

## Thief Abilities

Level	Open Locks	Find Traps	Remove Traps	Climb Walls	Move Silently	Hide In Shadows	Pick Pockets	Hear Noise
1	15	10	10	88	20	10	20	30
2	20	15	15	89	25	15	25	35
3	25	20	20	90	30	20	30	40
4	30	25	25	91	35	24	35	45
5	35	30	30	92	40	28	40	50
6	40	35	34	93	44	32	45	54
7	45	40	38	94	48	35	50	58
8	50	45	42	95	52	38	55	62
9	54	50	46	96	55	41	60	66
10	58	54	50	97	58	44	65	70
11	62	58	54	98	61	47	70	74
12	66	62	58	99	64	50	75	78
13	69	66	61	100	66	53	80	81
14	72	70	64	101	68	56	85	84
15	75	73	67	102	70	58	90	87
16	78	76	70	103	72	60	95	90
17	81	80	73	104	74	62	100	92
18	84	83	76	105	76	64	105	94
19	86	86	79	106	78	66	110	96
20	88	89	82	107	80	68	115	98
21	90	92	85	108	82	70	120	100
22	92	94	88	109	84	72	125	102
23	94	96	91	110	86	74	130	104
24	96	98	94	111	88	76	135	106
25	98	99	97	112	89	78	140	108
26	100	100	100	113	90	80	145	110
27	102	101	103	114	91	82	150	112
28	104	102	106	115	92	84	155	114
29	106	103	109	116	93	86	160	116
30	108	104	112	117	94	88	165	118
31	110	105	115	118	95	90	170	120
32	112	106	118	119	96	92	175	122
33	114	107	121	120	97	94	180	124
34	116	108	124	121	98	96	185	126
35	118	109	127	122	99	98	190	128
36	120	110	130	88	100	100	195	130

**Level 4:** Gain 80% chance of reading any language

**Level 10:** Gain ability to cast magic user spells from scrolls (10% chance of backfire)