
Player's Name

Character's Name

Alignment

Class

Level



Character Sketch or Symbol

() [] < >

**Armor
Class**

**Hit
Points**

Damage

- () Strength _____
- () Intelligence _____
- () Wisdom _____
- () Dexterity _____
- () Constitution _____
- () Charisma _____

- Saving Throws** **Adj.**
- () Poison/Death Ray _____
 - () Wand _____
 - () Paralysis/Stone _____
 - () Dragon Breath _____
 - () Spell/Rod/Staff _____

Languages: _____

Abilities/Skills:

Equipment	
Magical Items	Normal Items
Other Notes	

Adjustments: melee _____ missile _____

AC	9	8	7	6	5	4	3	2	1	0	-1	-2
Roll												

Money and Treasure	Experience
Bonus/Penalty:	
Next level:	