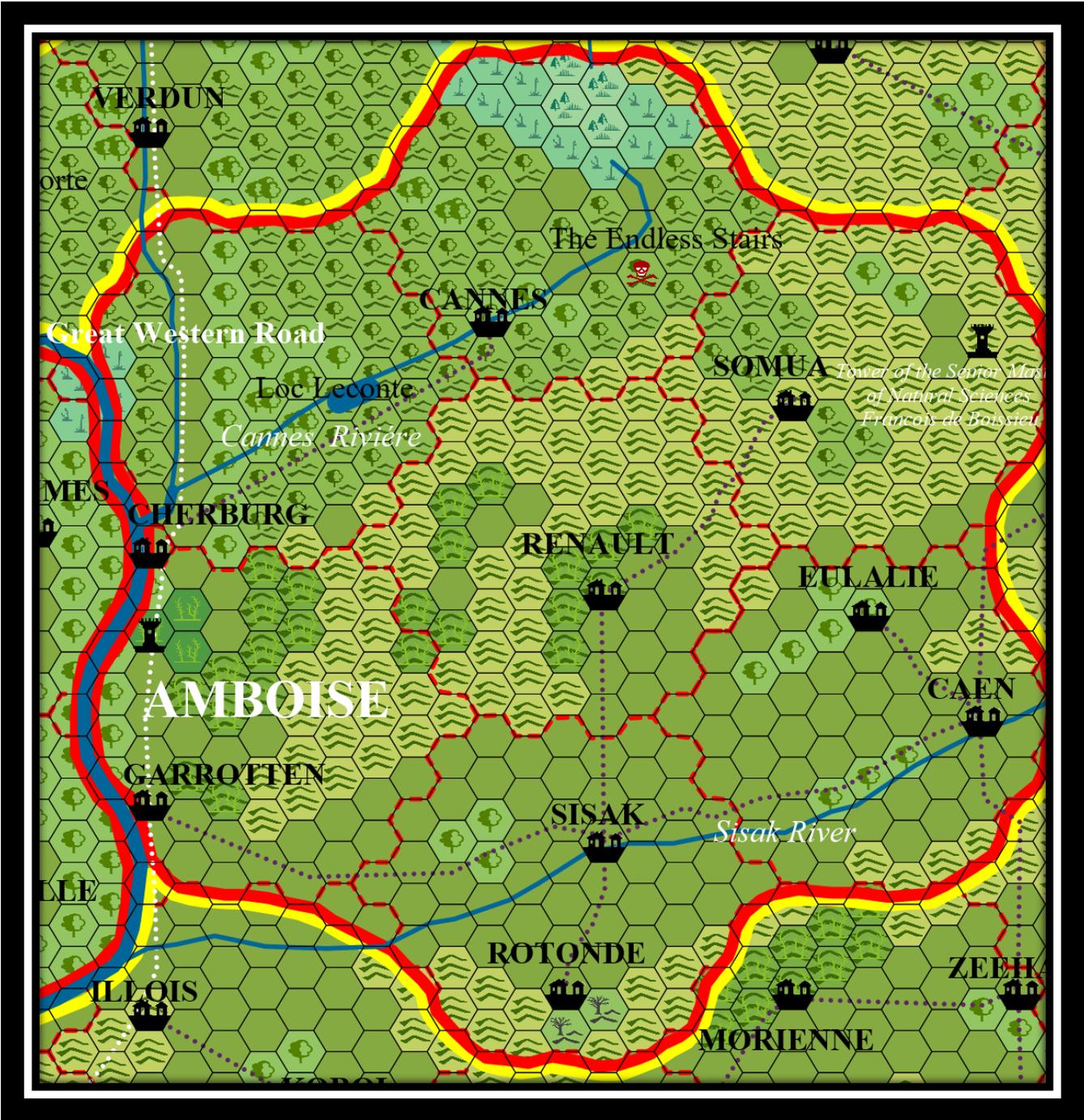


# Amboise, Viscounty of

AC 1014



Area:  
392 square miles

**Population:**

4200

**Villages:**

Cherburg (700): is the administrative center of the Viscounty.

Caen (250) is a thriving community of hunters and silver miners on the Southeast part of the Viscounty.

Garotten (200) is a wine-making community on the Loir River and headquarters of the Guard de Amboise

**Ethnic groups:**

Averoignian 70%, Orkarian 15%, Flaem 10%, Thyatian 3%, Other 2%.

**Languages:**

Averoignian, Thyatian Common

**Ruler:**

Viscount Michel Leconte (born 981, M18, 4th Circle Blue Dracologist, Member of the Brotherhood of the Radiance (Brother Osanna), AL-N)

**House:**

Sylaire

**Military:**

Amboise is often visited by patrols from the 1<sup>st</sup> and 4<sup>th</sup> Banners of Malachie's 12<sup>th</sup> Division that are stationed in Vyonnes. The Viscounty maintains a fulltime professional guard force, The Watchers, which is divided into 4 squads of 9 soldiers each led by a sergeant. The Viscount tasks them to patrol the northern forests and central hills of the dominion for bandits and wandering monsters out of the north. Chateau d'Montreux has its own unique defenses yet still often has a squad attached to the estate for perimeter security. The Viscounty employs 20 sheriffs who handle basic law and order within the Viscounty.

The Watchers (40 F1, chain, shield, sword) equipped with Riding Horses are led by Henri Leconte, the Viscount's brother (F6, plate, long sword+2, Long Bow/10 Arrows +1 and shield+2) and are stationed at a small keep near the village of Garotten southwest of the Viscount's estate and are commanded by the older brother of the Viscount, Sire Henri (Age 36, F6, AL-L) and his wife Purda (Age 45, F11, AL-L).

**Food:**

Surplus.

**Trails:**

The Loir River is navigable to river boats between Vyonnes and Malinbois. The Luneau River is navigable to river boat between Villeneuve and Cherburg where it meets the Loir River. Cherburg is a major stop for river boat traffic between Vyonnes to the south and Morlay-Malinbois to the north.

The Northwestern Road runs through Amboise along the eastern banks of the Loir and Luneau Rivers. The newly improved road is rated by Glantrian AAA as good quality. Smaller poor-quality trails connect the small settlements to each other and to the larger communities closer to the rivers.

**Economics:**

Due to being well populated and with excellent natural resources Amboise is considered the second richest Viscounty in Glantri (d'Ylourgne being the richest). In fact, it is much richer than most of those dominions that claim higher titles. Silver and Furs provides the Viscounty with a fair amount of exportable goods. The area is also a prime farming and wine producing area with the Viscount's vineyards producing a dry white which has started being requested in the finest Inn's in Vyonnes. Food is exported to Vyonnes from there it is often sent to the western baronies who while mineral rich; suffer from lack of good agricultural production.

Amboise Monthly Financial Ledger (figures from AC 1014)

Main resources: 1 animal, 1 mineral  
2 hexes: hills; rural; pop. 560; tax 56 dc  
2 hexes: clear; rural; pop. 2240; tax 224 dc  
2 hex: wooded hill; pop. 280; tax 28 dc  
1 hex: hill, river; rural; pop. 420; tax 42 dc  
Lyon: village; pop. 700; tax 70 dc

Total population: 4200 villages/rural

As a good amount of trade does passe through Amboise on the Great Western Road the Viscount is able to collect additional income based on fees and duties assessed on trade passing through his Viscounty. In addition, the Viscount collects various fines assessed his subjects as well as collecting taxes on adventurers booty. As a result, the Viscount collects an average of 500 dc a month.

Tax Income: 420 dc  
Resource Income: 2100 dc  
Standard Income: 3360 dc  
Council Tax: 1276 dc

Net Cash: 1744 dc  
Overhead (45%): 784.8 dc  
Available Cash: 959.2 dc

With 36,240 XP/year, in 10 years the Viscount would gain 362,400 XP on dominion XP alone gaining 2 levels.

Alternate (tax only): 5040 XP/year

Alternative (tax and extras only): 11,040 XP/year

### **History:**

Viscounts of Amboise:

Michel Leconte

1009-

Amboise is one of the newest of Glantrian dominions, created in the last round of dominion creation by the Council of Princes to help with managing the defenses, finances, and population of Glantri, as well as balancing the numbers of nobles in the Parliament with all the *Act of Enfeoffment* of the previous years. There had long been ideas about creating a Viscounty in the rich area of the lower Loir River. The earlier expansions of Glantrian dominions bypassed this area for it was a hotbed of Free Farmers (FFF) and were a proud independent people. Things changed in 1009 when the famous war hero, 'The Dragon of Retebius', and just as importantly an Averoignian, Baron Michel Leconte expressed an interest to the Council, in claiming this area for a Viscounty. The council told him if he could get the support of the major leaders in the area the Council would honor him and his service for Glantri by creating the Viscounty. The FFF would be his problem to deal with. Due to Leconte's exploits and notoriety most reservations of the area leaders were put aside, and they agreed to support Leconte as the new Viscount. Few leaders of the FFF wanted to confront Leconte indirectly, much less directly, and either resigned themselves to his rule of the land or moved eastward out of Amboise into the Isoile FP lands.

The years since the Viscounties creation have been good ones for the area. The project to improve the previously poor-quality trail running along the east band of the Loir River to a good quality road not only brought much gold into Amboise during its improvement but once it was completely last year it also has brought more trade into and through Amboise benefiting everyone in the Viscounty. The Viscount himself has no interest in ruling a dominion himself but was wise enough to appoint his father Gerald as his Seneschal who has proven to be a caring and thoughtful Seneschal. If the people of Amboise had one complaint it would probably be the blue dragons that regularly are seen over the skies over the Viscounty but so far, no problem has come of them and have not attacked any of the population or caused any real problems. As time has gone by, the population has even got used to seeing blue dragons with riders on them, which later came to be known not as wondering monsters but in fact an order of Draconic Knights formed by Leconte.

**Notable sites:** Château Montreux is the residence of the Viscount and his family. Vineyards and Orchards abound on the estate, but the heart of the Château is the large 3 story marble manor house where the Leconte family hosts a Ball on the day of the Yvonnees Carnival where the leading citizens of Amboise get the chance to rub elbows with the elite of Glantri who are invited by the Viscount to attend from all over Glantri. Due to the fame and notoriety of the Viscount, many of the elites of Glantri have chosen to attend if invited. Also, of note at the Château, though few dare ask to visit, are the Dragon Stables where the Viscount's four small blue dragons, that he raised from birth, are kept. The Viscount's

home is guarded by an elite guard forces of 12 personal bodyguards (F7, Plate +1, Sword +1, Shield +1 - Spell Turning 3/d). The last line of defense in the manor are the Dragon Knights d'Amboise, mages personally trained by Leconte as apprentices since 1005, who have reached their own levels of arcane power and their own familiarity with their dragons.

Cherburg is the largest and most important settlement in the Viscounty of Amboise. Situated at the confluence of the Loir, Luneau, and Cannes Rivers it is not just the administrative center of Amboise but a thriving commercial village benefiting from increased caravan traffic but river boat traffic. Cherburg also boasts one of the most elegant and beautiful Temples of Rad to be found outside the major cities and towns of Glantri.

Another notable site that has long been a source of legend is the place known to locals as the 'Endless Stairs' in the northern forests of the Viscounty. The place is shunned by locals, as it is said that none who try to climb the stairs ever come back down... alive that is. However there have been some rumors in the last year that the Viscount himself investigated a murder in that area and soon after the area was declared off-limits and personal property of the Viscount and trespassing was punished most severely by the Viscount himself.



**Coat of Arms:**

A Blue Dragon sitting on his haunches with a dragon-sized glass of wine in one 'hand' and a book in the other.

**Useful Links:**

The Economy of Glantri by Aleksei Andrievski

GPD: Michel Leconte by Micky

D&D module CM8 for details on the Endless Stair