



### Magic-User Spell List

#### Spells per level

1	2	3	4	5	6	7	8	9

#### Character:

#### Player:

#### 1st Level Spells

- Analyze (R: 0, D: 1r, E: sp)
- Charm Person (R: 36m, D: sp, E: sp)
- Detect Magic (R: 0, D: 2t, E: 18m)
- Floating Disc (R: 0, D: 6t, E: sp)
- Hold Portal (R: 3m, D: 2d6t, E: sp)
- Light\* (R: 36m, D: 6t+1t/lvl, E: 9m d)

Avail O/Used Ø

#### 2nd Level Spells

- Continual Light\* (R: 36m, D: P, E: sphere 18m d)
- Detect Evil (R: 18m, D: 2t, E: 18m)
- Detect Invisible (R: 3m/lvl, D: 6t, E: M)
- Entangle (R: 18m, D: 1r/lvl, E: sp)
- E.S.P.\* (R: 18m, D: 12t, E: M)
- Invisibility (R: 72m, D: sp, E: sp)

Avail O/Used Ø

#### 3rd Level Spells

- Clairvoyance (R: 18m, D: 12t, E: sp)
- Create Air (R: 0, D: 1h/lvl, E: 225 sqm)
- Dispel Magic (R: 36m, D: P, E: cube 6m)
- Fireball (R: 72m, D: ist, E: 12m d sphere)
- Fly (R: T, D: 1d6t+1t/lvl, E: 1 creat.)
- Haste\* (R: 72m, D: 3t, E: sp)

Avail O/Used Ø

#### 4th Level Spells

- Charm Monster (R: 36m, D: sp, E: sp)
- Clothform (R: T, D: P, E: 9m x 9m cloth)
- Confusion (R: 36m, D: 12r, E: sp)
- Dimension Door (R: 3m, D: 1r, E: sp)
- Growth of Plants\* (R: 36m, D: sp, E: 300 sqm)
- Hallucinatory Terrain (R: 72m, D: sp, E: sp)

Avail O/Used Ø

#### 5th Level Spells

- Animate Dead (R: 18m, D: P, E: sp)
- Cloudkill (R: 30cm, D: 6t, E: sp)
- Conjure Elemental (R: 72m, D: sp, E: 16HD)
- Contact Outer Plane (R: 0, D: sp, E: sp)
- Dissolve\* (R: 36m, D: 3d6 days, E: 270 sqm)
- Feeblemind (R: 72m, D: P, E: sp)

Avail O/Used Ø

#### 6th Level Spells

- Anti-Magic Shell (R: 0, D: 12t, E: M)
- Death Spell (R: 72m, D: ist, E: sp)
- Disintegrate (R: 18m, D: ist, E: sp)
- Geas\* (R: 9m, D: sp, E: sp)
- Invisible Stalker (R: 0, D: sp, E: sp)
- Lower Water (R: 72m, D: 10t, E: sp)

Avail O/Used Ø

#### 7th Level Spells

- Charm Plant (R: 36m, D: 3months, E: sp)
- Create Normal Monster (R: 9m, D: 1t, E: sp)
- Delayed Blast Fireball (R: 72m, D: ist, E: sp)
- Ironform (R: T, D: P, E: 46sqm iron)
- Lore (R: 0, D: Pt, E: sp)
- Magic Door\* (R: 3m, D: sp, E: sp)

Avail O/Used Ø

#### 8th Level Spells

- Clone (R: 3m, D: P, E: sp)
- Create Magical Monster (R: 18m, D: 2t, E: sp)
- Dance (R: T, D: 3r+, E: sp)
- Explosive Cloud (R: 30cm, D: 6t, E: sp)
- Force Field (R: 36m, D: 6t, E: sp)
- Mass Charm\* (R: 36m, D: sp, E: sp)

Avail O/Used Ø

#### 9th Level Spells

- Contingency (R: T, D: sp, E: sp)
- Create Any Monster (R: 27m, D: 3t, E: sp)
- Gate\* (R: 9m, D: sp, E: sp)
- Heal (R: T, D: P, E: sp)
- Immunity (R: T, D: 1t/lvl, E: 1 creat.)
- Maze (R: 18m, D: sp, E: 1 creat.)

Avail O/Used Ø

- Magic Missile (R: 45m, D: 1t, E: sp)
- Protection from Evil (R: 0, D: 6t, E: M)
- Read Languages (R: 0, D: 1t, E: M)
- Read Magic (R: 0, D: 1t, E: M)
- Shield (R: 0, D: 2t, E: M)
- Sleep (R: 72m, D: 4d4 t, E: sp)
- Ventriloquism (R: 18m, D: 2t, E: sp)

Avail O/Used Ø

- Knock (R: 18m, D: sp, E: sp)
- Levitate (R: 0, D: 6t+1t/lvl, E: M)
- Locate Object (R: 18m+3m/lvl, D: 2t, E: sp)
- Mirror Image (R: 0, D: 6t, E: M)
- Phantasmal Force (R: 72m, D: sp, E: cube 6m)
- Web (R: 3m, D: 48t, E: cube 3m)
- Wizard Lock (R: 3m, D: P, E: sp)

Avail O/Used Ø

- Hold Person\* (R: 36m, D: 1t/lvl, E: 1-4 creat.)
- Infravision (R: T, D: 1 day, E: 1 creat.)
- Invisibility 3m Radius (R: 36m, D: sp, E: 3m)
- Lightning Bolt (R: 54m, D: ist, E: sp)
- Protection from Evil 3m (R: 0, D: 12t, E: sphere 6m d)
- Prot. from Normal Missiles (R: 9m, D: 12t, E: 1 creat.)
- Water Breathing (R: 9m, D: 1 day, E: sp)

Avail O/Used Ø

- Ice Storm/Wall of Ice (R: 36m, D: sp, E: sp)
- Massmorph
- Polymorph Other (R: 18m, D: P, E: 1 creat.)
- Polymorph Self (R: 0, D: 6t+1t/lvl, E: M)
- Remove Curse\* (R: T, D: P, E: sp)
- Wall of Fire (R: 18m, D: sp, E: 108 sqm)
- Wizard Eye (R: 72m, D: 6t, E: sp)

Avail O/Used Ø

- Hold Monster\* (R: 36m, D: 6t+1t/lvl, E: sp)
- Magic Jar (R: 9m, D: sp, E: sp)
- Passwall (R: 9m, D: 3t, E: 3m)
- Telekinesis (R: 36m, D: 6r, E: 200gp/lvl)
- Teleport (R: 3m, D: ist, E: 1 creat.)
- Wall of Stone (R: 18m, D: sp, E: 30m<sup>3</sup>)
- Woodform (R: T, D: P, E: 28m<sup>3</sup> wood)

Avail O/Used Ø

- Move Earth (R: 72m, D: 6t, E: sp)
- Projected Image (R: 72m, D: 6t, E: sp)
- Reincarnation (R: 3m, D: P, E: sp)
- Stone to Flesh\* (R: 36m, D: P, E: sp)
- Stoneform (R: T, D: P, E: 30<sup>3</sup> stone)
- Wall of Iron (R: 26m, D: P, E: 45 sqm)
- Weather Control (R: 0, D: ist, E: 200m)

Avail O/Used Ø

- Mass Invisibility\* (R: 72m, D: sp, E: 6 sqm)
- Power Word Stun (R: 36m, D: sp, E: sp)
- Reverse Gravity (R: 27m, D: 2s, E: 9m cube)
- Statue (R: 0, D: 2t/lvl, E: sp)
- Summon Object (R: infinite, D: ist, E: 1 object)
- Sword (R: 9m, D: 1r/lvl, E: sp)
- Teleport any Object (R: T, D: ist, E: sp)

Avail O/Used Ø

- Mind Barrier\* (R: 3m, D: 1h/lvl, E: sp)
- Permanence (R: 3m, D: P, E: sp)
- Polymorph Any Object (R: 72m, D: sp, E: sp)
- Power Word Blind (R: 36m, D: sp, E: sp)
- Steelwork (R: T, D: P, E: 46sqm steel)
- Symbol (R: T, D: P, E: sp)
- Travel (R: 0, D: 1t/lvl, E: sp)

Avail O/Used Ø

- Meteor Swarm (R: 72m, D: ist, E: sp)
- Power Word Kill (R: 36m, D: ist, E: sp)
- Prismatic Wall (R: 18m, D: 6t, E: sp)
- Shapechange (R: 0, D: 1t/lvl, E: M)
- Survival (R: T, D: 1h/lvl, E: 1 creat.)
- Timestop (R: 0, D: 1d4r+1r, E: sp)
- Wish (R: sp, D: sp, E: sp)

Avail O/Used Ø

#### Legend of abbreviations:

<b>Avail O</b> : Available spell	<b>R</b> : Radius	<b>D</b> : duration	<b>E</b> : Effect/area	<b>r</b> round
<b>Used Ø</b> : Used spell	<b>T</b> Touch	<b>P</b> permanent	<b>d</b> diameter	<b>t</b> turn
	<b>sp</b> Special	<b>M</b> only the mage	<b>creat.</b> creature	<b>lvl</b> level
		<b>ist</b> instantaneous		