral S	kills						
Ceren							Wis	
Gain Trust Cha 11								
Know	vledge	(Religio	on)				Int	15
Lang	uage (	Vatski/	Vrod	niki	)		Int	15
Stealt	$^{\mathrm{th}}$						Dex	8
Survival (Mountains) Int 15								15

#### Equipment

Clothes, fine, 3 Oil Flask, Leather armor, Tinderbox, Backpack, 2 Waterskin, Wineskin, Mirror, Mace, Throwing Hammer, Normal Rations, Lantern, 132 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Ignored a personal principle with disastrous results.

#### Sir Taghe-ta the Unruly of the Dlíe Chíze ♂Lawful Mountain Rakasta Knight 17, follower of Shamanism Death/ Par/ Breath Rod ΗP ACWR Poison Wand Stone Atks Spell 581 11 78 56 6 Ability Scores $\operatorname{Str}$ 12(+0)Int 9 (+0)Wis 9 (+0)(+0)Dex 11 9 Cha 10 Con (+0)(+0)Height and Weight Height $203~{\rm cm}$ Weight 91 kg Traits Modest/Proud Cautious/Rash 125Peaceful/Violent Generous/Greedy 1713Courageous/Fearful 20 Reverent/Godless 11 Forgiving/Vengeful 15Energetic/Lazy 8 Honest/Deceitful 14 Trusting/Suspicious 15Loyal/Unreliable 13Dogmatic/Open-Minded 16Weapon Masteries Two Handed Skilled 2d6+1Sword Net Basic Entangle Skilled 2d4Mace Short Sword Skilled 1d6+2War Claws Skilled 1d6General Skills Artillery Int 9 Caving Wis 9 10 Endurance Con Language (Mountain Rakasta) 9 Int 9 Language (Shiye) Int Navigation Int 9 Stealth Dex 11 Survival (Forest) Int 9 Survival (Mountains) Int 9

#### Equipment

Short Sword +1, Backpack, Ring of Three Wish, Potion of Invisibility, Two Handed Sword +1, Grappling Hook, Shield +1, Potion of Flying, Net +1, Potion of Human Control, Potion of ESP, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Plate armor, Mace +2, Potion of Sight, War Claws, 1211 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Had a generous teacher. Was cheated by a fast-talking acquain-tance.

2Lawful Halfling 8(H), follower of Mos Thyaticum
· · · · · · · · · · · · · · · · · · ·
Death/ Par/ Breath Rod
HP AC WR Poison Wand Stone Atks Spell
35 1 6 2 3 4 5 4
Ability Scores
Str 9 (+0) Int 11 (+0) Wis 8 (-1) D 10 (+0) $G$ 10 (+0) $G$ (-1)
Dex 10 $(+0)$ Con 10 $(+0)$ Cha 5 $(-2)$
Height and Weight
Height 92 cm Weight 37 kg
Traits
Cautious/Rash 13 Modest/Proud 12
Peaceful/Violent20Generous/Greedy17Courageous/Fearful12Reverent/Godless14
Forgiving/Vengeful 15 Energetic/Lazy 7
Honest/Deceitful 17 Trusting/Suspicious 15
Loyal/Unreliable 10 Dogmatic/Open-Minded 17
Weapon Masteries
Dagger Skilled 1d6
Sling Skilled 1d6
Light Crossbow Basic 1d6
Short Bow Basic 1d6
General Skills
Ceremony Wis 8
Endurance Con 10
Language (Leeha) Int 11
Military Tactics Int 11
Stealth Dex 10
Survival (Ocean) Int 11
Equipment
Wolfsbane, Dagger, Short Bow, Tinderbox, Sling
+1, Backpack, 2 Waterskin, Wineskin, Shield +1,
Clothes, middle class, Garlic, Normal Rations,
Oil Flask, Plate armor, Holy Water (Vial), Light
Crossbow, 323 gp, 0 sp.
Or) • F
Life Experiences
Enjoyed good health in youth Achieved success
Enjoyed good health in youth. Achieved success by misleading a comrade.
Enjoyed good health in youth. Achieved success by misleading a comrade.

#### Dame Tha-derrba the Loyal of the Delgaike Chíze

 $\verb:qNeutral Mountain Rakasta Shaman 33, follower of the Monkey spirit$ 

## Equipment

Ring of Protection +2, 2 Ring of Protection +3, Ring of Protection +1, Ring of Protection +4, Backpack, Long Sword +1, Ring of Regeneration, Grappling Hook, Potion of Healing, Potion of Human Control, 4 Potion of ESP, 2 Waterskin, 2 Potion of Polymorph Self, Club +1, Normal Rations, Warhammer +2, Bastard Sword +1, Potion of Super-Healing, Leather armor +2, Mace +2, 2 Potion of Sight, 4855 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Was cheated by a fast-talking acquaintance.

#### Tha-rren of the Dlíe Chíze

çNeutral Mountain Rakasta Fighter 3, follower of Druidism							
$\begin{tabular}{ c c c c c c c c c c c c c c c c c c c$							
Ability Scores           Str         9 $(+0)$ Int         7 $(-1)$ Wis         13 $(+1)$ Dex         12 $(+0)$ Con         8 $(-1)$ Cha         11 $(+0)$							
Height and WeightHeight198 cmWeight87 kg							
TraitsCautious/Rash9Modest/Proud7Peaceful/Violent11Generous/Greedy6Courageous/Fearful17Reverent/Godless11Forgiving/Vengeful12Energetic/Lazy4Honest/Deceitful10Trusting/Suspicious8Loyal/Unreliable7Dogmatic/Open-Minded14							
Weapon Masteries							
Battle AxeBasic1d8Bastard SwordSkilled1d6+3/1d8+3Heavy CrossbowBasic2d4War ClawsBasic1d4							
General SkillsLanguage (Mountain Rakasta)Int7LeadershipCha11Nature LoreInt7Quick DrawDex12Survival (Plains)Int7							
Equipment Grappling Hook, Shield, Bastard Sword, Back- pack, 2 Waterskin, Battle Axe, Garlic, Normal Ra- tions, Plate armor, Heavy Crossbow, War Claws, 35 gp, 0 sp.							

#### Life Experiences

Enjoyed good health in youth.

#### Dame Thora Hrutsdottir the Implacable

QNeutral Heldann Shepherd Thief 30, follower of Hel

HP 72	AC 2	C WR 22	,    Р	eath/ pison 2	Wand 3	Par/ Stone 2	Breath Atks 3	Rod Spell 3
Abi	lity S	cores						
$\operatorname{Str}$	6	(-1)	Int	14	(+1)	Wis	12	(+0)
Dex	13	(+1)	Con	4	(-2)	Cha	12	(+0)
Heigh	nt	nd Weig	165 I	cm	Weigl	nt		61 kg
Trai		ah		11	Modeet	/Deered		7
Cautic Peacef				10	Modest,	s/Greedy	7	6
	,	Fearful		8		t/Godles		11
Forgiv	· ·			4	Energet	'		10
Honest	t/Dece	itful		13	Trusting	g/Suspici	ous	5
Loyal/	Unreli	able		10	Dogmat	ic/Open-	Minded	14
Wea	apon İ	Masteri	es					

weapon Masterie	s	
Dagger	Basic	1d4
Spear	Basic	1d6
Long Bow	Grand	$4d4{+}2$ M $-$
	Master	1d10+6 H
Long Sword	Expert	2d8
Hand Axe	Basic	1d6
Short Sword	Basic	1d6

General Skills		
Ceremony	Wis	12
Craft (Metalsmith)	Int	14
Danger Sense	Wis	12
Intimidate	$\operatorname{Str}$	6
Language (Dunael)	Int	14
Language (Heldanner)	Int	14
Language (Heldannic)	Int	14
Language (Mountain Rakasta)	Int	14
Nature Lore	Int	14
Persuasion	Cha	12
Riding	$\mathbf{Dex}$	13
Survival (Forest)	Int	14
Survival (Ocean)	Int	14
Tracking	Int	14

#### Equipment

Ring of Protection +2, Ring of Protection +1, Short Sword +1, Backpack, Long Sword, Scroll of Bless, Potion of Invisibility, Long Bow +1, Holy Water (Vial), 2 Scroll of Web, Potion of Healing, Hand Axe, Snake Staff, 2 Waterskin, Scroll of Dispel Evil, Crystal Ball with clairaudience, Potion of Polymorph Self, Clothes, middle class, Dagger +1, Normal Rations, Mule with saddle bags, Wand of Magic Missiles (10 charges), Wand of Illusions (10 charges), Spear, Scroll of Magic Missile, Potion of Super-Healing, Thieves' Tools, Leather armor +1, Scroll of Protection from Evil, 2505 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Lost several opportunities through esitation.

Dame Thordis Sky-	Salmon the W	fild	
QLawful Foxfolk Pa	ladin 27, follov	wer of Skauf-	Halli
HP AC WR 87 -3 14	Death/ Poison Wan 4 4	/	
Ability Scores			
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	,	-1) Wis -1) Cha 1	5 (-2) 2 (+0)
Height and Weig	ht		
Height		eight	47 kg
Traits			
Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	11         Gene           14         Reve           13         Ener           13         Trust	est/Proud erous/Greedy rent/Godless getic/Lazy ting/Suspicious natic/Open-Mir	15 8 9 17 11 aded 14
Weapon Masterie	es		
Dagger	Skilled	1d6	
Short Bow	Basic	1d6	
Long Sword	Master	2d8+4 H M	- 2d6+4
Six-Shooter	Skilled	1d6	
Net	Expert	Entangle	
Bolas	Basic	1d2	
General Skills			
Endurance			Con 14
Intimidate			Str 11
Labor			Int 7
Language (Alphat	ian)		Int 7
Language (Foxfoll	()		Int 7
Language (Heldan	iner)		Int 7
Mimicry			Int 7
Nature Lore			Int 7
Stealth			Dex 5
Survival (Plains)			Int 7
Tracking			Int 7
Wrestling			Str 11
Equipment			
Bing of Protect	ion 12 Ding	of Protocti	n + 2

Ring of Protection +2, Ring of Protection +3, Ring of Protection +4, Net +1, Backpack, Ring of Three Wish, Long Sword +1, 3 Oil Flask, Shield +1, Bolas +1, Potion of Human Control, Short Bow, Tinderbox, Plate armor +1, 2 Waterskin, Clothes, middle class, Normal Rations, Six-Shooter +1, Lantern, Dagger, Mirror, 3784 gp, 0 sp.

## Life Experiences

Is out of shape. Suffered a training accident. Achieved success by misleading a comrade.

Thorfinna Hjortsdottir						
çNeutral Heldanner	Druid 8, follower of Fre	yja				
$\begin{bmatrix} HP & AC & WR \\ 23 & 4 & 10 \end{bmatrix}$		Breath Atks 14	Rod Spell 13			
Ability Scores						
$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	$\begin{array}{cccc} \mathrm{Int} & 13 & (+1) & \mathrm{Wis} \\ \mathrm{Con} & 7 & (-1) & \mathrm{Cha} \end{array}$	7 9	(-1) (+0)			
Height and Weig	ht					
Height	165 cm Weight	6	2 kg			
Traits						
Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	<ol> <li>Modest/Proud</li> <li>Generous/Greedy</li> <li>Reverent/Godless</li> <li>Energetic/Lazy</li> <li>Trusting/Suspicion</li> <li>Dogmatic/Open-M</li> </ol>		$     \begin{array}{r}       10 \\       15 \\       12 \\       12 \\       13 \\       9     \end{array} $			
Weapon Masterie	es					
Club Mace Warhammer	Skilled1d6+1Basic1d6Basic1d6					
General Skills						
Detect Deception		Wis	7			
Knowledge (Religi	,	Int	13			
Language (Alphat Language (Heldan	· ·	Int Int	13 13			
Read Runes	.11C1 )	Int	$13 \\ 13$			
Survival (Mountai	ns)	Int	13			
Veterinary Healing		Int	13			

## Equipment

Grappling Hook, Club, Backpack, 2 Waterskin, Holy Symbol, Shield +1, Mace, Garlic, Warhammer, Normal Rations, Leather armor +1, Scroll of Protection from Evil, 530 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth.

Lady Thorfinna Ott	tarsdottir	the Sh	abby			
♀Neutral Snoutzer Fighter 13, follower of Protius						
	Death/	,	Par/	Breath	Rod	
HP AC WR	Poison	Wand	Stone	Atks	$\operatorname{Spell}$	
42 -7 10	6	6	7	8	9	
Ability Scores						
Str 11 $(+0)$	Int 13	(+1)	Wis	13	(+1)	
Dex 13 (+1)	Con 8	(-1)	Cha	4	(-2)	
Height and Weig	cht					
Height	149 cm	Weigh	nt		51 kg	
Traits Cautious/Rash	8	Modest/	/Proud		10	
Peaceful/Violent	11		is/Greedy	7	14	
Courageous/Fearful	15 10	Reveren Energet	t/Godles	5	$     14 \\     12 $	
Forgiving/Vengeful Honest/Deceitful	10		g/Suspicio	ous	12	
Loyal/Unreliable	17	-	ic/Open-		10	
Weapon Masterie	es					
Battle Axe	Basic		1d8			
Net	Skillee	1	Entang	gle		
Staff	Exper	t	1d8+2			
Short Bow	Skille		1d6+2			
Conoral Skills						
General Skills Endurance				Con	. 8	
				Con Int	8 13	
Endurance	nner)				-	
Endurance Labor	nner)			Int	13	
Endurance Labor Language (Heldar	,			Int Int	13 13	
Endurance Labor Language (Heldar Military Tactics	,			Int Int Int	13 13 13	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship	,			Int Int Int Int	13 13 13 13 13 13	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth	,			Int Int Int Int Int	13 13 13 13 13 13	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth Survival (Arctic)	,			Int Int Int Int Int Dex	13 13 13 13 13 13 13 13 14	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth	,			Int Int Int Int Int Dex Int	13 13 13 13 13 13 13 13 14 13	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth Survival (Arctic) Survival (Ocean) Tracking	,			Int Int Int Int Int Dex Int Int	13 13 13 13 13 13 13 14 13 13	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth Survival (Arctic) Survival (Ocean)	,			Int Int Int Int Int Dex Int Int	13 13 13 13 13 13 13 14 13 13	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth Survival (Arctic) Survival (Ocean) Tracking	b) tion +2, Grapplin Waterski I, Normal	g Hook n, Potic Ration	, Shield on of Fly s, Battl	Int Int Int Int Int Int Int Int Int Int	13 13 13 13 13 13 13 13 13 13 +3, Net ing	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth Survival (Arctic) Survival (Ocean) Tracking Equipment Ring of Protect Short Bow +1, +1, Backpack, 2 of Protection +1	p) tion +2, Grapplin Waterski I, Normal , Staff, 14	g Hook n, Potic Ration	, Shield on of Fly s, Battl	Int Int Int Int Int Int Int Int Int Int	13 13 13 13 13 13 13 13 13 13 +3, Net ing	
Endurance Labor Language (Heldar Military Tactics Pilot (Sailing Ship Snares Stealth Survival (Arctic) Survival (Ocean) Tracking Equipment Ring of Protect Short Bow +1, +1, Backpack, 2 of Protection +1 Plate armor +1,	b) tion +2, Grapplin Waterski I, Normal , Staff, 14 s ealth in y	g Hook n, Potic Ration .05 gp, (	, Shield on of Fly s, Battl 0 sp.	Int Int Int Int Int Int Int Int Int Int	13 13 13 13 13 13 13 13 13 13 13 +3, Net ing +1,	

Matriarch Thraia	Forkbeard	Dorawa	arf		
♀Lawful Dwarf Cl	eric 12(M),	followe	er of H	eldann	Sidhr
	Death/		Par/	Breath	Rod
HP AC W		Wand	Stone	Atks	Spell
61 -3 5	5    2	3	4	4	3
Ability Scores					
Str 4 (-2)	Int 13	(+1)	Wis	10	(+0)
Dex $6$ $(-1)$	Con 13	(+1)	Cha	12	(+0)
Height and We	ight				
Height	$120~{\rm cm}$	Weigl	nt		60 kg
Traits Cautious/Rash	15	Modest	/Proud		13
Peaceful/Violent	10		is/Greed	у	11
Courageous/Fearful	15		t/Godles	s	13
Forgiving/Vengeful Honest/Deceitful	13 12	Energet Trusting	ic/Lazy g/Suspici	ous	12 12
Loyal/Unreliable	11		ic/Open-		12
Weapon Maste	ries				
Mace	Maste	r	2d4+4	I A	
Heavy Crossbow	a Basic		2d4		
Light Crossbow	Basic		1d6		
Long Sword	Basic		1d8		J
General Skills					
Craft (Stonemas	son)			Int	13
Gain Trust	,011)			Cha	
Intimidate				Str	4
Knowledge (Hist	tory)			Int	14
Language (Denv	• /			Int	13
Language (Leeh	,			Int	13
Language (Thya				Int	13
Persuasion	,			Cha	12
Equipment					
	L' LO D	1 1	D / ·	ст	

Ring of Protection +2, Backpack, Potion of Invisibility, Long Sword +2, Light Crossbow, Shield +2, Heavy Crossbow +1, Potion of Human Control, 3 Oil Flask, Tinderbox, Plate armor +2, 2 Waterskin, Potion of Polymorph Self, Normal Rations, Lantern, Mace +1, Mirror, Potion of Sight, 976 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Showed a sincere effort in training. Was humiliated and thrashed by a bully. Was injured in raid or small action.

## Thyra Hare-Maple

QNeutral Foxfolk Druid 8, follower of Night Hunter					
	Death/		Par/	Breath	Rod
HP AC WR	Poison	Wand	Stone	Atks	Spell
26 3 11	9	10	12	14	13
Ability Scores					
Str 9 $(+0)$	Int 8	(-1)	Wis	5	(-2)
Dex 15 $(+1)$	Con 10	(+0)	Cha	10	(+0)
Height and Weigh	nt				
Height	141 cm	Woigh	+		37 kg
Theight	141 CIII	Weigh	10		57 Kg
Traits					
Cautious/Rash	9 ]	Modest/	Proud		10
Peaceful/Violent			s/Greedy		6
Courageous/Fearful Forgiving/Vengeful		Reverent Energeti	/Godless c/Lazy	5	17 13
Honest/Deceitful		0	/Suspicio		5
Loyal/Unreliable	15 l	Dogmatı	c/Open-	Minded	17
Weapon Masterie	s				
Throwing Ham-	Basic		1d4		
mer					
Warhammer	Expert		1d8 + 2		J
General Skills				CI	10
Gain Trust				Cha	
Healing	`			Int	8
Language (Heldani	ner)			Int	8
Stealth				Dex	
Survival (Plains)				Int	8
Tracking				Int	8
Veterinary Healing				Int	8
Equipment					

Shield +1, Backpack, 2 Waterskin, Holy Symbol, Leather armor +1, Warhammer, Normal Rations, Holy Water (Vial), Throwing Hammer, 779 gp, 0  $\operatorname{sp.}$ 

#### Life Experiences

Enjoyed good health in youth. Defended the honor of a family member.

## Matriarch Thyra Vandradsdottir

µµ2Lawful Heldanner Cleric 10, follower of Thor						
	Death/		Par/	Breath	Rod	
HP AC WR	Poison	Wand	Stone	Atks	Spell	
34 3 6	7	8	10	12	11	
Ability Scores						
Str 15 $(+1)$	Int 9	(+0)	Wis	-	(+1)	
Dex $4$ (-2)	Con 12	(+0)	Cha	14	(+1)	
Height and Weig	ht					
Height	$194 \mathrm{cm}$	Weigh	nt		80 kg	
inoight	101 0111	110181	10			
Traits						
Cautious/Rash	8 7	Modest/			13	
Peaceful/Violent Courageous/Fearful	18	Reverent	s/Greed; t/Godles	·	18 19	
Forgiving/Vengeful	11	Energeti	c/Lazy		14	
Honest/Deceitful Loyal/Unreliable	13 18	0	/Suspici ic/Open-		17 14	
Loyal/ entenable	10	Doginati	ie/open	Minucu		
Weapon Masterie	es					
Mace	Basic		1d6			
Sling	Exper	t	2d4			
Staff	Basic		1d6		J	
General Skills						
Ceremony				Wis	15	
Gain Trust				Cha		
Knowledge (Histor	ry)			Int	9	
Knowledge (Religi				Int	9	
Language (Heldan	<i>,</i>			Int	9	
Law and Justice	,			Wis	15	
Persuasion				Cha	14 J	

#### Equipment

Staff +1, Potion of ESP, Potion of Human Control, Sling, Shield +1, Ring of Protection +4, Backpack, 2 Waterskin, Holy Symbol, Potion of Super-Healing, Potion of Invisibility, Mace +1, 2 Potion of Healing, Normal Rations, Plate armor, Scroll of Protection from Evil, Holy Water (Vial), 955 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Was mocked for timid behaviour.

Dame Timari			
QChaotic Alphatian	n Avenger 12, f	ollower of Ixion	
$\begin{bmatrix} HP & AC & WF \\ 49 & -1 & 7 \end{bmatrix}$	R Death/ Poison Wand 6 7	Par/ Breath d Stone Atks 8 9	Rod Spell 10
Ability Scores			
$\begin{array}{cccc} Str & 7 & (-1) \\ Dex & 12 & (+0) \end{array}$	Int 9 (+ Con 14 (+	· ·	(+2) (+0)
Height and Weig	ght		
Height	174 cm We	ight	64 kg
Traits			
Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	9 Gener 14 Rever 5 Energ 7 Trust	st/Proud rous/Greedy rent/Godless getic/Lazy ing/Suspicious natic/Open-Minded	$     \begin{array}{c}       3 \\       5 \\       4 \\       7 \\       6 \\       10     \end{array} $
Weapon Masteri	es		
Lance	Basic	1d10	
Rapier	Basic	2d4-1	
Club	Skilled	1d6+1	
Long Sword	Basic	1d8	
Net Bolas	Skilled Basic	Entangle 1d2	
	Dasio	142	
General Skills Intimidate		Str	7
Language (Alpha	tian)	Int	$\begin{bmatrix} 7\\ 9 \end{bmatrix}$
Muscle	liair)	Str	7
Music		Cha	12 ·
Nature Lore		Int	9
Survival (Ocean)		$\operatorname{Int}$	9
Survival (Plains)		Int	9
Equipment			
Potion of Super ibility, Long Sw +2, Bolas +2, H dle and saddle H 2 Waterskin, Po Normal Rations tion of Sight, 58	vord +1, Grap Backpack, Ridin bags), Rapier + btion of Polymo s, Potion of Hea	pling Hook, Sh ng Horse (with s -2, Plate armor orph Self, Club	ield sad- +1, +1,
Life Experience	s		

## Life Experiences

Enjoyed good health in youth. Learned to concentrate on the work at hand. Was mocked for timid behaviour. Was injured in raid or small action.

## Sir Titin Serpent-Tongue Diocletiarius

♂ Chaotic Thyatian Thief 15, follower of Solarios

HP 36 Abil	AC 7 ity S		VR 3	Death/ Poison 7	Wand 8	Par/ Stone 7	Breath Atks 10	Rod Spell 9
Str	8	(-1)	Int	5 8	(-1)	Wis	13	(+1)
Dex	8	(-1)	Co	on 10	(+0)	Cha	12	(+0)
Heig	ht a	nd We	eight					
Heigh	t		1	70 cm	Weigl	nt		64 kg
Trait	ts							
Cautio		sh		4	Modest,	/Proud		7
Peacefu Courag	'			7 11		ıs/Greedy t/Godles		7 10
Forgivi	. ,			6	Energet	'	5	15
Honest	<i>,</i>			$\frac{4}{9}$		g/Suspici		5 5
Loyal/1	Unren	able		9	Dogmat	ic/Open-	Minded	
Wea	pon	Maste	eries					
Short	Swo	rd		Skilled	l	1d6+2		
Dagge	er			Skilled	l	1d6		
Light	Cros	ssbow		Basic		1d6		
Hand	Axe			Skilled	l	1d6+2		
Gene	eral S	Skills						
Dange							Wis	13
Decei							Cha	I
Endu		9					Cor	
Langi	lage	(Held	ann	Shephe	rd)		Int	8
Langu	-	`		-	-)		Int	8
Langu	0	`		/			Int	8
Natur	-			/			Int	8
	•							~

#### Equipment

Navigation

Backpack, Scroll of Cure Light Wounds, Wand of Cold (10 charges), Short Sword, Holy Water (Vial), Scroll of Fireball, Light Crossbow +1, Riding Horse (with saddle and saddle bags), Oil Flask, Wolfsbane, Potion of ESP, 2 Waterskin, Scroll of Dispel Evil, Hand Axe +1, Clothes, middle class, Dagger +1, Normal Rations, Wand of Magic Missiles (10 charges), Thieves' Tools, Leather armor +1, 641 gp, 0 sp.

8

 $\operatorname{Int}$ 

#### Life Experiences

Enjoyed good health in youth. Was inspired by the actions of a spiritual hero.

Toraodil	
QChaotic Elf 6, follower of Philosophy of 0	Chaos
Death/ Par/	Breath Rod
HP AC WR Poison Wand Stone	Atks Spell
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	11 11
Ability Scores	
	s 13 (+1)
	a 13 (+1)
Height and Weight	
Height 161 cm Weight	51 kg
Traits	
Cautious/Rash 10 Modest/Proud	9
Peaceful/Violent 9 Generous/Gree Courageous/Fearful 9 Reverent/Godd	
Forgiving/Vengeful 7 Energetic/Lazy	
Honest/Deceitful 11 Trusting/Suspir Loyal/Unreliable 4 Dogmatic/Oper	
Loyar omenable 4 Doginatic/Oper	
Weapon Masteries	
Long Bow Basic 1d6	
Pole Axe Skilled 1d10-	+3
Dagger Basic 1d4	
Net Basic Entar	ngle
Short Bow Basic 1d6	
General Skills	
Language (Heldann Shepherd)	Int 9
Language (Mountain Rakasta)	Int 9
Language (Shiye)	Int 9
Nature Lore	Int 9
Singing The area line a	Cha 13
Treewalking	Dex 3
Equipment	
Clothes, fine, 3 Oil Flask, Shield, Net	
Tinderbox, Backpack, 2 Waterskin, Short Bow, Mirror, Scroll of Magic M	
mal Rations, Dagger, Plate armor, R	
(with saddle and saddle bags), Long Bo	~
511 gp, 0 sp.	, Lancern,
	]
Spellbook	
	01 : 1 1
Detect Magic, Floating Disc, Analy Baad Magic, Knach, Bhantagmal For	
Read Magic, Knock, Phantasmal For tion from Evil 10' Radius, Haste*	ce, r rotec-
tion nom Evil to Radius, flaste	
Life Experiences	
Suffered a minor injury to arm or leg.	
Suffered a miller injury to arm of leg.	
Sunored a minor injury to arm of leg.	

#### Lady Tovi Sky-Salmon the Tireless QLawful Foxfolk Fighter 10, follower of Freyja Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone $\operatorname{Spell}$ Atks 40 -3 7 6 7 8 9 10 Ability Scores $\operatorname{Str}$ 10(+0)13Wis (+0)Int (+1)11 $\operatorname{Con}$ Cha $\operatorname{Dex}$ 9 (+0)7(-1)9 (+0)Height and Weight Height $145~{\rm cm}$ Weight 44 kg Traits Cautious/Rash 13 Modest/Proud 13Peaceful/Violent 17Generous/Greedy 13Courageous/Fearful 16Reverent/Godless 12Forgiving/Vengeful 16Energetic/Lazy 18Honest/Deceitful 10 Trusting/Suspicious 15Loyal/Unreliable Dogmatic/Open-Minded 1314Weapon Masteries Battle Axe Basic 1d8Mace Basic 1d6Sling Skilled 1d6Hand Axe Expert 1d6 + 3General Skills 10Intimidate $\operatorname{Str}$ Labor Int 13Language (Foxfolk) Int 13Language (Heldanner) Int 14Language (Thyatian) Int 13Riding Dex 9 Snares Int 13Survival (Mountains) Int 13Tracking Int 13Equipment

Clothes, fine, Ring of Protection +3, Backpack, Battle Axe +1, Potion of Healing, Sling, Shield +1, Mace, Riding Horse (with saddle and saddle bags), Potion of Human Control, 3 Oil Flask, Tinderbox, Potion of ESP, 2 Waterskin, 2 Potion of Polymorph Self, Hand Axe +1, Normal Rations, Lantern, Potion of Super-Healing, Mirror, Plate armor +1, 746 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Had a generous teacher. Was cheated by a fast-talking acquaintance.

#### Count Tsa-derrba of the Deltseske Chíze

 ${\ensuremath{\mathfrak{S}}}^{*}$ Neutral Mountain Rakasta Fighter 26, follower of Heldann Sidhr

dann Sidhr		
HP AC WR 79 -1 18	Death/ Poison Wand 4 4	Par/ Breath Rod Stone Atks Spell 5 4 5
Ability Scores Str 13 (+1) Dex 15 (+1)	·	1) Wis 9 $(+0)$ 0) Cha 11 $(+0)$
Dex 15 (+1) Height and Weig Height		
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	7 Modes 15 Gener 12 Rever 9 Energ 6 Trusti	st/Proud 15 ous/Greedy 11 ent/Godless 7 etic/Lazy 12 ng/Suspicious 6 atic/Open-Minded 14
Weapon Masteri Blackjack		1d4+3 H – 1d6+1 M
Pole Axe Dagger Net	Skilled Skilled Basic	1d10+3 1d6 Entangle
War Claws General Skills Endurance	Expert	1d8 Con 11
Healing Hunting Labor		Int 6 Dex 15 Int 6
Language (Heldar Language (Leeha)	- /	$\begin{array}{cc} \mathrm{Int} & 6\\ \mathrm{Int} & 6 \end{array}$

# Pilot (Boat) Survival (Mountains) Survival (Ocean) Wrestling

#### Equipment

Clothes, fine, Ring of Protection +1, Net +1, Backpack, Ring of Three Wish, Potion of Invisibility, 50' Rope, Grappling Hook, Pole Axe, Blackjack, Rod of Dominion, Potion of Human Control, Tinderbox, 2 Potion of ESP, 2 Waterskin, Dagger +2, Potion of Healing, Normal Rations, Plate armor, Shield, Potion of Super-Healing, Potion of Sight, War Claws, 2961 gp, 0 sp.

Int

Int

Int

Str

6

6

6

14

#### Life Experiences

Had a bad fall or riding accident. Had a generous teacher.

#### Tsa-tthe of the Delbaike Chíze

 ${\ensuremath{\mathfrak{S}}}^*$ Lawful Mountain Rakasta Magic User 9, follower of Heldann Sidhr

dann S	idhr							
			D	eath/		$\operatorname{Par}/$	Breath	Rod
HP	AC	WR	,    P	oison	Wand	Stone	Atks	Spell
24	8	15		11	12	11	14	12
Abil	lity Se	cores						
$\operatorname{Str}$	11	(+0)	Int	12	(+0)	) Wis	10	(+0)
Dex	14	(+1)	Con	9	(+0)	) Cha	. 14	(+1)
	1.	1 777 .	1.					
	-	nd Weig	;ht					
Heigh	nt		199	$\mathrm{cm}$	Weig	ht		87 kg
Trai	ta							
Cautio		sh		14	Modest	/Proud		12
Peacef				6		us/Greed	У	12
Courag				15		t/Godles	s	12
Forgiv: Honest	0,	0		11 8	Energet	ıc/Lazy g/Suspici	ous	7 13
Loyal/	,			13		ic/Open-		13
117	1	<u>л</u> г, •						
	ipon 1	Masteri						
Net				$\operatorname{asic}$		Entang	gle	
Dagg	er		$\mathbf{S}$	killed		1d6		
Whip	)		SI	killed		1d4		
	1.0	11 • 11						
	eral S	5K111S					T _{er} (	10
Alche	emy						Int	12
Art							Wis	
Brave	v	<i></i>					Wis	
	~	(Foxfoll	/				Int	12
Lang	uage	(Heldar	nnic)				Int	12

#### Equipment

Language (Shiye)

Language (Mountain Rakasta)

Grappling Hook, Dagger, Backpack, 2 Waterskin, Crystal Ball with clairaudience, Mule with saddle bags, Normal Rations, Net, Whip, 630 gp, 0 sp.

12

12

Int

Int

#### Spellbook

Detect Magic, Magic Missile, Hold Portal, Shield, Read Magic, Floating Disc, Entangle, Knock, Wizard Lock, Invisibility 10' Radius, Fly, Water Breathing, Wizard Eye, Remove Curse*, Telekinesis

#### Life Experiences

Suffers from gut worms. Was cheated by a fasttalking acquaintance. Is a veteran of a raid or small action, survived uninjured.

$\operatorname{Lord}$	${\rm Tsaloth}$	${\rm the}$	Weak
-----------------------	-----------------	-------------	------

Lord Tsaloth t	ne wea	ιK					
♂Neutral Alph	natian I	Magic U	ser 13,	followe	r of Ix	ion	
HP AC 17 9	WR 13	Death/ Poison 9	Wand 10	Par/ Stone 9	Breath Atks 12	Rod Spell 9	
Ability Scor Str 3 (		nt 10	(+0)	Wis	10	(+0)	
Dex 12 (-	+0) C	Con 4	(-2)	Cha	11	(+0)	
Height and Height	Height and Weight						
Traits Cautious/Rash Peaceful/Violent Courageous/Fea Forgiving/Venge Honest/Deceitfu Loyal/Unreliable	rful eful l	$10 \\ 14 \\ 9 \\ 11 \\ 8 \\ 12$	Modest/ Generou Reverent Energeti Trusting Dogmati	s/Greedy c/Godless c/Lazy /Suspicio	s ous	8 15 14 10 12 13	
Weapon Ma Dagger	steries	Skilled		1d6			
Whip		Skilled		1d4			
Staff		Skilled		1d6+2			
General Ski	lls						
Alchemy					Int	10	
Alternate Ma	agics				Int	10	
Art					Wis		
Escape					Dex		
Language (A	-	n)			Int	10	
Language (D	,				Int	10	
Planar Geogr	raphy				Int	10	
Skald					Int	10	

## Equipment

Crystal Ball, Grappling Hook, Dagger, 2 Scroll of Magic Missile, Potion of ESP, Backpack, 2 Waterskin, Potion of Invisibility, Potion of Human Control, Normal Rations, Scroll of Sleep, Staff of Striking (20 charges), Staff +1, Potion of Sight, Whip, 465 gp, 0 sp.

## $\operatorname{Spellbook}$

Detect Magic, Floating Disc, Sleep, Shield, Read Magic, Light^{*}, Read Languages, Web, Wizard Lock, Detect Evil, Invisibility, Invisibility 10' Radius, Dispel Magic, Fireball, Haste^{*}, Confusion, Dimension Door, Hallucinatory Terrain, Magic Jar, Cloudkill, Anti-Magic Shell, Wall of Iron

## Life Experiences

Enjoyed good health in youth. Got caught in a complicated lie. Is a veteran of a raid or small action, with little danger.

Tsi-cho of the Yáth	óChíze				
♂Neutral Mountai Druidism	n Rakast	a Figh	nter 4,	follow	ver of
	Death/		Par/	Breath	Rod
HP AC WR		Wand	Stone	Atks	Spell
21 1 5	10	11	12	13	14
Ability Scores	_	(			(
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	Int 14	(+1)		10	(+0)
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	Con 14	(+1)	Cha	16	(+2)
Height and Weig	ht				
Height	200 cm	Weigh	t.	1(	)1 kg
lioigite	200 0111	1101gii	0	1(	<u>,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,</u>
Traits					
Cautious/Rash Peaceful/Violent	4 13	Modest/	Proud s/Greedy	7	$     12 \\     12 $
Courageous/Fearful	11		t/Godless		11
Forgiving/Vengeful	$13 \\ 14$	Energeti	c/Lazy /Suspicio		5 9
Honest/Deceitful Loyal/Unreliable	6		ic/Open-1		12
Weapon Masteri			4.10		
Short Sword	Basic		1d6		
War Claws	Basic		1d4		
Heavy Crossbow	Basic		2d4	_	
Net	Basic		Entang	gle	
Long Sword	Basic		1d8		
General Skills					
Craft (Tinker)				Int	14
Language (Mount	ain Rakas	ta)		Int	14
Military Tactics	ann reanac			Int	14
Navigation				Int	14
Riding				Dex	$14 \\ 14$
Survival (Arctic)				Int	$14 \\ 14$
				1110	
Equipment					

#### Equipment

Wolfsbane, 3 Oil Flask, Shield, Net, Tinderbox, Backpack, 2 Waterskin, Mirror, Normal Rations, Long Sword, Plate armor, War Claws, Heavy Crossbow, Short Sword, Lantern, 70 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Was cheated by a fast-talking acquaintance.

#### Sir Tsi-sa Halftroll of the Delzenke Chíze

♂Neutral Mountain Rakasta Bard 15, follower of Heldann Sidhr

Sianr							
HP AC	WR	Deat Poise	,	Wand	Par/ Stone	Breath Atks	Rod Spell
33 6	15	7		8	7	10	9
Ability Sc	ores						
Str 7		Int	5	(-2)	Wis	11	(+0)
Dex 13	· /	Con	9	(+0)		10	(+0)
Height and	d Weigh	t					
Height		198 cr	n	Weig	ht		84 kg
Traits							
Cautious/Rash	h	9		Modest	/Proud		13
Peaceful/Viole		10			is/Greed		10
Courageous/F Forgiving/Ven		$16 \\ 14$		Reveren Energet	nt/Godles	s	10 6
Honest/Deceit		7		0	g/Suspici	ous	12
Loyal/Unrelia	ble	15		Dogmat	ic/Open-	Minded	14
Weapon N	Iasteries	5					
Spear		Basi	c		1d6		
Dagger		Skill	led		1d6		
Blackjack		Skill	led		2d2		
Light Cross	sbow	Skil	led		1d6+2		
General S	kills						
Danger Sen	se					Wis	11
Knowledge	(History	7)				Int	5
Language (	Language (Foxfolk)				Int	5	
Language (	Heldann	er)				Int	5
Language (	Mounta	in Rał	as	$_{\mathrm{ta})}$		Int	5
Music						Cha	10
Singing						Cha	. 10
Survival (F	orest)					Int	5

#### Equipment

Scroll of Web, Grappling Hook, Dagger, Spear, Leather armor, Potion of ESP, Backpack, 2 Waterskin, Wand of Fireballs (10 charges), Thieves' Tools, Blackjack, Normal Rations, Scroll of Sleep, Staff of Striking (20 charges), Light Crossbow, Wand of Magic Missiles (10 charges), 1516 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Was discouraged by poor luck.

#### Dame Unania QChaotic Alphatian Knight 19, follower of Razud Death/ Par/ Breath Rod ΗP AC WR Poison Wand Stone Atks Spell -7 7112556 6 7 Ability Scores Wis $\operatorname{Str}$ 7(-1)Int 12(+0)15(+1)Dex 15(+1)Con 13(+1)Cha 8 (-1)Height and Weight Weight Height $163~{\rm cm}$ 54 kg Traits Cautious/Rash Modest/Proud 6 8 Peaceful/Violent 9 Generous/Greedy 10Courageous/Fearful 12Reverent/Godless $\overline{7}$ Forgiving/Vengeful Energetic/Lazy 127 Trusting/Suspicious 11 Honest/Deceitful $\mathbf{5}$ Loyal/Unreliable Dogmatic/Open-Minded 58 Weapon Masteries Skilled Two Handed 2d6+1Sword Pole Axe Basic 1d10 Net Expert Entangle Spear Basic 1d6Short Bow Expert 1d6+2Conoral Skills

General Skills		
Endurance	Con	13
Intimidate	$\operatorname{Str}$	7
Language (Alphatian)	Int	12
Leadership	Cha	8
Military Tactics	Int	12
Navigation	Int	12
Pilot (Galley)	$\operatorname{Int}$	12
Quick Draw	$\mathbf{Dex}$	15
Survival (Mountains)	Int	12

#### Equipment

Ring of Protection +2, Two Handed Sword, Ring of Protection +1, Ring of Protection +4, Ring of Protection +3, Backpack, Potion of Invisibility, Pole Axe +2, Potion of Healing, Net +2, 2 Potion of Human Control, 3 Oil Flask, Short Bow, Tinderbox, Plate armor +2, 2 Waterskin, Wineskin, Normal Rations, Lantern, Shield, Spear, Clothes, fine, Potion of Super-Healing, Mirror, Potion of Sight, 1332 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth.

### Baron Unedisaisael

$\begin{tabular}{ c c c c c } \hline Par/ & Par/ & Breath & Rod \\ Poison & Wand & Stone & Atks & Spell \\ \hline 2 & 4 & 4 & 3 & 3 \\ \hline \\ \hline A0 & 2 & 8 & 2 & 4 & 4 & 3 & 3 \\ \hline \\ \hline A0 & 2 & 8 & 2 & 4 & 4 & 3 & 3 \\ \hline \\ \hline A0 & 2 & 8 & 2 & 4 & 4 & 3 & 3 \\ \hline \\ \hline \\ \hline A0 & 2 & 8 & 2 & 4 & 4 & 3 & 3 \\ \hline \\ \hline \\ \hline \\ Str & 13 & (+1) & Int & 14 & (+1) & Wis & 8 & (-1) \\ Dex & 10 & (+0) & Con & 11 & (+0) & Cha & 12 & (+0) \\ \hline \\ $	$_{\ensuremath{\mathcal{O}}\xspace}$ Lawful Elf Lord 10(E), follower of Ilsundal						
International and some time store time $40$ 28 $2$ 443Ability ScoresStr13(+1)Int14(+1)Wis8(-1)Dex10(+0)Con11(+0)Cha12(+0)Height and WeightHeight160Cautious/Rash20Modest/ProudModest/Proud10Peaceful/Violent11Generous/Greedy17Courageous/Fearful1111Reverent/Godless13Forgiving/Vengeful12Energetic/Lazy18Honest/Deceitful12Trusting/Suspicious1811Dogmatic/Open-Minded9Weapon MasteriesClubSkilled11Basic11Dogmatic/Open-Minded9Weapon MasteriesClubSkilledId6SpearSpearBasic1d6Long SwordBasic1d8General SkillsBargainingChaMuntingDexMuntingDexMuntingInt14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12NetInt14Storytelling15Cha <td></td> <td>Death/</td> <td></td> <td>Par/</td> <td>Breath</td> <td>Rod</td>		Death/		Par/	Breath	Rod	
Ability ScoresStr13(+1)Int14(+1)Wis8(-1)Dex10(+0)Con11(+0)Cha12(+0)Height and WeightHeight160 cmWeight53 kgTraitsCautious/Rash20Modest/Proud10Peaceful/Violent11Generous/Greedy17Courageous/Fearful11Reverent/Godless13Forgiving/Vengeful12Energetic/Lazy18Honest/Deceitful12Trusting/Suspicious18Loyal/Unreliable11Dogmatic/Open-Minded9Weapon MasteriesClubSkilled1d6+1NetSkilledEntangleShort SwordBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	HP AC WR	Poison	Wand	Stone	Atks	Spell	
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	40 2 8	2	4	4	3	3	
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$							
Dex 10 (+0) Con 11 (+0) Cha 12 (+0)Height and WeightHeight and Weight160 cmWeight53 kgTraitsCautious/Rash20Modest/Proud10Peaceful/Violent11Generous/Greedy17Courageous/Fearful11Reverent/Godless13Forgiving/Vengeful12Energetic/Lazy18Honest/Deceitful12Trusting/Suspicious18Loyal/Unreliable11Dogmatic/Open-Minded9Weapon MasteriesClubSkilled1d6+1NetSkilledEntangleShort SwordBasic1d6SpearBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Ability Scores						
(Colspan="2">(Colspan="2")         Height and Weight         Height and Weight         Traits         Cautious/Rash       20       Modest/Proud       10         Peaceful/Violent       11       Generous/Greedy       17         Courageous/Fearful       11       Reverent/Godless       13         Forgiving/Vengeful       12       Energetic/Lazy       18         Honest/Deceitful       12       Trusting/Suspicious       18         Loyal/Unreliable       11       Dogmatic/Open-Minded       9         Weapon Masteries         Club       Skilled       1d6+1         Net       Skilled       Entangle         Short Sword       Basic       1d6         Spear       Basic       1d6         Long Sword       Basic       1d6         Long Sword       Basic       1d8         Oex 10         Knowledge (Religion)       Int 14         Language (Shiye)       Int 14       Law and Justice         Wis       8       Nature Lore       Int 14         Storytelling       Cha 12       Int 14	Str 13 $(+1)$	Int 14	(+1)	Wis	8	(-1)	
Height160 cmWeight53 kgTraitsCautious/Rash20Modest/Proud10Peaceful/Violent11Generous/Greedy17Courageous/Fearful11Reverent/Godless13Forgiving/Vengeful12Energetic/Lazy18Honest/Deceitful12Trusting/Suspicious18Loyal/Unreliable11Dogmatic/Open-Minded9Weapon MasteriesClubSkilled1d6+1NetSkilledEntangleShort SwordBasic1d6SpearBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Dex $10 (+0)$	Con 11	(+0)	Cha	12	(+0)	
Height160 cmWeight53 kgTraitsCautious/Rash20Modest/Proud10Peaceful/Violent11Generous/Greedy17Courageous/Fearful11Reverent/Godless13Forgiving/Vengeful12Energetic/Lazy18Honest/Deceitful12Trusting/Suspicious18Loyal/Unreliable11Dogmatic/Open-Minded9Weapon MasteriesClubSkilled1d6+1NetSkilledEntangleShort SwordBasic1d6SpearBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12							
Traits         Cautious/Rash       20       Modest/Proud       10         Peaceful/Violent       11       Generous/Greedy       17         Courageous/Fearful       11       Reverent/Godless       13         Forgiving/Vengeful       12       Energetic/Lazy       18         Honest/Deceitful       12       Trusting/Suspicious       18         Loyal/Unreliable       11       Dogmatic/Open-Minded       9         Weapon Masteries         Club       Skilled       1d6+1         Net       Skilled       Entangle         Short Sword       Basic       1d6         Long Sword       Basic       1d8         General Skills         Bargaining       Cha       12         Hunting       Dex       10         Knowledge (Religion)       Int       14         Language (Shiye)       Int       14         Law and Justice       Wis       8         Nature Lore       Int       14         Storytelling       Cha       12	Height and Weig	ht					
Cautious/Rash20Modest/Proud10Peaceful/Violent11Generous/Greedy17Courageous/Fearful11Reverent/Godless13Forgiving/Vengeful12Energetic/Lazy18Honest/Deceitful12Trusting/Suspicious18Loyal/Unreliable11Dogmatic/Open-Minded9Weapon MasteriesClubSkilled1d6+1NetSkilledEntangleShort SwordBasic1d6SpearBasic1d6Long SwordBasic1d8Cha 12HuntingDex 10Knowledge (Religion)Int 14Language (Shiye)Int 14Law and JusticeWis 8Nature LoreInt 14StorytellingCha 12	Height	$160~{\rm cm}$	Weigh	it		53 kg	
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Loyal/Unreliable11Dogmatic/Open-Minded9Weapon MasteriesClubSkilled1d6+1NetSkilledEntangleShort SwordBasic1d6SpearBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12			-	, -			
$\begin{tabular}{ c c c c } \hline Club & Skilled & 1d6+1 & & \\ Net & Skilled & Entangle & \\ Short Sword & Basic & 1d6 & & \\ Spear & Basic & 1d6 & & \\ Long Sword & Basic & 1d8 & & \\ \hline \end{tabular}$							
NetSkilledEntangleShort SwordBasic1d6SpearBasic1d6Long SwordBasic1d8	Weapon Masterie	es					
Short SwordBasic1d6SpearBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Club	Skilled		1d6 + 1			
SpearBasic1d6Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Net	Skilled	l	Entang	gle		
Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Short Sword	Basic		1d6			
Long SwordBasic1d8General SkillsBargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Spear	Basic		1d6			
BargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12		Basic		1d8			
BargainingCha12HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12							
HuntingDex10Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	General Skills						
Knowledge (Religion)Int14Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12							
Language (Shiye)Int14Law and JusticeWis8Nature LoreInt14StorytellingCha12	Hunting				Dex	10	
Law and JusticeWis8Nature LoreInt14StorytellingCha12	Knowledge (Religi	ion)			Int	14	
Nature LoreInt14StorytellingCha12	Language (Shiye)				Int	14	
Storytelling Cha 12	Law and Justice				Wis	8	
	Nature Lore				Int	14	
	Storvtelling				Cha	12	
					Int		

### Equipment

Grappling Hook, Shield, Spear, Club, Potion of ESP, Backpack, 2 Waterskin, Crystal Ball with clairaudience, Normal Rations, Wand of Cold (10 charges), Long Sword, Plate armor, Net, Short Sword, 665 gp, 0 sp.

## Spellbook

Detect Magic, Magic Missile, Shield, Read Magic, Protection from Evil, Ventriloquism, Knock, Levitate, Phantasmal Force, Fireball, Lightning Bolt, Protection from Evil 10' Radius, Polymorph Other, Dimension Door, Massmorph, Feeblemind, Conjure Elemental

#### Life Experiences

Enjoyed good health in youth.

HP         AC         WR         Death/         Par/         Breath         H           HP         AC         WR         Poison         Wand         Stone         Atks         Stone	
HP AC WR Poison Wand Stone Atks S	5.J
	Rod
	pell
	3
Ability Scores	
*	+0)
	(-1)
Height and Weight	
Height 154 cm Weight 43	kg
Tueita	
Traits Cautious/Rash 18 Modest/Proud	11
Peaceful/Violent 15 Generous/Greedy	8
Courageous/Fearful 15 Reverent/Godless	17
Forgiving/Vengeful12Energetic/LazyHonest/Deceitful20Trusting/Suspicious	13 13
Loyal/Unreliable 12 Dogmatic/Open-Minded	17
Weapon Masteries	
Short Sword Skilled 1d6+2	
Dagger Skilled 1d6	
Net Basic Entangle	
Long Sword Basic 1d8	
General Skills	
	11
	11
Language (Shiye) Int	11
Magic Lore Int	11
Storytelling Cha	7
Survival (Forest) Int	11
Tracking Int	11
Fruinmont	
Equipment	
Grappling Hook, Dagger, Staff of Striking (2	0
charges), Net +1, Backpack, 2 Waterskin, Norma	
Rations, Shield +1, Long Sword, Scroll of Sleep	
Oil Flask, Plate armor, Short Sword, 866 gp, 0 sp	
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#### Spellbook

Detect Magic, Light^{*}, Hold Portal, Read Magic, Floating Disc, Analyze, Web, Invisibility, Knock, Protection from Normal Missiles, Infravision, Lightning Bolt, Polymorph Self, Charm Monster, Clothform, Hold Monster^{*}, Magic Jar

#### Life Experiences

Had a very serious accident. Achieved success by misleading a comrade.

Unn	Ey jolfs dott ir	$_{\rm the}$	Lazy
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$\begin{array}{ccc} \text{HP} & \text{AC} & \text{WR} \\ 6 & 9 & 10 \end{array}$	Death/ Poison 13	Wand 14	Par/ Stone 13	Breath Atks 16	Rod Spell 15		
Ability ScoresStr10Dex11	Int 14 Con 10	(+1) (+0)		14 8	(+1) (-1)		
Height and WeightHeight147 cmWeight42 kg							
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	15 8 14 7 7 14	Reverent Energeti Trusting	s/Greedy z/Godles	s ous	7 10 11 5 7 13		
Weapon Masterio Light Crossbow Long Sword	es Basic Basic		1d6 1d8				
General SkillsDanger SenseWis14HuntingDex11Language (Heldanner)Int14Language (Vatski/Vrodniki)Int14PersuasionCha8Survival (Ocean)Int14TrackingInt14							

Backpack, 2 Waterskin, Clothes, middle class, Normal Rations, Thieves' Tools, 50' Rope, Long Sword, 7 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Was discouraged by poor luck.

Sir Valgard Lodinss	300	
Ŭ		
♂Neutral Heldanne	er Magic User 33, follo	ower of Skuld
	Death/ Par/	/ Breath Rod
HP AC WR		e Atks Spell
57 6 26	2 2 2	2 2
Ability Scores		
-	$\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$ $\mathbf{I}$	7.14(+1)
Str 8 (-1)		Vis 14 $(+1)$
Dex 13 $(+1)$	Con 8 (-1) C	14 (+1)
Height and Weig	ght	
Height	190 cm Weight	89 kg
Traits		
Cautious/Rash Peaceful/Violent	9 Modest/Prou 9 Generous/Gre	
Courageous/Fearful	10 Reverent/Goo	dless 6
Forgiving/Vengeful Honest/Deceitful	11 Energetic/Laz 13 Trusting/Susp	-
Loyal/Unreliable	11 Dogmatic/Op	
Weapon Masteri	AS	
		H – 1d8+2 M
Sling		
Whip	Grand 1d4 Master H	+5  M - 1 d 3 + 3
Staff	Basic 1d6	
Stall		
General Skills		
Alchemy		Int 13
Alternate Magics		Int 13
Art		Wis 14
Clerical Magics		Int 13
Craft (Tinker)		Int 13
Knowledge (Histo	ory)	Int 13
Language (Dunae	1)	Int 13
Language (Heldar	nner)	Int 13
Language (Mount	ain Rakasta)	Int 13
Language (Shiye)		Int 13
Mapping		Int 13
Planar Geography	ý	Int 13
Read Runes		Int 13
Skald		Int 13
Equipment		
Equipment		
Ring of Protect	ion +2, Crystal Ball,	Ring of Pro-
tection +4, Ba	ckpack, Ring of Th	ree Wish, 2
	Scroll of Web, Grap	
	l, Whip $+1$ , Potion of	
	n, Wand of Fireballs	
	ealing, Normal Ratio	

## Life Experiences

> Enjoyed good health in youth. Lost several opportunities through esitation.

> Magic Missile, Sling +1, Wand of Lightning (10 charges), Potion of Sight, Staff, 4565 gp, 0 sp.

Patriarch Vladiata S	Svetyevic	h Brittl	e-Bone		
♂Neutral Vatski/Vr	odniki C	leric 32	, follow	er of C	Ddin
	Death/	,	Par/	Breath	Rod
HP AC WR	Poison	Wand	Stone	Atks	Spell
55 -2 20	2	3	3	3	3
Ability Scores					
	Int 14	(+1)	Wis	10	(+0)
( . )	Con 4				(+0) (-1)
$\bigcup_{n=1}^{n} \max_{i=1}^{n} \sum_{j=1}^{n} (i+1)^{j}$		= (-2)	Ulla	1	(-1)
Height and Weigh	nt				
Height	$192~{\rm cm}$	Weigh	nt		91 kg
Traits Cautious/Rash	10	Modest/	Proud		14
Peaceful/Violent	11	Generou	s/Greed		9
Courageous/Fearful Forgiving/Vengeful		Reveren Energeti	t/Godles ic/Lazy	s	14 15
Honest/Deceitful	11	0	g/Suspici	ous	13
Loyal/Unreliable	14	Dogmat	ic/Open-	Minded	11
Weapon Masterie	s				
Throwing Ham-	Basic		1d4		
mer	Dabie		141		
Mace	Basic		1d6		
Warhammer	Skilled	1	1d6+2		
Sling	Grand	1	4d4 H	- 1d10	+2  M
	Maste	r			
Staff	Exper	t	1d8+2		J
0 1 01 11					
General Skills Acrobatics				Dex	12
				Wis	
Ceremony					
Gain Trust	)			Cha	I
Knowledge (Histor	• /			Int	14
Knowledge (Religio				Int	I
Language (Denwar	,			Int	14
Language (Foxfolk				Int	14
Language (Mounta		/		Int	14
Language (Vatski/	Vrodniki	i)		Int	14
Law and Justice				Wis	
Persuasion				Cha	a 7
Read Runes				Int	14
Skald				Int	14
Equipment					
2 Ring of Protect					

2 Ring of Protection +2, Ring of Protection +4, Backpack, Ring of Three Wish, Scroll of Bless, Throwing Hammer +1, 2 Potion of Healing, 2 Scroll of Dispel Evil, Sling, Shield +1, Holy Symbol, Mace, Plate armor +1, Staff +1, 3 Oil Flask, Tinderbox, 2 Potion of ESP, 2 Waterskin, Wineskin, Clothes, middle class, Warhammer, Normal Rations, Lantern, Scroll of Cure Serious Wounds, Potion of Super-Healing, Mirror, 1759 gp, 0 sp.

## Life Experiences

Enjoyed good health in youth. Was inspired by the actions of a spiritual hero. Was injured in raid or small action.

Dame Volgerd Asgrimsdottir the Great						
Chaotic Snoutze	er Magic Use	er 30, fo	ollower	of Loki	i	
	VR Death/ 25 3	Wand	Par/ Stone 3	Breath Atks 4	Rod Spell 2	
Ability Scores						
Str 9 $(+0)$	) Int 14	(+1)	Wis	15	(+1)	
Dex 13 $(+1)$	/	(+1) (+0)	Cha	3	(-3)	
· · · ·						
Height and W	eight					
Height	149 cm	Weigh	t	4	47 kg	
Traits						
Cautious/Rash	12	Modest/	Proud		2	
Peaceful/Violent	12	Generous	, .		11	
Courageous/Fearful Forgiving/Vengeful		Reverent Energetie	,	8	$\frac{6}{8}$	
Honest/Deceitful	7	Trusting	/Suspicio		3	
Loyal/Unreliable	6	Dogmati	c/Open-	Minded	7	
Weapon Maste	eries					
Dagger	Grand		4d4 H	- 3d4+	-1 M	
	Master	r				
Sling	Skilled		1d6			
Whip	Grand		1d4 + 5	M - 1c	13+3	
_	Master	ſ	Η		J	
General Skills						
Art				Wis	15	
Knowledge (His	story)			Int	14	
Language (Alph	- /			Int	14	
Language (Dun	,			Int	14	
Language (Held	,			Int	14	
Language (Shiy				Int	14	
Language (Vats	,	)		Int	14	
Magical Engine		,		Int	14 14	
Mapping	~·····6			Int	14 14	
Planar Geograp	hv			Int	$14 \\ 14$	
Profession (Eng	•			Int	$14 \\ 14$	
Read Runes	smeet )					
				Int	14	
Skald Translation of				Int	14	
Tracking				Int	14	
Equipment						

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Ring of Protection +3, Crystal Ball, Backpack, Potion of Invisibility, 2 Wand of Cold (10 charges), Potion of Flying, Scroll of Portals, 3 Oil Flask, Tinderbox, Potion of ESP, 2 Waterskin, Wand of Fireballs (10 charges), Normal Rations, Lantern, Wand of Illusions (10 charges), Dagger, Scroll of Magic Missile, Sling +1, Mirror, Wand of Lightning (10 charges), Whip, 847 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth.

#### Patriarch Vselko Yarovolodovich the Stone

 ${\ensuremath{\textup{\sigma}}}^*$ Lawful Vatski/Vrodniki Cleric 29, follower of Heldann Sidhr

Sidhr							
HP 59	AC -2	WR 16	Death/ Poison 2	Wand	Par/ Stone 3	Breath Atks 3	Rod Spell 3
Abili Str Dex	ty Sco 7 12	(-1)	Int 10 Con 13	( ) *	/		$(+0) \\ (+0)$
Heigh Heigh		l Weigh	t 182 cm	Weig	ht	,	71 kg
Peacefu Courag Forgivin Honest	S us/Rash ul/Violer eous/Fe ng/Veng /Deceitf Jnreliab	nt arful geful Gul	$14 \\ 14 \\ 12 \\ 14 \\ 9 \\ 12$	Reveren Energet Trusting	ıs/Greed t/Godles	ious	$11 \\ 12 \\ 14 \\ 14 \\ 14 \\ 20$
Mace	pon M ammer	asteries	Basic Experi Skilled Grand Master	l	1d6 1d8+2 1d6 1d8+7		
Detec						Wis	-
Know	ledge ledge	(History (Religio Alphatia	n)			Cha Int Int Int	9 10 10 10
Langu Langu	uage (H uage (S uage (N	Heldann Snoutze: Vatski/V	ic)	)		Int Int Int Wis	$10 \\ 10 \\ 10 \\ 9$
Persua						Cha Int	-

#### Equipment

Skald

Ring of Protection +2, Oil Flask, Sling, Shield +1, 2 Scroll of Cure Disease, Backpack, 2 Waterskin, Holy Symbol, Staff of Healing (20 charges), Mace +1, Staff +1, Warhammer, Normal Rations, Scroll of Cure Serious Wounds, Scroll of Protection from Evil, Holy Water (Vial), Plate armor +1, 2748 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Accidentally injured an innocent person.

#### Dame Wharil Bombiwarf

 $\operatorname{qNeutral}$ Dwarf 12(G), follower of Philosophy of Neutrality

-										_
HP 52	AC -5	$_{6}^{\mathrm{WR}}$		ath/ son	Wand	Par/ Ston 4		Breath Atks 4	Ro Spe 3	ell
		Ű			0	-		-		
Abilit	y Scor	es								
Str	×.		nt	14	(+1	) 11	/is	10	(+(	))
	,	· ·	Con		`	/	ha	10		· ·
Dex 1	11 (+	+0) (	Jon	14	(+1	) (	na	10	(+(	)
Hoigh	t and	Weight	÷							
	it and				<b>TT</b> 7 ·	1 /			00.1	
Height		-	119 c	m	Weig	;ht			68 k	g
Traits		_		_	_		_		_	
Cautious			1	.5	Modest	Prou	4			15
Peaceful	,	;		7	Genero	·				8
Courage	,			9	Revere	'				8
Forgiving Honest/l				.1 9	Energe Trustin		-	IS		11 8
Loyal/U				.0	Dogma	-, -				14
	2.5									
Weap	on Ma	steries								
Battle			$\mathbf{E}\mathbf{x}$	pert	,	1d8	+4			
Heavy	Crossł	OOW	Ski	lled		2d6				
Warha						1d6				
	mmer		Ba	S1C		100				
Light (		ow	Ba Ba			1d6				
Light ( Hand A	Crossb	OW		sic						
Hand A	Crossbo Axe		Ba	sic		1d6				
Hand A	Crossb		Ba	sic		1d6				
Hand A	Crossbo Axe ral Skil	lls	Ba	sic		1d6		Int	1	.4
Hand A Gener	Crossbo Axe ral Ski Tinker	lls r)	Ba Ba	sic		1d6	_	Int Int	-	4
Hand A Gener Craft (	Crossb Axe ral Ski Tinker age (D	lls r) enwarf	Baa Baa	sic sic	rd)	1d6			1	
Hand A Gener Craft ( Langua Langua	Crossb Axe ral Skii Tinker age (De age (He	lls r) enwarf eldann	Baa Baa	sic sic	rd)	1d6		Int	1	4
Hand A Gener Craft ( Langua Langua	Crossbo Axe ral Skii Tinken age (Do age (Ho age (Ho	lls r) enwarf eldann eldann	Baa Baa	sic sic	rd)	1d6		Int Int	1 1 1	4
Hand A Gener Craft ( Langua Langua Langua	Crossbo Axe ral Skii Tinker age (D age (H age (H age (Sh	lls r) enwarf eldann eldann niye)	Baa Baa ) She ic)	sic sic	rd)	1d6		Int Int Int	1 1 1 1	4
Hand A Gener Craft ( Langua Langua Langua Langua	Crossbo Axe ral Ski Tinker age (D age (H age (H age (Sh age (Sh age (T)	lls r) enwarf eldann eldann niye)	Baa Baa ) She ic)	sic sic	rd)	1d6		Int Int Int Int Int	1 1 1 1 1	.4 .4 .4 .4
Hand A Gener Craft ( Langua Langua Langua Persua	Crossbo Axe ral Skii Tinker age (D age (H age (H age (Sh age (Sh age (T) sion	lls r) enwarf eldann eldann niye)	Baa Baa ) She ic)	sic sic	rd)	1d6		Int Int Int Int Int Cha	1 1 1 1 1 1	4 4 4 4
Hand A Gener Craft ( Langua Langua Langua Langua	Crossbo Axe ral Skii Tinker age (D age (H age (H age (Sh age (Sh age (T) sion	lls r) enwarf eldann eldann niye)	Baa Baa ) She ic)	sic sic	rd)	1d6		Int Int Int Int Int	1 1 1 1 1 1	.4 .4 .4 .4

#### Equipment

10

 $\operatorname{Int}$ 

Battle Axe +2, Ring of Protection +3, Potion of ESP, Ring of Protection +1, Shield +1, Hand Axe, Backpack, 2 Waterskin, Holy Water (Vial), Light Crossbow +1, Potion of Healing, Warhammer, Normal Rations, Plate armor +2, Potion of Human Control, Potion of Sight, Heavy Crossbow, 495 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Was discouraged by poor luck.

## Dame Yrsa Ragnarsdottir

	,	ower of P	TOUL	
	Death/	$\operatorname{Par}/$	Breath	Rod
HP AC W	R Poison Wan	d Stone	Atks	Spell
25 6 13	3 9 10	9	12	11
Ability Scores				
Str 13 $(+1)$	Int 13 (+	-1) Wis	10 (	(+0)
$\begin{bmatrix} \text{Dex} & 9 & (+0) \end{bmatrix}$	Con 9 (+	-0) Cha	ı 13 (	(+1)
Height and Wei				
Height	203 cm We	ight	8	4 kg
Troita				
Traits Cautious/Rash	9 Mode	est/Proud		4
Peaceful/Violent	4 Gene	rous/Greed		12
Courageous/Fearful Forgiving/Vengeful		rent/Godles getic/Lazy	38	$\frac{5}{10}$
Honest/Deceitful		ing/Suspici	ous	7
Loyal/Unreliable	8 Dogn	natic/Open-	-Minded	5
Weapon Master	ries			
Javelin	Basic	1d6		
Sling	Skilled	1d6		
Light Crossbow	Skilled	1d6+2	2	
General Skills				
General Skills Appraise			Int	13
General Skills Appraise Deceive			Int Cha	13 13
Appraise Deceive				
Appraise Deceive Hunting	anner)		Cha	13
Appraise Deceive Hunting Language (Helda	,		Cha Dex	139
Appraise Deceive Hunting Language (Helda Language (Mour	,		Cha Dex Int	13 9 13
Appraise Deceive Hunting Language (Helda Language (Mour Navigation	ntain Rakasta)		Cha Dex Int Int	13 9 13 13
Appraise Deceive Hunting Language (Helda Language (Mour Navigation Survival (Forest)	ntain Rakasta)		Cha Dex Int Int Int	13 9 13 13 13 13
Appraise Deceive Hunting Language (Helda Language (Mour Navigation	ntain Rakasta)		Cha Dex Int Int Int Int	$     \begin{array}{c}       13 \\       9 \\       13 \\       13 \\       13 \\       13     \end{array} $

Clothes, fine, Sling, Scroll of Cure Light Wounds, Scroll of Cure Disease, Backpack, 2 Waterskin, Scroll of Dispel Evil, Crystal Ball with clairaudience, Thieves' Tools, Javelin, Normal Rations, Leather armor +1, Clothes, extravagant, Scroll of Protection from Evil, Holy Water (Vial), Light Crossbow, 503 gp, 0 sp.

### Life Experiences

Enjoyed good health in youth.

#### Baroness Zabava Gremimyrovna the Trustworthy

 $\ensuremath{\mathbb{Q}}\xspace{\ensuremath{\mathbb{L}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\xspace{\ensuremath{\mathbb{R}}\x$ 

$\begin{array}{ c c c c c } & \text{Par/ Breath Rod} \\ \hline Poison Wand Stone Atks Spell \\ \hline Stone 18 & 19 & 4 & 5 & 4 & 6 & 5 \\ \hline \\$	aticum					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		, Poison	Wand	Stone	Atks	Spell
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	Ability Scores					
Height200 cmWeight81 kgTraitsCautious/Rash16Modest/Proud14Peaceful/Violent13Generous/Greedy12Couragous/Fearful8Reverent/Godless13Forgiving/Vengeful11Energetic/Lazy12Honest/Deceitful14Trusting/Suspicious13Loyal/Unreliable16Dogmatic/Open-Minded16Weapon MasteriesJavelinMaster1d6+6 H - 1d4+6MMasterMasterStingGrand4d4 H - 1d10+2 MMasterMiss6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Str 13 $(+1)$		( )		•	· /
TraitsCautious/Rash16Modest/Proud14Peaceful/Violent13Generous/Greedy12Courageous/Fearful8Reverent/Godless13Forgiving/Vengeful11Energetic/Lazy12Honest/Deceitful14Trusting/Suspicious13Loyal/Unreliable16Dogmatic/Open-Minded16Weapon MasteriesJavelinMaster1d6+6 H - 1d4+6MSeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16NavigationInt16	Height and Weig	;ht				
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	Height	$200~{\rm cm}$	Weigl	ht	8	81 kg
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	т. ·					
Peaceful/Violent13Generous/Greedy12Courageous/Fearful8Reverent/Godless13Forgiving/Vengeful11Energetic/Lazy12Honest/Deceitful14Trusting/Suspicious13Loyal/Unreliable16Dogmatic/Open-Minded16Weapon MasteriesJavelinMaster1d6+6 H - 1d4+6 MSlingGrand4d4 H - 1d10+2 M MasterMasterGeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16		16	Modest	/Proud		14
Courageous/Fearful8Reverent/Godless13Forgiving/Vengeful11Energetic/Lazy12Honest/Deceitful14Trusting/Suspicious13Loyal/Unreliable16Dogmatic/Open-Minded16Weapon MasteriesJavelinMaster1d6+6 H - 1d4+6 MMaster1d6+6 H - 1d4+6 MSlingGrand4d4 H - 1d10+2 M MasterGeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16			,		v	
Honest/Deceitful Loyal/Unreliable14 14 Trusting/Suspicious13 13 Dogmatic/Open-Minded13 16 Dogmatic/Open-Minded13 16 16Weapon MasteriesJavelinMaster1d6+6 H - 1d4+6 MMaster1d6+6 H - 1d4+6 MSlingGrand Master4d4 H - 1d10+2 M MasterCeneral SkillsArtWis Mis6 D Danger SenseWis K6 D DeceiveCha 10Gain TrustWis Cha10 T T T T Hanguage (Alphatian)Int T T T T T T T T T T T T T T T Nature LoreTut T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T T	Courageous/Fearful		Reveren	t/Godles		
Loyal/Unreliable16Dogmatic/Open-Minded16Weapon MasteriesJavelinMaster $1d6+6$ H – $1d4+6$ MSlingGrand Master $4d4$ H – $1d10+2$ M MasterCeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16			0	, .	0110	
JavelinMaster $1d6+6$ H - $1d4+6$ MSlingGrand Master $4d4$ H - $1d10+2$ M MasterCeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16				-, -		
JavelinMaster $1d6+6$ H - $1d4+6$ MSlingGrand Master $4d4$ H - $1d10+2$ M MasterCeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16						
$\begin{array}{c} M\\ \mbox{Add } H - 1 \mbox{d} 10 + 2 \ M\\ \mbox{Master} \end{array} \\ \hline \begin{tabular}{lllllllllllllllllllllllllllllllllll$	Weapon Masteri	es				
MasterGeneral SkillsArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Javelin	Maste	r		H - 10	d4+6
ArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Sling	0.10.110	-	4d4 H	- 1d10-	+2 M
ArtWis6Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16						$\square$
Danger SenseWis6DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	General Skills					A
DeceiveCha10Gain TrustCha10Knowledge (History)Int16Language (Alphatian)Int16Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16						
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Language (Alphatian)Int16Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Danger Sense Deceive				Wis Cha	6 10
Language (Heldann Shepherd)Int16Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Danger Sense Deceive Gain Trust	ry)			Wis Cha Cha	6 10 10
Language (Snoutzer)Int16Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Danger Sense Deceive Gain Trust Knowledge (Histo	• )			Wis Cha Cha Int	6 10 10 16
Language (Vatski/Vrodniki)Int16Nature LoreInt17NavigationInt16	Danger Sense Deceive Gain Trust Knowledge (Histo Language (Alphat	tian)	rd)		Wis Cha Cha Int Int	6 10 10 16 16
Nature LoreInt17NavigationInt16	Danger Sense Deceive Gain Trust Knowledge (Histo Language (Alphat Language (Heldar	tian) In Shephe	erd)		Wis Cha Cha Int Int Int	
Navigation Int 16	Danger Sense Deceive Gain Trust Knowledge (Histo Language (Alphat Language (Heldar Language (Snoutz	cian) nn Shephe ær)	,		Wis Cha Cha Int Int Int Int	
0	Danger Sense Deceive Gain Trust Knowledge (Histo Language (Alphat Language (Heldar Language (Snoutz Language (Vatski	cian) nn Shephe ær)	,		Wis Cha Int Int Int Int Int	
	Danger Sense Deceive Gain Trust Knowledge (Histo Language (Alphat Language (Heldar Language (Snoutz Language (Vatski Nature Lore	cian) nn Shephe ær)	,		Wis Cha Cha Int Int Int Int Int	
Survival (Forest) Int 16	Danger Sense Deceive Gain Trust Knowledge (Histo Language (Alphat Language (Heldar Language (Snoutz Language (Vatski Nature Lore Navigation	cian) nn Shephe ær)	,		Wis Cha Cha Int Int Int Int Int Int	

## Equipment

Scroll of Web, Grappling Hook, Staff of Striking (20 charges), Sling, Leather armor, Crystal Ball, Potion of Healing, Backpack, 2 Waterskin, Potion of Polymorph Self, Thieves' Tools, Scroll of Magic Missile, Javelin, Potion of Human Control, Normal Rations, Wand of Cold (10 charges), Potion of Sight, 2 Scroll of Portals, Wand of Magic Missiles (10 charges), 3134 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Had a generous teacher. Ignored a personal principle with disastrous results.

Baroness Zanbadyil	ia Wry-Mouth		
QLawful Alphatian	Fighter 36, fol	lower of Ixion	
$\begin{bmatrix} HP & AC & WR \\ 102 & -6 & 21 \end{bmatrix}$	Death/ Poison Wan 2 2	,	Rod Spell 2
Ability Scores			
$\begin{array}{cccc} \text{Str} & 12 & (+0) \\ \text{Dex} & 14 & (+1) \end{array}$	,	,	+0) +0)
Height and Weig	ht		
Height	179 cm We	ight 61	l kg
Traits Cautious/Rash Peaceful/Violent Courageous/Fearful Forgiving/Vengeful Honest/Deceitful Loyal/Unreliable	17         Gene           15         Reve           16         Ener,           11         Trust	est/Proud rous/Greedy rent/Godless getic/Lazy sing/Suspicious natic/Open-Minded	$15 \\ 11 \\ 12 \\ 13 \\ 12 \\ 9$
Weapon Masterie	25		
Net	Basic	Entangle	
Dagger	Expert	2d4	
Halberd	Expert	1d10 + 5	
Whip	Master	1d4+3 M – 1d3 H	3+2
Long Sword	Grand Master	2d6+8 H $- 2d4$ M	4+8
General Skills			
Craft (Ship Buildi	ng)	Int	16
Intimidate	0)	$\operatorname{Str}$	13
Labor		Int	16
Language (Alphat	ian)	Int	16
Language (Heldan	nic)	Int	16
Language (Leeha)		Int	16
Leadership		Cha	9
Muscle		$\operatorname{Str}$	12
Navigation		Int	16
Profession (Engine	eer)	Int	16
Quick Draw		Dex	14
Riding		Dex	14
Skald		Int	16 16
Survival (Mountai	11S)	Int	16 16
Survival (Ocean)		Int	16
Equipment			
Bing of Protecti		m of Ductostion	

Ring of Protection +2, 2 Ring of Protection +3, Ring of Protection +1, Net +1, Backpack, Long Sword, Potion of Invisibility, Grappling Hook, Shield +1, Whip +1, Rod of Dominion, Potion of Human Control, Potion of ESP, 2 Waterskin, 2 Potion of Polymorph Self, Dagger +1, Ring of Regeneration, Normal Rations, Plate armor, Mule with saddle bags, Halberd +1, Potion of Super-Healing, 2 Potion of Sight, 5583 gp, 0 sp.

### Life Experiences

Suffered from dysentery. Showed a sincere effort in training. Defended the honor of a family member.

## Duke Zynlioth the Foolhardy

Chaotic Alphatian Fighter 32, follower of Razud

		phatian	Deat			Par/	Breath	Rod
	. ~		Dea	.m/		r al/	Dieath	nou
HP	AC	WR	Pois	on	Wand	Stone	Atks	Spell
78	-8	19	3		3	3	2	3
Abili	ity So	cores						
Str	10	(+0)	Int	4	(-2)	Wis	10	(+0)
Dex	13	(+1)	$\operatorname{Con}$	8		Cha	9	(+0)
Heig Heigh		d Weigl	nt 181 cr	n	Weigł	nt		74 kg
Trait	ts							
Cautiou	ıs/Ras	sh	1		Modest/	Proud		12
Peacefu	ıl/Viol	ent	10	)	Generou	s/Greedy	y	10
Courag	,		11			t/Godles	s	2
Forgivi	0,	0	7		Energeti	, .		6
Honest			5			/Suspici		4
Loyal/U	∪nrelia	uble	2		Dogmat	ic/Open-	Minded	5
Woo	non I	Masterie						

Weapon .	Masteries		
Battle Axe	9	Master	1d8+8 M - 1d8+6
			Н
Two	Handed	Skilled	2d6+1
Sword			
Long Bow		Skilled	1d8+1
Net		Expert	Entangle
Hand Axe		Expert	1d6+3

General Skills		
Hunting	Dex	13
Labor	Int	4
Language (Alphatian)	Int	5
Language (Denwarf)	Int	4
Language (Heldannic)	Int	4
Leadership	Cha	9
Military Tactics	Int	4
Muscle	$\operatorname{Str}$	10
Pilot (Galley)	Int	4
Quick Draw	Dex	13
Snares	Int	4
Survival (Forest)	Int	4

## Equipment

Ring of Protection +2, 2 Ring of Protection +1, Ring of Protection +3, Backpack, Ring of Three Wish, 2 Potion of Invisibility, Long Bow +1, Two Handed Sword +2, Net, Battle Axe +2, Holy Water (Vial), 3 Potion of Healing, Shield +2, 2 Potion of Flying, Potion of Human Control, Plate armor +1, 2 Waterskin, Hand Axe +3, 3 Potion of Polymorph Self, Normal Rations, Potion of Sight, 3016 gp, 0 sp.

#### Life Experiences

Enjoyed good health in youth. Had a generous teacher. Lost several opportunities through esitation.

## Index by level

v		
Aithyarquil	Elf	1
Nevivolod Borodyevich	Fighter	1
Onund Thorkellsson	Fighter	1
Unn Eyjolfsdottir the Lazy	Thief	1
Genilquil	Elf	2
Kona Rockcutter Farawarf	Dwarf	2
Koras Bollawarf	Dwarf	2
Svyatogora Zbypolkovna	Shaman	2
Bes-xath of the Deltseske Chíze	Thief	3
Tha-rren of the Dlíe Chíze	Fighter	3
Helmine Vogel	Fighter	4
Maera daughter of Jenkin Lowhill	Halfling	4
Tsi-cho of the YáthóChíze	Fighter	4
Hrapp Hasteinsson	Thief	5
Loditsa	Cleric	5
Ragna Water-Elk	Forester	5
Edith the Bold Severin	Fighter	6
Hroald Eldgrimsson	Magic User	6
Lydia von Totenfuss	Rake	6
Rogneda Dobreslavna	Thief	6
Toraodil	Elf	6
Des-yah of the Delbaike Chíze	Magic User	7
Halveig Thorgilssdottir	Druid	7
Ingunn Erlendsdottir	Cleric	7
Blastor son of Doldyas Divotfoot	Halfling	8
Gloia Belfiawarf	Dwarf Cleric	8
Harek Sigredsson	Fighter	8
Jolmyr son of Levthim Ironside	Halfling	8
Jotho son of Olertho Merrybrook	Halfling	8
Lobagh daughter of Ogabthiir	Halfling	8
Harborhin	0	
Rannveig Sky-Snake	Thief	8
Sillinn daughter of Multhim Nim-	Halfling	8
blefingers	0	
Tethessa daughter of Dolthiir	Halfling	8
Ironside	0	
Thorfinna Hjortsdottir	Druid	8
Thyra Hare-Maple	Druid	8
Gah-yah of the Sastses Chíze	Fighter	9
Tsa-tthe of the Delbaike Chíze	Magic User	9
Aithidan	Elf	10
Dorisael	Elf	10
Doronanester the Trustworthy	Elf	10
Draugedidor	Elf	10
Gilfanster	Elf	10
Gilfillen	Elf	10
Gilfiric the Slender	Elf	10
Katla Sky-Snake the Fool	Fighter	10
Lambi the Clumsy Godfredsson	Fighter	10
Lynnanardyl	Elf	10
Quanyrn the Deep-Minded	Elf	10
Thyra Vandradsdottir	Cleric	10
Tovi Sky-Salmon the Tireless	Fighter	10
Unedisaisael	Elf	10
Unedyanefel	Elf	10
Yrsa Ragnarsdottir	Thief	10
Gleb Sudimirovich	Fighter	11
Mariana Smooth-Tongue Tertica	Cleric	11
Belfis Diwarf	Dwarf Cleric	$11 \\ 12$
Bifia Belfaswarf	Dwarf	$12 \\ 12$

Bifin Dlumwarf	Dwarf Cleric	12
Bolif Ironside Naaswarf	Dwarf	12
Dorar Songsmith Farinwarf	Dwarf	12
Gloia the Free-thinker Orcslayer	Dwarf	12
Balilwarf	Dwarr	12
	Dwarf	19
Nato the Wealthy Thratowarf		12
Oed Dururwarf	Dwarf Cleric	12
Thraia Forkbeard Dorawarf	Dwarf Cleric	12
Timari	Fighter	12
Wharil Bombiwarf	Dwarf	12
Ingirid Amundisdottir	Cleric	13
Thorfinna Ottarsdottir the	Fighter	13
Shabby	0	
Tsaloth the Weak	Magic User	13
Brynhild Ynvarsdottir	Shaman	15
Gydi Gillisdottir	Druid	15
Lunn mac Angus	Cleric	15
Malusha Radogorovna	Cleric	15
Titin Serpent-Tongue Diocletiar-	Thief	15
ius		
Tsi-sa Halftroll of the Delzenke	Bard	15
Chíze		
Bes-ta the Foolhardy of the Del-	Shaman	16
gaike Chíze		
Denie-rren the Broad-Shouldered	Fighter	16
of the Sastses Chíze	-	
Keritsa the Weak	Cleric	16
Rogneda Radokovna	Cleric	16
Taghe-ta the Unruly of the Dlíe	Fighter	17
Chíze	1 1911001	
Denie-rrk'os of the Delbaike Chíze	Fighter	18
Ottar Water-Elk Smooth-Tongue	Thief	18
÷		
Arnulf Sigridsson	Bard	19
Eirik the Fool Gestsson	Druid	19
Izyagor Vladimirovich	Magic User	19
Spurian Primine	Fighter	19
Unania	Fighter	19
Dobregora Glebovna the Pious	Druid	20
Bera Eyjolfsdottir	Bard	21
Egon Adler	Magic User	22
Grani Smooth-Tongue Glumsson	Bard	22
Helga Bodvarsdottir	Thief	22
Rostimyr Bryachimyrovich	Cleric	22
Bes-yah of the Delk'oske Chíze	Magic User	23
Zabava Gremimyrovna the Trust-	Bard	$\frac{23}{23}$
	Daru	20
worthy	<u> </u>	05
Cassira the Timid Iuniela	Cleric	25
Ela the Dueler nic Conall	Fighter	26
Tsa-derrba of the Deltseske Chíze	Fighter	26
Halldis the Fool Thjostolfsdottir	Cleric	27
Thordis Sky-Salmon the Wild	Fighter	27
Lue-xath the Gentle of the Sastses	Fighter	28
Chíze		
Denie-rrgai the Meek of the	Fighter	29
YáthóChíze	0	
Vselko Yarovolodovich the Stone	Cleric	29
Thora Hrutsdottir the Implacable	Thief	$\frac{20}{30}$
Volgerd Asgrimsdottir the Great	Magic User	30
Astrid Gunnlaugsdottir the Stub-	Cleric	31
born	010110	91

Burazordy	Magic User	31
Natalie Meinhard	Fighter	31
Dlie-cho the Wary of the	Shaman	32
YáthóChíze		
Eldrilior	Druid	32
Ragnhild Steinthorsdottir Brittle-	Bard	32
Bone		
Rufiela the Bold Vanira	Cleric	32
Svart the Tolerant Godfredsson	Fighter	32
Vladiata Svetyevich Brittle-Bone	Cleric	32
Zynlioth the Foolhardy	Fighter	32
Constantes the Reverent Stefani-	Druid	33
anicus		
Hjort Eagle-Ash the Broad-	Druid	33
Shouldered		
Ingigred Thorgestsdottir the Good	Fighter	33
Premislava Bryachigorovna the	Druid	33
Doubter		
Tha-derrba the Loyal of the Del-	Shaman	33
gaike Chíze		
Valgard Lodinsson	Magic User	33
Fergusa Wry-Mouth nic Crinan	Fighter	34
Bes-the the Trustworthy of the	Fighter	35
Dzen Chíze		
Erling Fire-Eagle the Doubter	Shaman	35
Ingunn the Free-thinker Sigvaldis-	Rake	36
dottir		
Sigmund Eagle-Maple the Loyal	Druid	36
Stano Gremidarovich the Reverent	Druid	36
Zanbadyilia Wry-Mouth	Fighter	36

## Index by class

Tsi-sa Halftroll of the Delzenke	Bard	15
Chíze	Dara	
Arnulf Sigridsson	Bard	19
Bera Eyjolfsdottir	Bard	$\frac{10}{21}$
Grani Smooth-Tongue Glumsson	Bard	$\frac{21}{22}$
Zabava Gremimyrovna the Trust-	Bard	$\frac{22}{23}$
worthy	Daru	20
Ragnhild Steinthorsdottir Brittle-	Bard	32
Bone	Daru	52
Loditsa	Cleric	5
	Cleric	5 7
Ingunn Erlendsdottir Thura Vandradadettir	Cleric	10
Thyra Vandradsdottir	Cleric	10
Mariana Smooth-Tongue Tertica	Cleric	11 $13$
Ingirid Amundisdottir	Cleric	$15 \\ 15$
Lunn mac Angus Malusha Badagapagana	Cleric	
Malusha Radogorovna Karitaa tha Waala		15 16
Keritsa the Weak	Cleric	16
Rogneda Radokovna	Cleric	16
Rostimyr Bryachimyrovich	Cleric	22 25
Cassira the Timid Iuniela	Cleric	25
Halldis the Fool Thjostolfsdottir	Cleric	27
Vselko Yarovolodovich the Stone	Cleric	29
Astrid Gunnlaugsdottir the Stub-	Cleric	31
born		22
Rufiela the Bold Vanira	Cleric	32
Vladiata Svetyevich Brittle-Bone	Cleric	32
Halveig Thorgilssdottir	Druid	7
Thorfinna Hjortsdottir	Druid	8
Thyra Hare-Maple	Druid	8
Gydi Gillisdottir	Druid	15
Eirik the Fool Gestsson	Druid	19
Dobregora Glebovna the Pious	Druid	20
Eldrilior	Druid	32
Constantes the Reverent Stefani-	Druid	33
anicus		
Hjort Eagle-Ash the Broad-	Druid	33
Shouldered		
Premislava Bryachigorovna the	Druid	33
Doubter		
Sigmund Eagle-Maple the Loyal	Druid	36
Stano Gremidarovich the Reverent	Druid	36
Kona Rockcutter Farawarf	Dwarf	2
Koras Bollawarf	Dwarf	2
Bifia Belfaswarf	Dwarf	12
Bolif Ironside Naaswarf	Dwarf	12
Dorar Songsmith Farinwarf	Dwarf	12
Gloia the Free-thinker Orcslayer	Dwarf	12
Balilwarf		
Nato the Wealthy Thratowarf	Dwarf	12
Wharil Bombiwarf	Dwarf	12
Gloia Belfiawarf	Dwarf Cleric	8
Belfis Diwarf	Dwarf Cleric	12
Bifin Dlumwarf	Dwarf Cleric	12
Oed Dururwarf	Dwarf Cleric	12
Thraia Forkbeard Dorawarf	Dwarf Cleric	12
Aithyarquil	Elf	1
Genilquil	Elf	2
Toraodil	Elf	6
Aithidan	Elf	10
Dorisael	Elf	10
		-

Doronanester the Trustworthy	Elf	10
Draugedidor	$\operatorname{Elf}$	10
Gilfanster	Elf	10
Gilfillen	Elf	10
Gilfiric the Slender	Elf	10
Lynnanardyl	Elf	10
Quanyrn the Deep-Minded	Elf	10
		-
Unedisaisael	Elf	10
Unedyanefel	Elf	10
Nevivolod Borodyevich	Fighter	1
Onund Thorkellsson	Fighter	1
Tha-rren of the Dlíe Chíze	Fighter	3
Helmine Vogel	Fighter	4
Tsi-cho of the YáthóChíze	Fighter	4
Edith the Bold Severin	Fighter	6
Harek Sigredsson	Fighter	8
Gah-yah of the Sastses Chíze	Fighter	9
Katla Sky-Snake the Fool	Fighter	10
Lambi the Clumsy Godfredsson	Fighter	10
Tovi Sky-Salmon the Tireless	Fighter	10
Gleb Sudimirovich	Fighter	11
Timari	Fighter	12
Thorfinna Ottarsdottir the	Fighter	$12 \\ 13$
	rigniei	19
Shabby	<b>D</b> . 14	10
Denie-rren the Broad-Shouldered	Fighter	16
of the Sastses Chíze		
Taghe-ta the Unruly of the Dlíe	Fighter	17
Chíze		
Denie-rrk'os of the Delbaike Chíze	Fighter	18
Spurian Primine	Fighter	19
Unania	Fighter	19
Ela the Dueler nic Conall	Fighter	26
Tsa-derrba of the Deltseske Chíze	Fighter	26
Thordis Sky-Salmon the Wild	Fighter	27
Lue-xath the Gentle of the Sastses	Fighter	28
Chíze	0	-
Denie-rrgai the Meek of the	Fighter	29
YáthóChíze	1 Igniter	20
Natalie Meinhard	Fighter	31
Svart the Tolerant Godfredsson		32
	Fighter	
Zynlioth the Foolhardy	Fighter	32
Ingigred Thorgestsdottir the Good	Fighter	33
Fergusa Wry-Mouth nic Crinan	Fighter	34
Bes-the the Trustworthy of the	Fighter	35
Dzen Chíze		
Zanbadyilia Wry-Mouth	Fighter	36
Ragna Water-Elk	Forester	5
Maera daughter of Jenkin Lowhill	Halfling	4
Blastor son of Doldyas Divotfoot	Halfling	8
Jolmyr son of Levthim Ironside	Halfling	8
Jotho son of Olertho Merrybrook	Halfling	8
Lobagh daughter of Ogabthiir	Halfling	8
Harborhin	0	
Sillinn daughter of Multhim Nim-	Halfling	8
blefingers	110111119	0
Tethessa daughter of Dolthiir	Halfling	8
Ironside	110111115	0
Hroald Eldgrimsson	Magie Ugor	6
-	Magic User	
Des-yah of the Delbaike Chíze	Magic User	7
Tsa-t the of the Delbaike Chíze	Magic User	9

Tsaloth the Weak	Magic User	13
Izyagor Vladimirovich	Magic User	19
Egon Adler	Magic User	22
Bes-yah of the Delk'oske Chíze	Magic User	23
Volgerd Asgrimsdottir the Great	Magic User	30
Burazordy	Magic User	31
Valgard Lodinsson	Magic User	33
Lydia von Totenfuss	Rake	6
Ingunn the Free-thinker Sigvaldis-	Rake	36
dottir		
Svyatogora Zbypolkovna	Shaman	2
Brynhild Ynvarsdottir	Shaman	15
Bes-ta the Foolhardy of the Del-	Shaman	16
gaike Chíze		
Dlie-cho the Wary of the	Shaman	32
YáthóChíze		
Tha-derrba the Loyal of the Del-	Shaman	33
gaike Chíze		
Erling Fire-Eagle the Doubter	Shaman	35
Unn Eyjolfsdottir the Lazy	Thief	1
Bes-xath of the Deltseske Chíze	Thief	3
Hrapp Hasteinsson	Thief	5
Rogneda Dobreslavna	Thief	6
Rannveig Sky-Snake	Thief	8
Yrsa Ragnarsdottir	Thief	10
Titin Serpent-Tongue Diocletiar-	Thief	15
ius		
Ottar Water-Elk Smooth-Tongue	Thief	18
Helga Bodvarsdottir	Thief	22
Thora Hrutsdottir the Implacable	Thief	30