HIRELINGS AND MERCENARIES

COMPILATION BY IRVING GALVEZ

irvinggalvez@gmail.com

HIRELINGS

Common Hirelings

Tr. 1.	C 1/D		
Hireling	<u>Cost/Day</u>		
Alchemist	14 gp*		
Alchemist Full Service	36 gp		
Animal Tender/Groom	1 sp		
Animal Trainer	8 sp		
Animal Trainer/Exotic	2 gp#		
Apraiser	3 sp		
Architect/Engineer	5 sp		
Armorer	3 sp		
Barrister	1 gp		
Blacksmith	3 sp		
Bookbinder	3 sp		
Bowyer	3 sp		
Brewer	3 sp		
Butler	5 sp		
Carpenter	3 sp		
Cartographer	3 sp		
Cartwrigher	2 sp		
Clerk	4 sp		
Cobbler	3 sp		
Coiffeur	2 sp		
Composer	4 sp		
Cook	1 sp		
Courrier In-town	2 cp		
Courrier Out-town	1 sp		
Dowser	1 gp		
Dyer	2 sp		
Embalmer	3 sp		
Engineer	5 sp		
Engineer, seige	2 gp		
Entertainer/Performer	4 sp		
Fletcher	3 sp		
Gemcutter	4 sp		

Goldsmith	4 sp
Guide	2 sp
Haberdasher	2 sp
Healer, Herbal	3 sp
Interpreter	3 sp
Jewler	4 sp
Laborer	1 sp
Limner/Painter	6 sp
Locksmith	4 sp
Maid	1 sp
Masseuse	2 sp
Mason/Craftsman	3 sp*
Matchmeker	2 sp
Midwife	3 sp
Navigator	3 sp
Nursemaid	1 sp
Painter, portrait	1 gp
Parchmentmaker	3 sp
Pewterer	3 sp
Polisher/cleaner	1 sp
Porter	1 sp
Sage	2 gp+
Scribe	3 sp
Sculptor	6 sp
Smith	4 sp*
Shepherd	1 sp
Shipwright	1 gp
Silversmith	4 sp
Skinner	3 sp
Tanner	2 sp
Teamster	3 sp
Valet/Lackey	2 sp
Vintner	4 sp
Weaponsmith	4 sp
Weaver	2 sp
Wheelwright	3 sp

^(*) If paid to create a specific item, use item prices and working times instead. Price listed is for long-term retention of services. Prices do not include materials, tools, or weapons.

⁽⁺⁾ More if its spellcaster sage.

(#) Multiply per monster HD.

Spell casting Services

Spell Level	<u>Cost*</u>		
1st	Caster Level x 10 gp		
2nd	Caster Level x 20 gp		
3rd	Caster Level x 30 gp		
4th	Caster Level x 40 gp		
5th	Caster Level x 50 gp		
6th	Caster Level x 60 gp		
7th	Caster Level x 70 gp		
8th	Caster Level x 80 gp		
9th	Caster Level x 90 gp		

^{*}See description of spell for additional costs. If the additional costs put the spell's total above 3,000 gp, it is not generally available.

Mercenaries	Man	<u>Dwarf</u>	<u>Elf</u>	<u>Hafling</u>
<u>Mercenaries</u>	Cost/Day	Cost/Day	Cost/Day	Cost/Day
Archer	5		10	8
Bowman	15		30	10
Bowman Mounted	15		30	
Crossbowman	4	6		1
Crossbowman Mounted		15		
Footman, light	2	5	6	2
Footman, Heavy	3		20	
Healer, Spellcaster	30			
Horseman, light	10		20	
Horseman, medium	15			
Horseman, heavy	20			
Longbowman	10		20	
Mercenary Leader	50			
Peasant	1	1	1	1
Rower	2			
Sailor (crew)	2			
Sailor (mate)	4			

All first level; pices quote are in gp/month; double pay in wartimes